

The System Architect; Meddler or Hero?

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Abstract

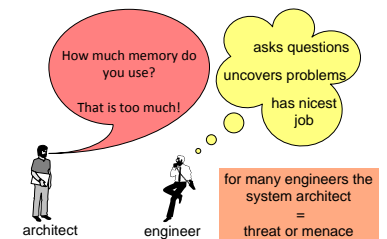
Describes architecting and the task of the architect, with emphasis on bridging the **why**, **what** and **how** of a product. The memory usage of a medical workstation is used as practical illustration.

The introduction of a system architect in an architecture unaware organisation is described. A metamorphosis takes place from a threatening meddler into an appreciated indispensable team member.

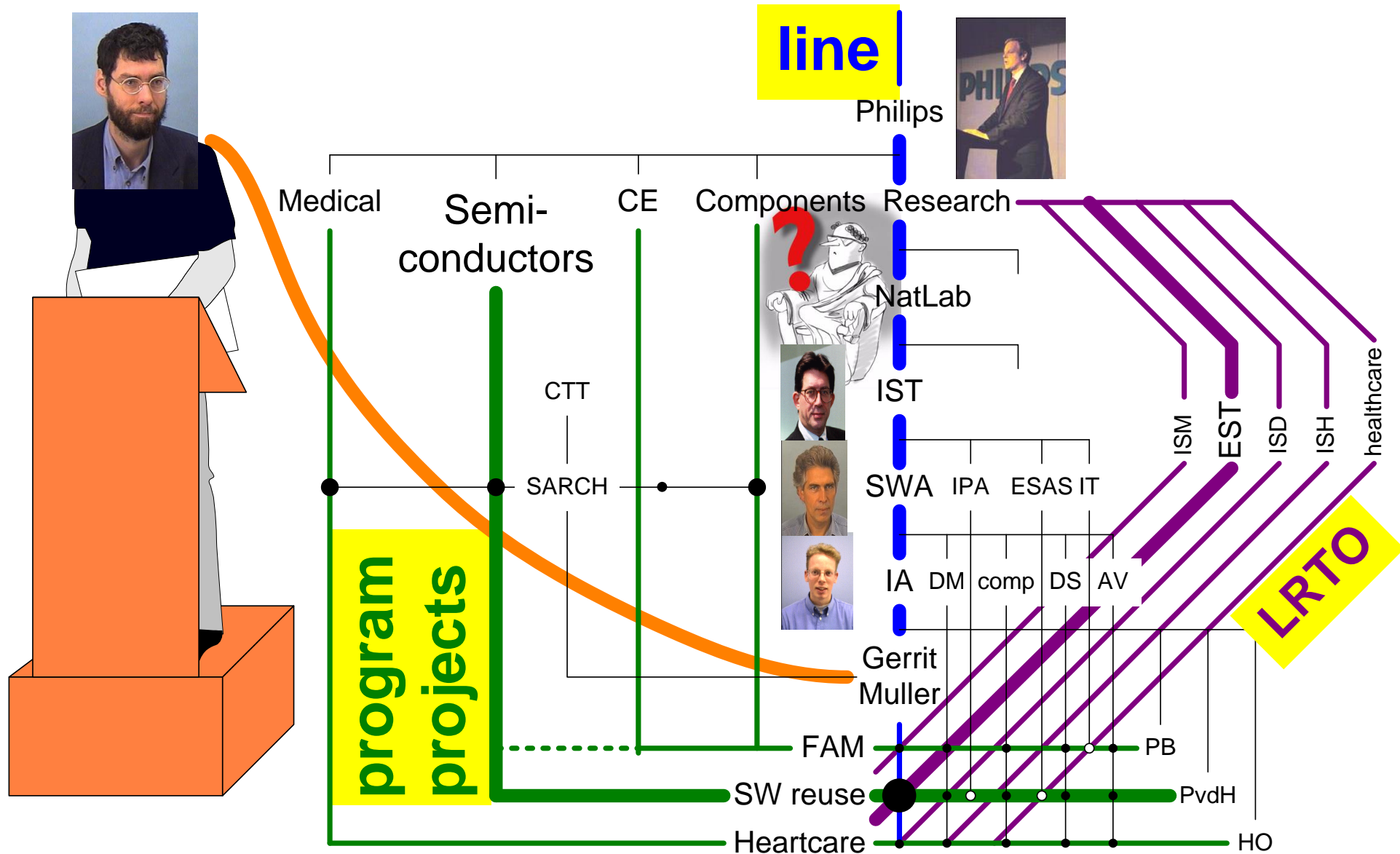
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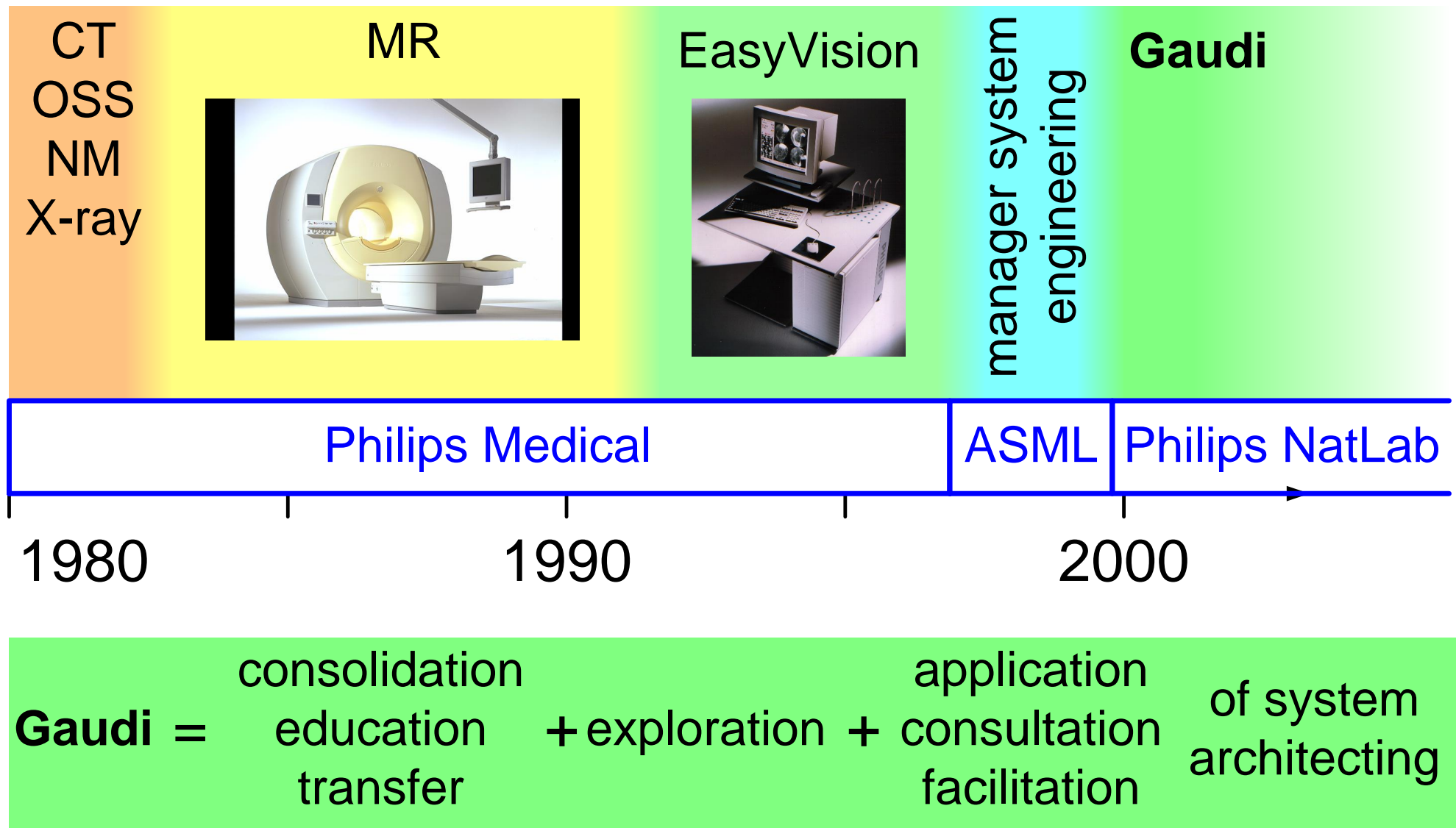
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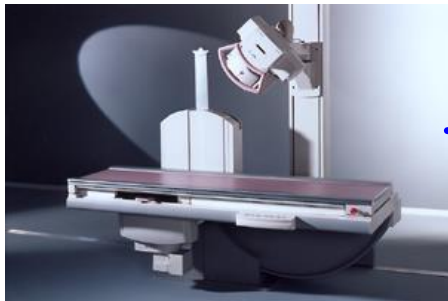
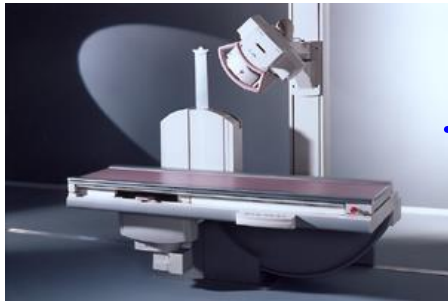
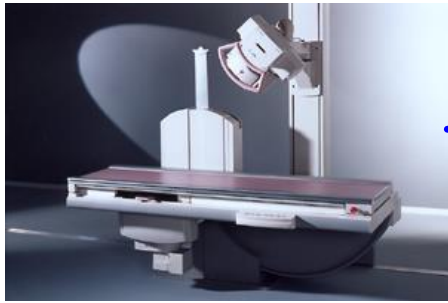
Where is Gerrit in multi-D organisation space?



