### Module Product Families and Generic Developments

by Gerrit Muller University of South-Eastern Norway-NISE

e-mail: gaudisite@gmail.com

www.gaudisite.nl

#### **Abstract**

This module addresses product families and generic developments.

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### Product Families and Generic Aspects

by Gerrit Muller USN-SE

e-mail: gaudisite@gmail.com

www.gaudisite.nl

#### **Abstract**

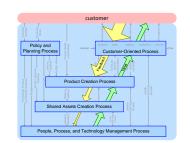
Most products fit in a larger family of products. The members of such a product family share a lot of functionality and features. It is attractive to share implementations, designs et cetera between those members to increase the efficiency of the entire company.

In practice many difficulties pop up when product developments become coupled, due to the partial developments which are shared. This article discusses the advantages and disadvantages of a family approach based on shared developments and provides some methods to increase the chance on success.

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## Typical Examples of Generic Developments

**Platform** 

Common components

Standard design

Framework

Family architecture

Generic aspects, functions, or features

Reuse

Products (in project environment)



## Claimed Advantages of Generic Developments

Reduced time to market building on shared components

Reduced cost per function build every function only once

maturing realization

Improved quality

Improved reliability

Improved predictability

Easier diversity management modularity

**Increases uniformity** 

Employees only have to understand one base system

Larger purchasing power economy of scale

Means to consolidate knowledge

Increase added value not reinventing existing functionality

Enables parallel developments of multiple products

"Free" feature propagation product-to-product or project-to-project

S ject-to-project

less learning



### Experiences with reuse, from counterproductive to effective

# bad good

longer time to market high investments lots of maintenance poor quality poor reliability diversity is opposed lot of know how required predictable too late dependability knowledge dilution lack of market focus interference but integration required

reduced time to market reduced investment reduced (shared) maintenance cost improved quality improved reliability easier diversity management understanding of one base system improved predictability larger purchasing power means to consolidate knowledge increase added value enables parallel developments free feature propagation



## Successful examples of reuse

homogeneous domain

cath lab

**MRI** 

television

waferstepper

hardware dominated

car airplane shaver television

limited scope

audio codec compression library streaming library



#### Limits of successful reuse

struggle with integration/convergence with other domains

TV: digital networks and media

cath lab: US imaging, MRI



TV: LCD screens

cath lab: image based acquisition control

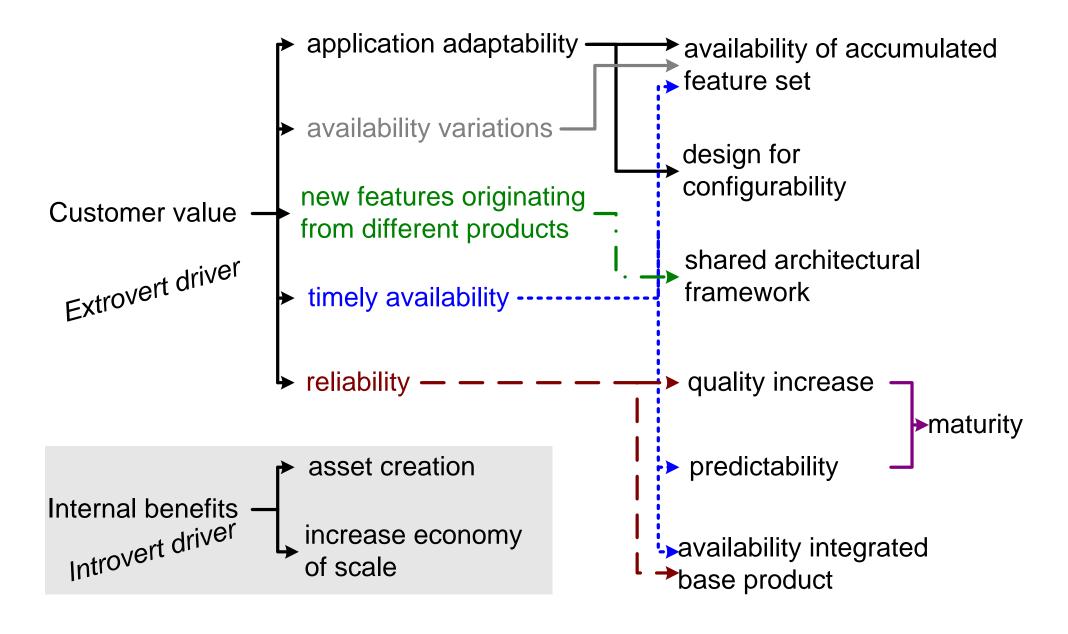
software maintenance, configurations, integration, release