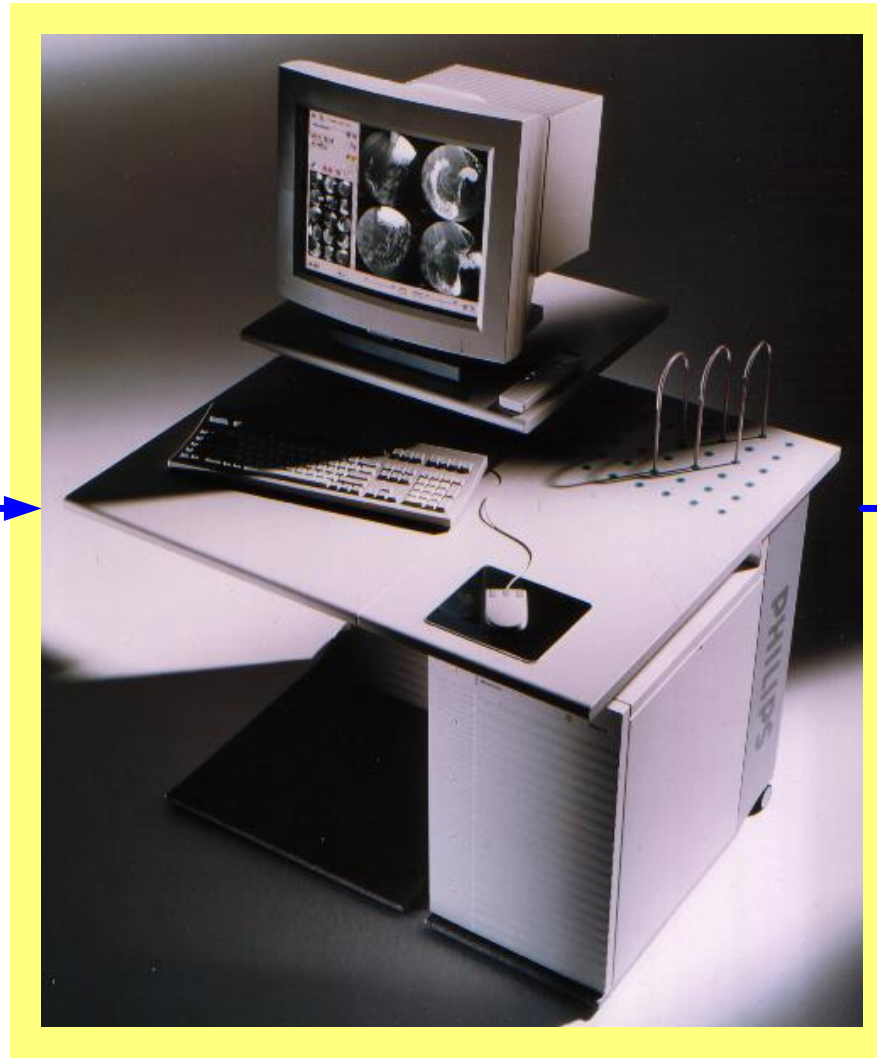
Who is Gerrit? What is Gaudi ?



Practical illustration; a medical imaging workstation



URF-systems

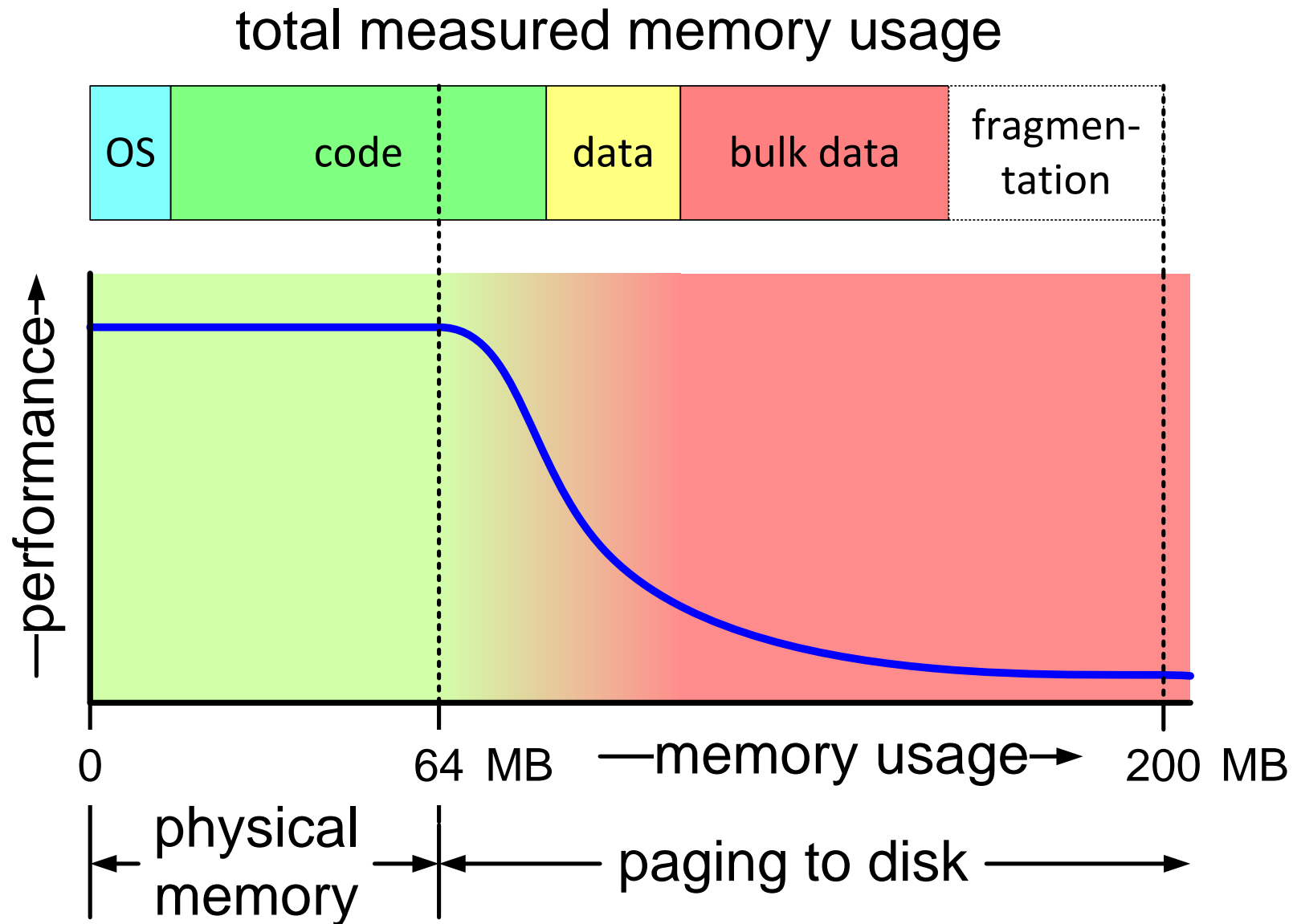


EasyVision: Medical Imaging Workstation

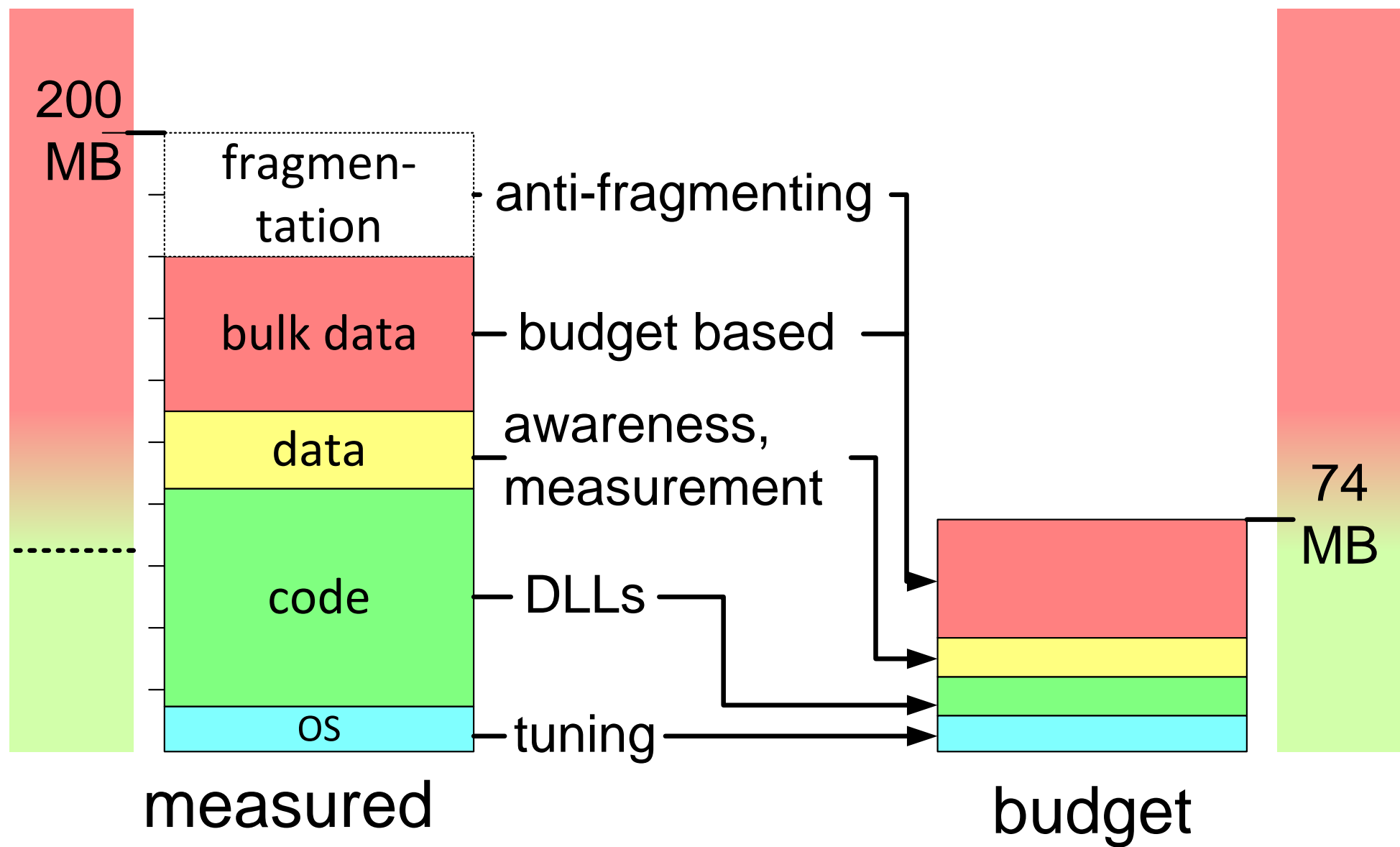