MRI: integration and test

wafersteppers: number of configurations

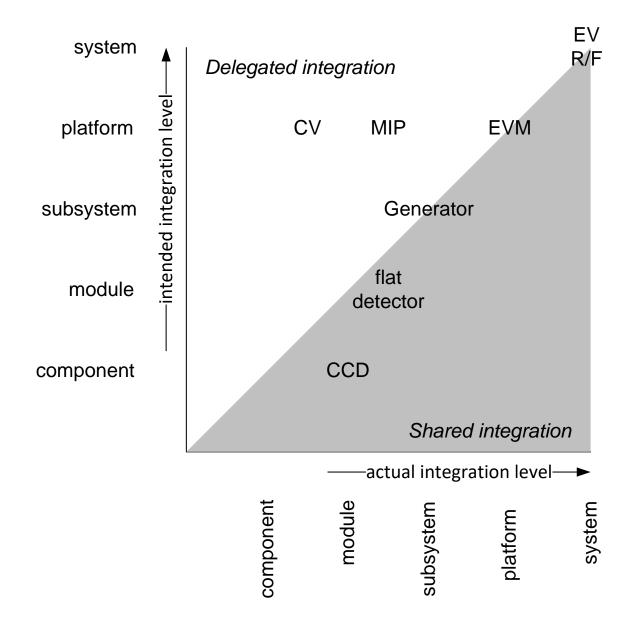


## Drivers for Generic Developments



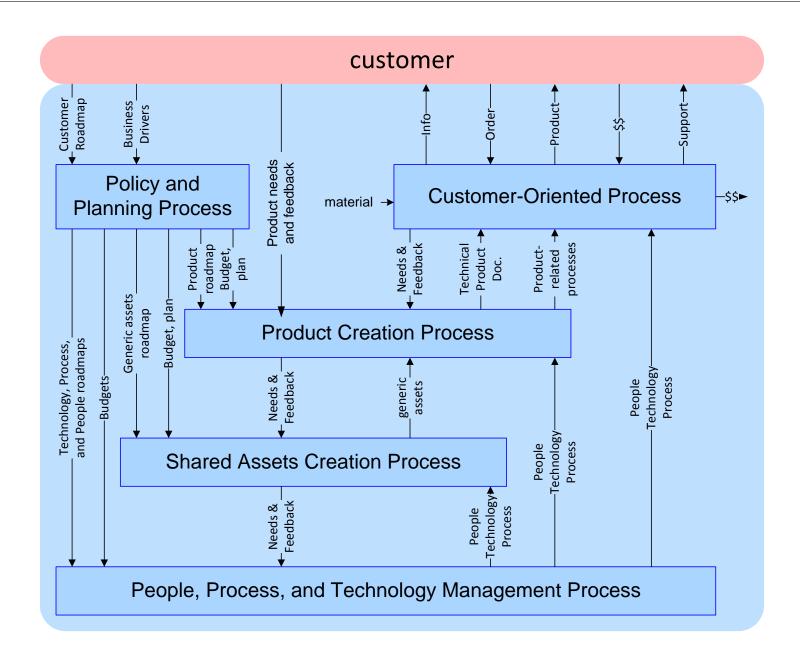


### Granularity of generic developments shown in 2 dimensions



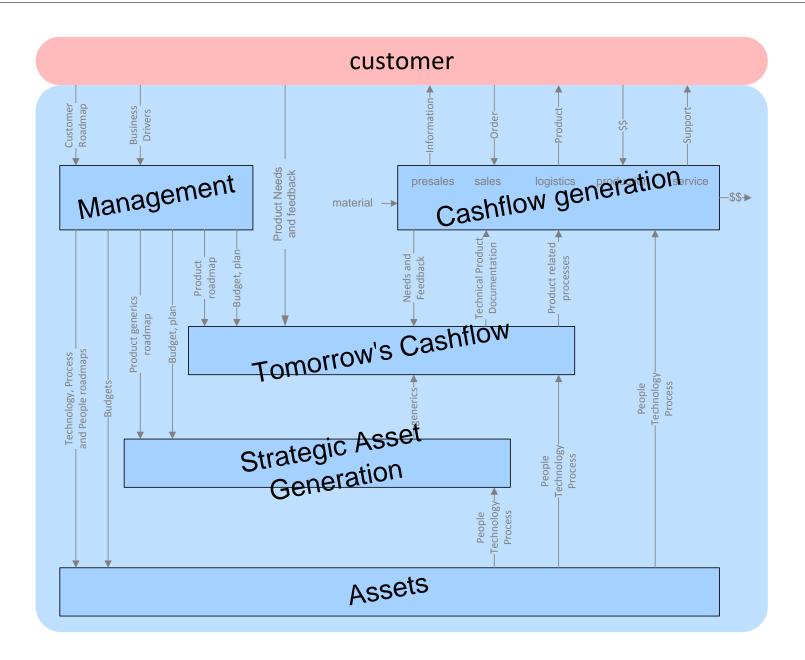


### Modified Process Decomposition



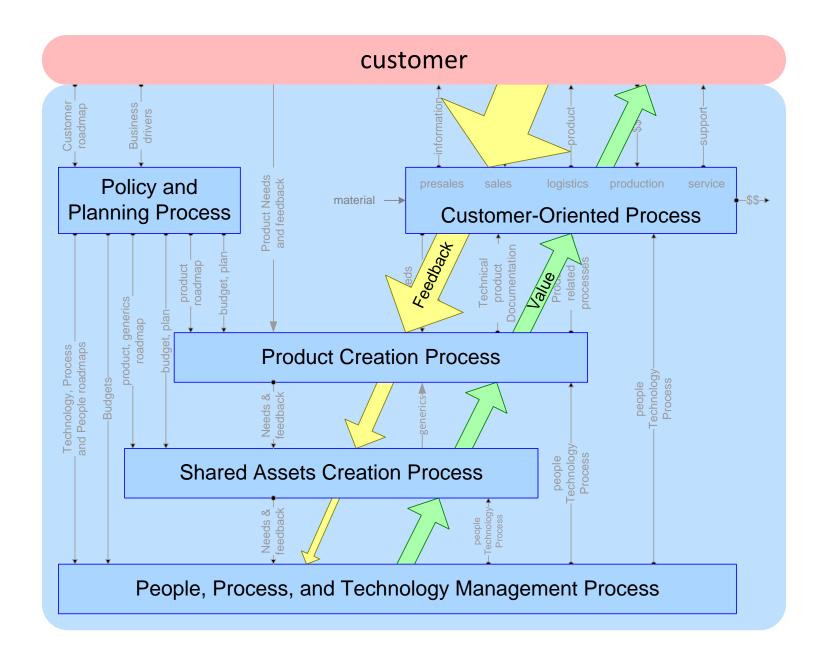


## Financial Viewpoint on Process Decomposition



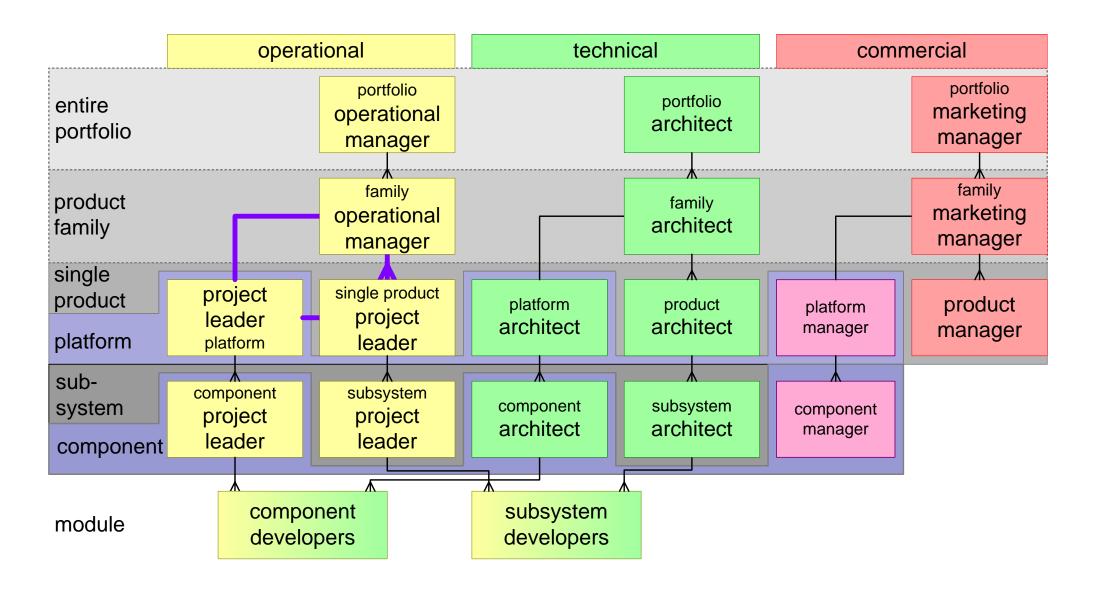


#### Value and Feedback Flow



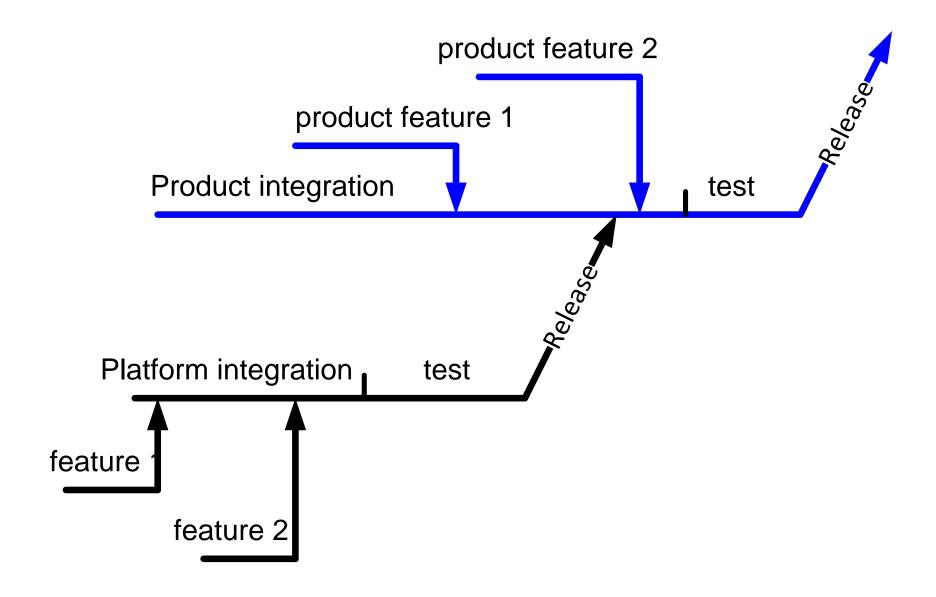


## Modified Operational Organization PCP





## Propagation Delay Platform Feature to Market





### Sources of Failure in Generic Developments

#### Technical

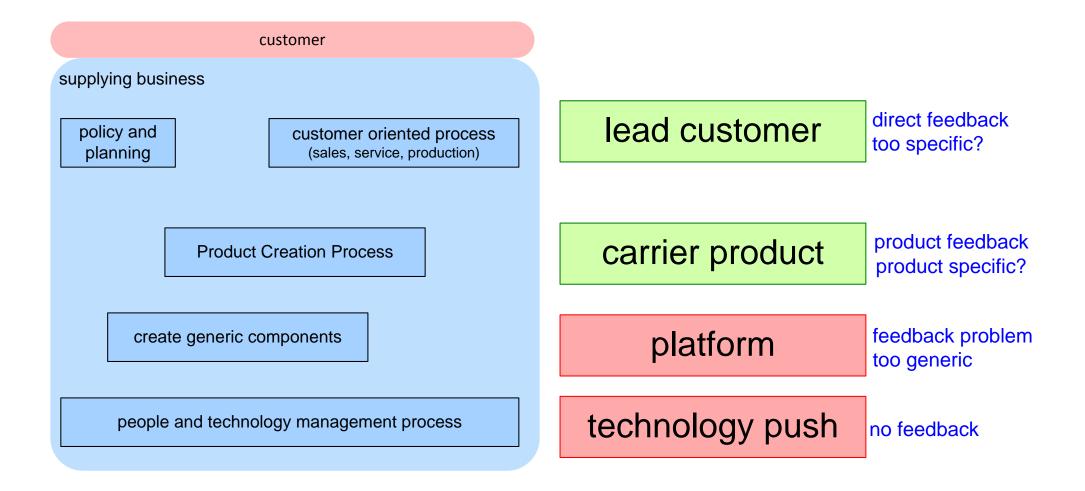