typical clinical
image (intestines)

Problem: unlimited memory consumption (1992)



Solution: measure and iterative redesign

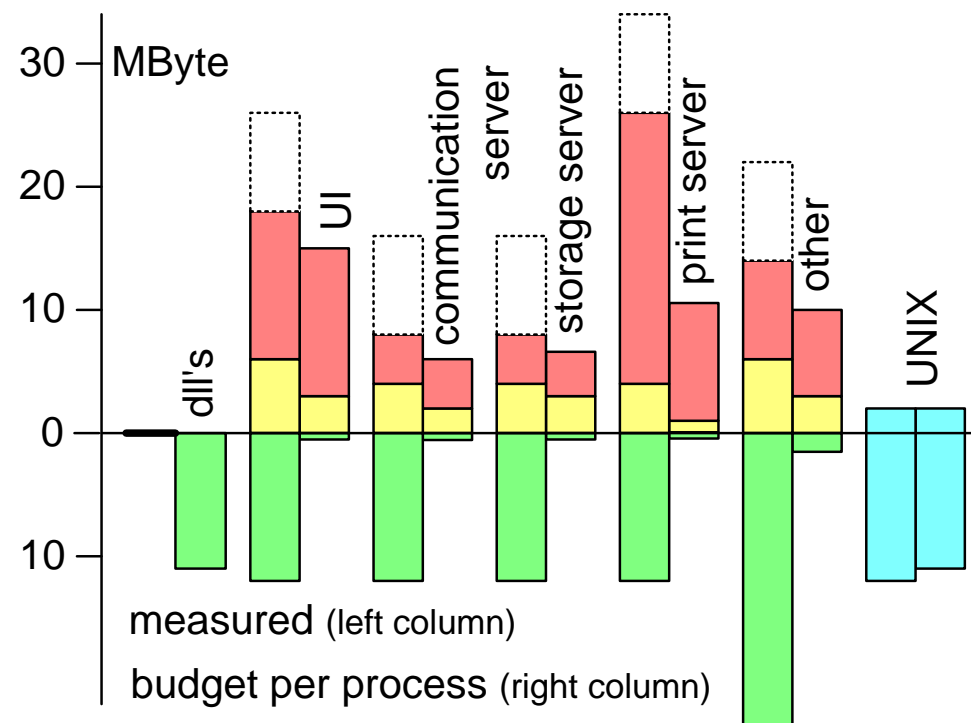


Budget:

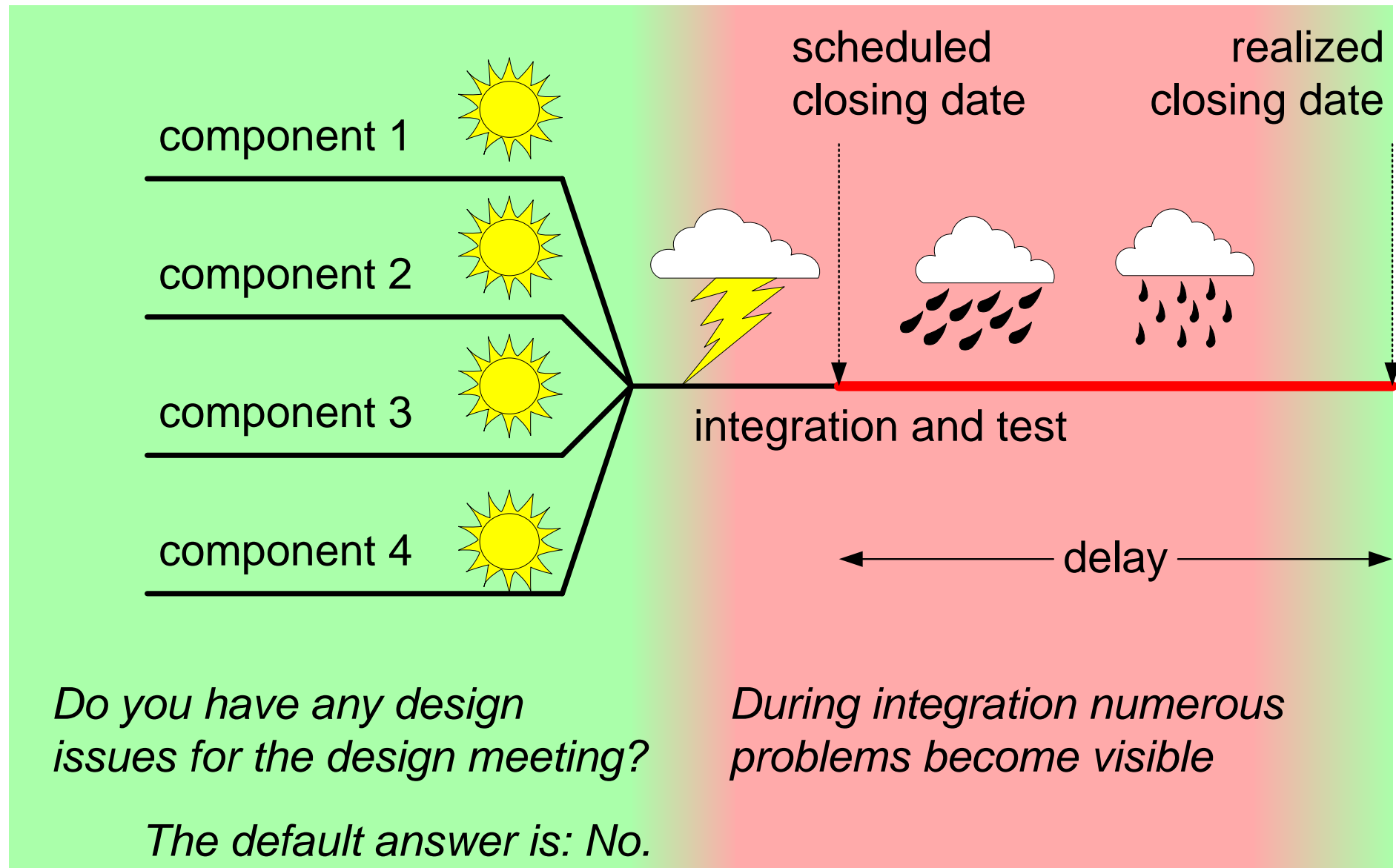
+ measurable

+ fine enough to
provide direction

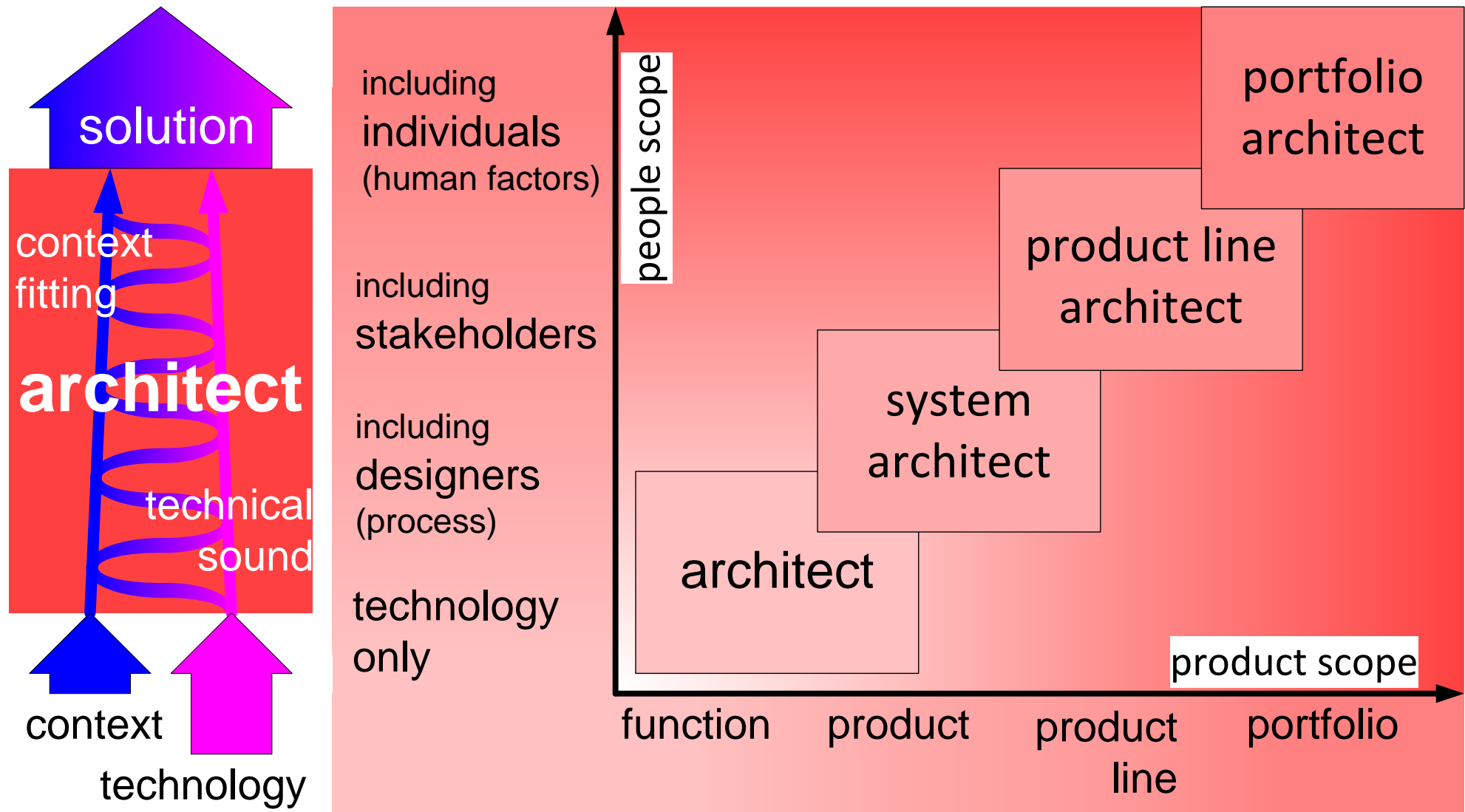