- Too generic
- Innovation stops (stable interfaces)
- Vulnerability

#### Process/People/Organization

- Forced cooperation
- Time platform feature to market
- Unrealistic expectations
- Distance platform developer to customer
- No marketing ownership
- Bureaucratic process (no flexibility)
- New employees, knowledge dilution
- Underestimation of platform support
- Overstretching of product scope
- Nonmanagement, organizational scope increase
- Underestimation of integration
- Component/platform determines business policy
- Subcritical investment



## Models for Generic Development





### **Exercise Generic Developments**

What are the top 3 benefits for your product family or generic development? What are the top 3 disadvantages?



## Harvesting Synergy

#### Contradicting Experiences

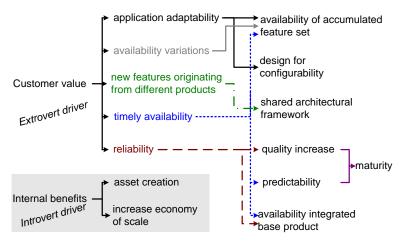
#### bad

longer time to market
high investments
lots of maintenance
poor quality
poor reliability
diversity is opposed
lot of know how required
predictable too late
dependability
knowledge dilution
lack of market focus
interference
but integration required

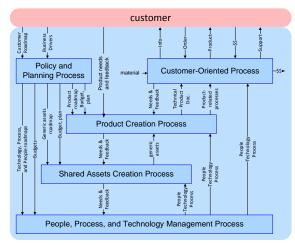