+ coarse enough to
be maintainable



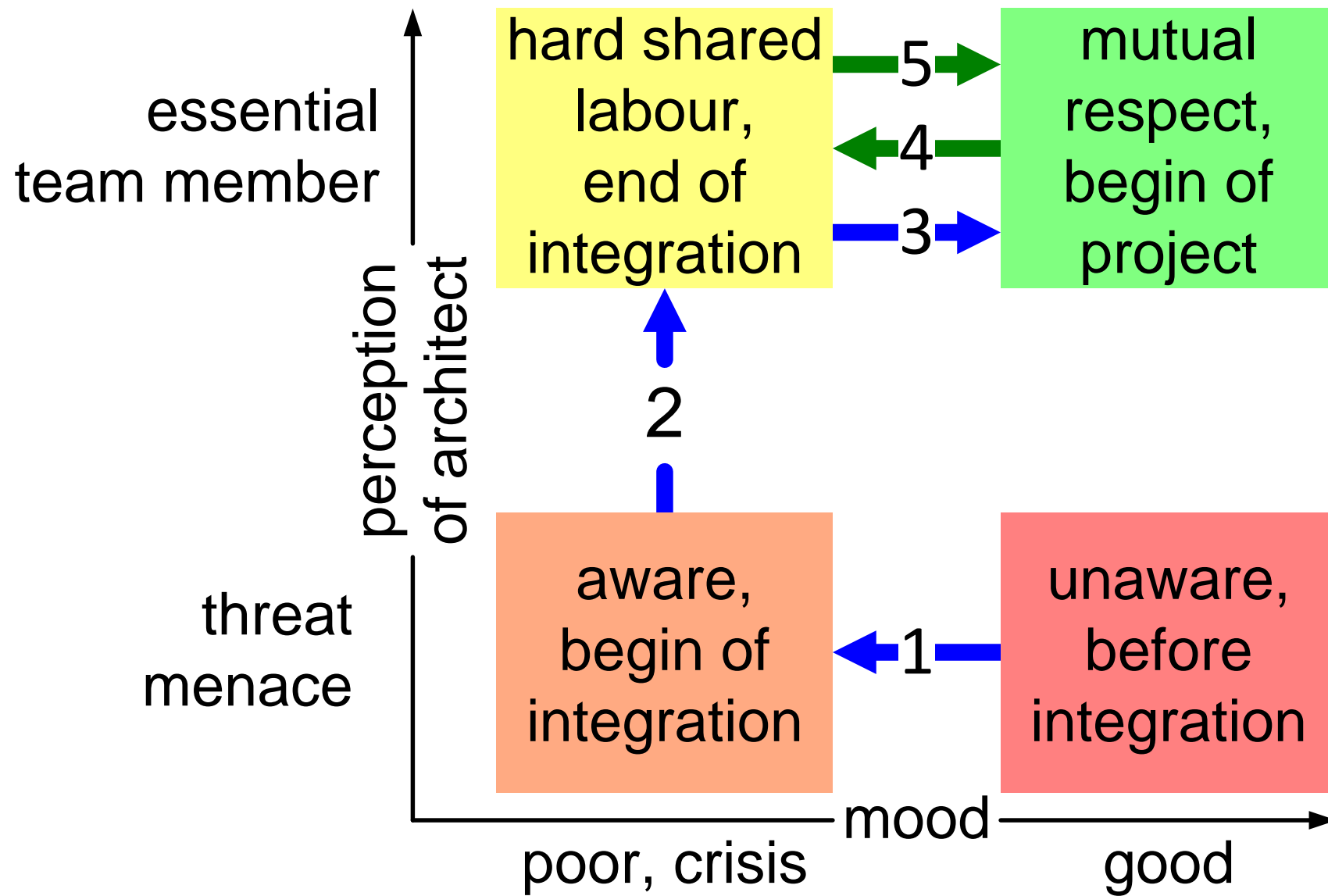
Integration uncovers hidden problems



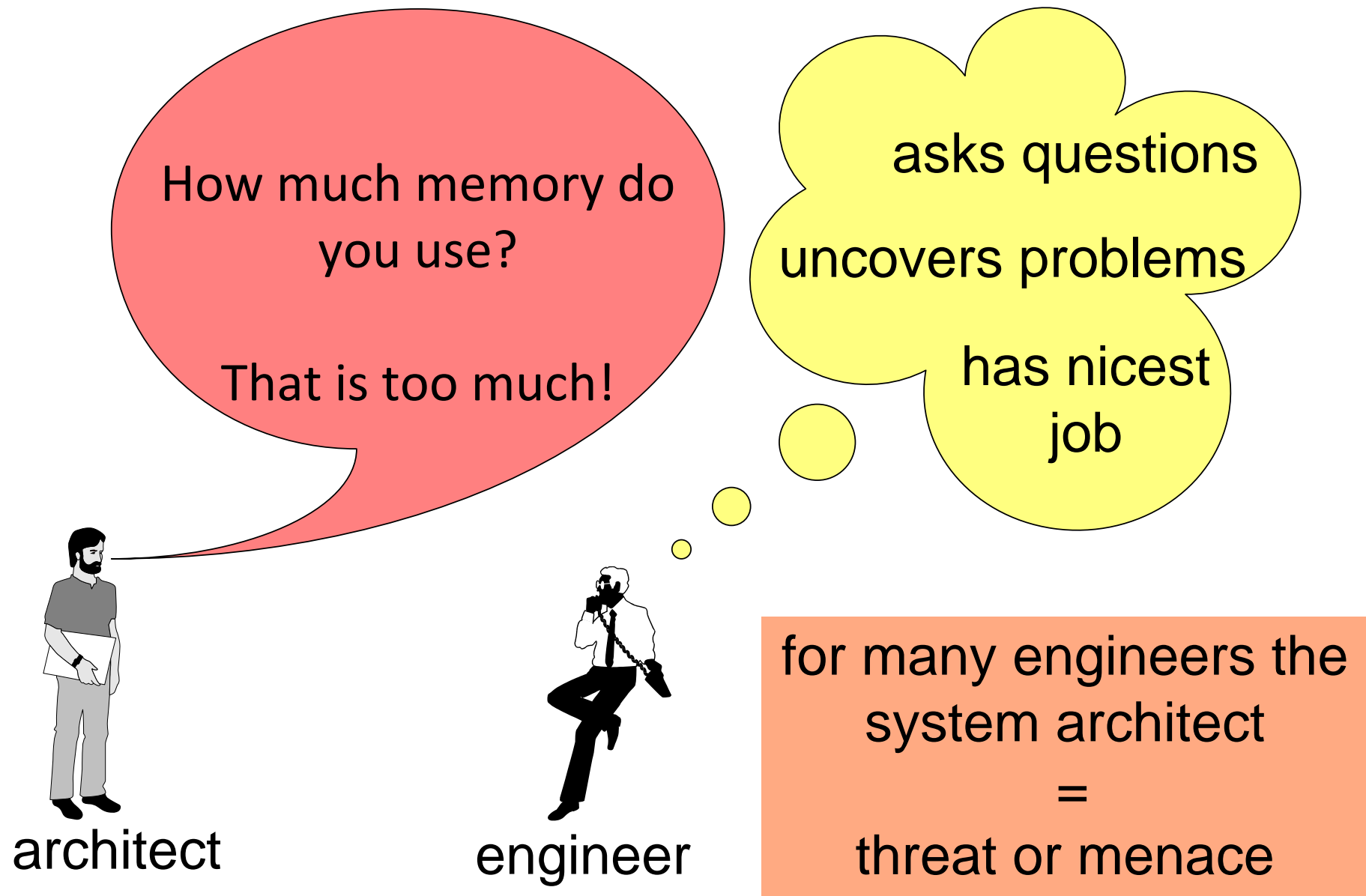
Architecting scope



Architecture awareness

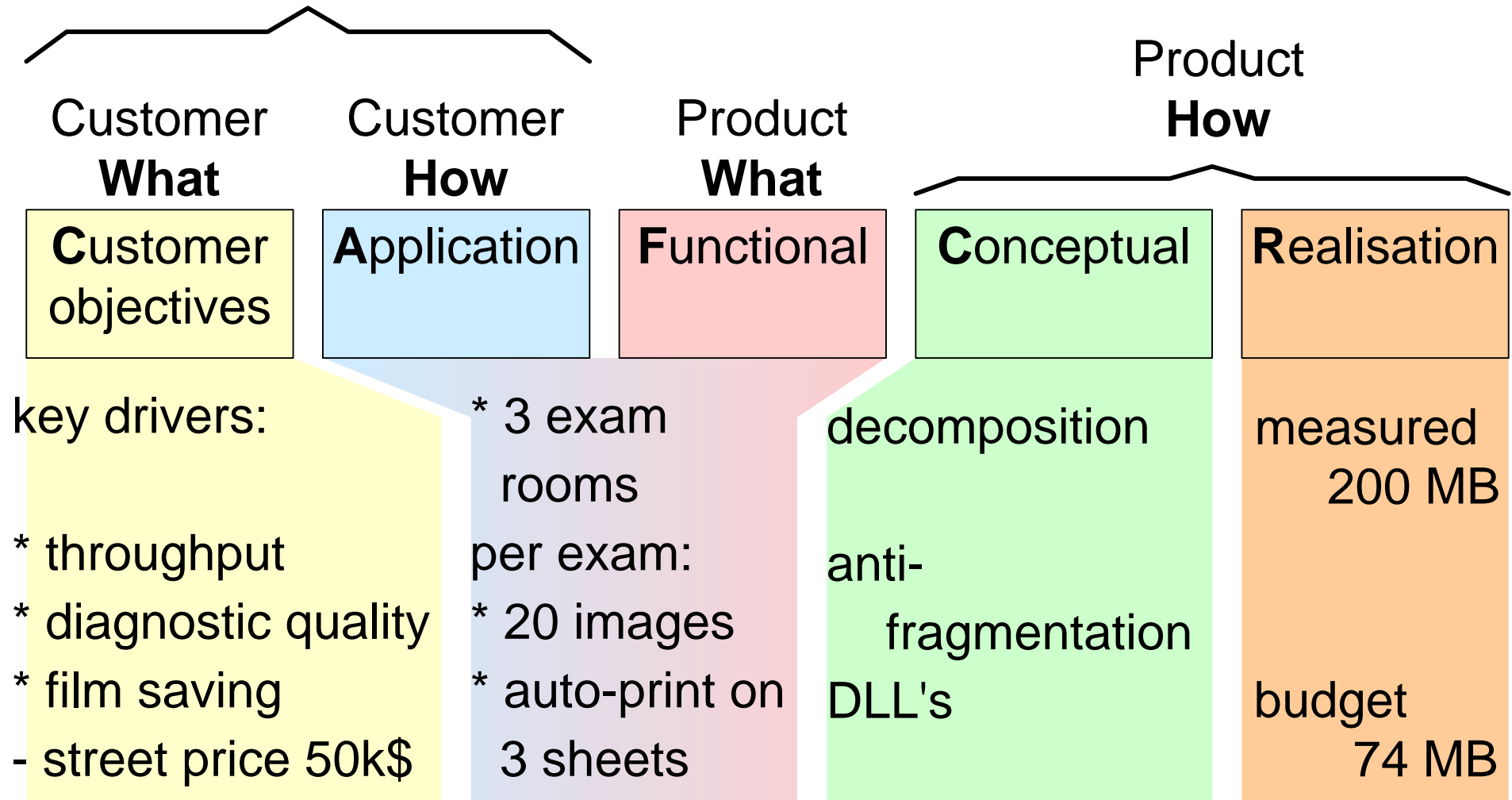


The engineer's perception of the architect