#### good

reduced time to market reduced investment reduced (shared) maintenance cost improved quality improved reliability easier diversity management understanding of one base system improved predictability larger purchasing power means to consolidate knowledge increase added value enables parallel developments free feature propagation

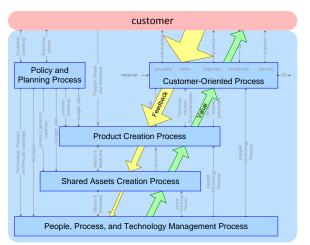
#### **Drivers**



#### **Shared Asset Creation Process**



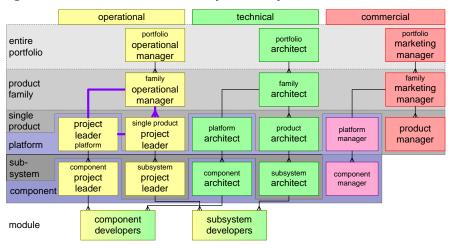
#### **Longer Chains**



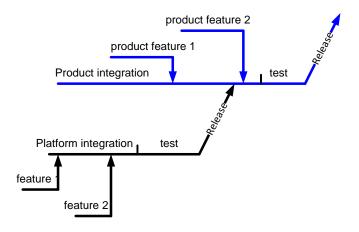


## Some Architecting Means

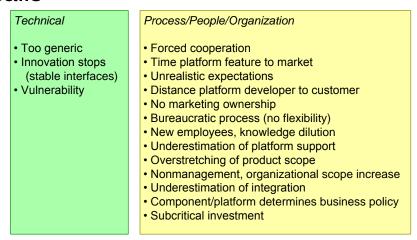
#### Organizational Complexity



#### Delay to Market



#### **Pitfalls**



#### Successful and Failing Models