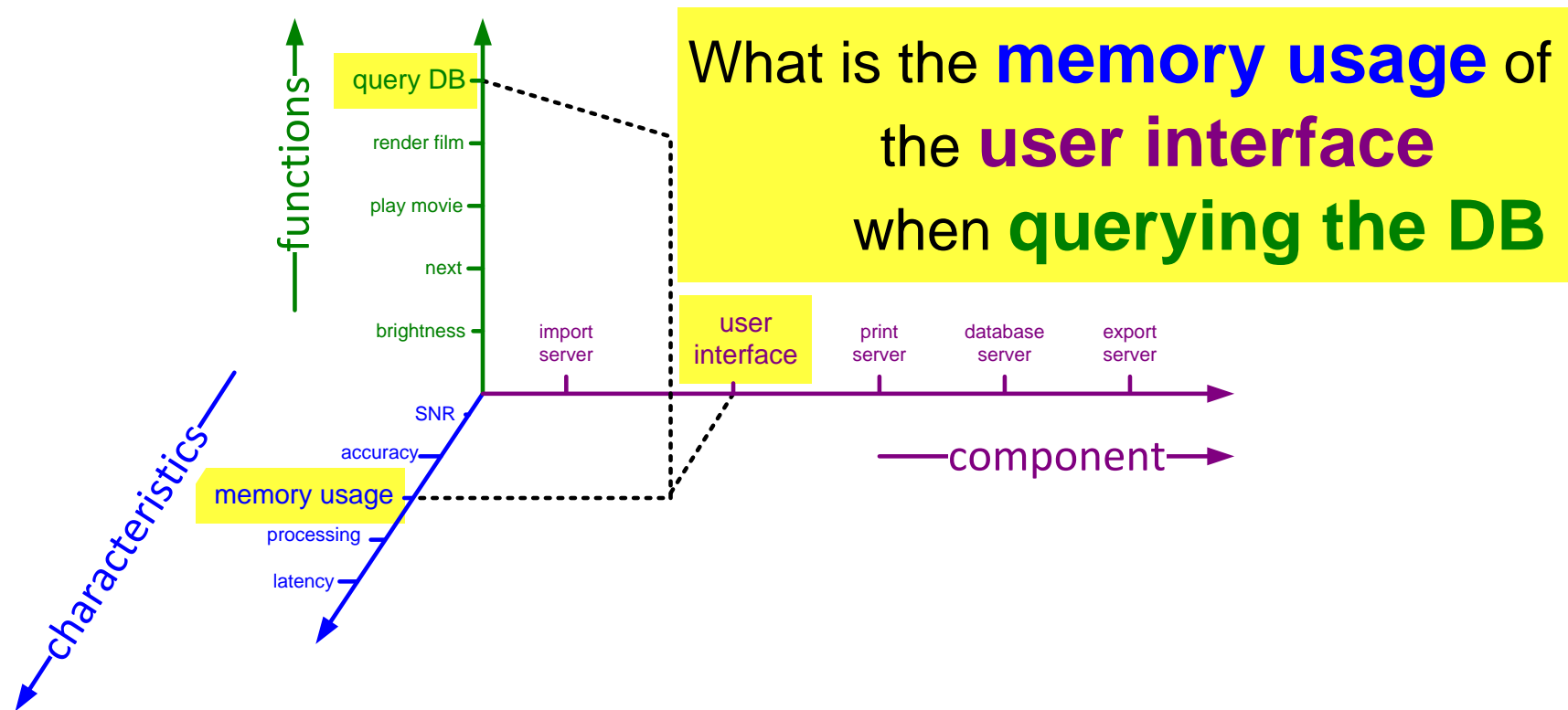
Understand the customer to drive design choices

What does Customer need
in Product and **Why?**

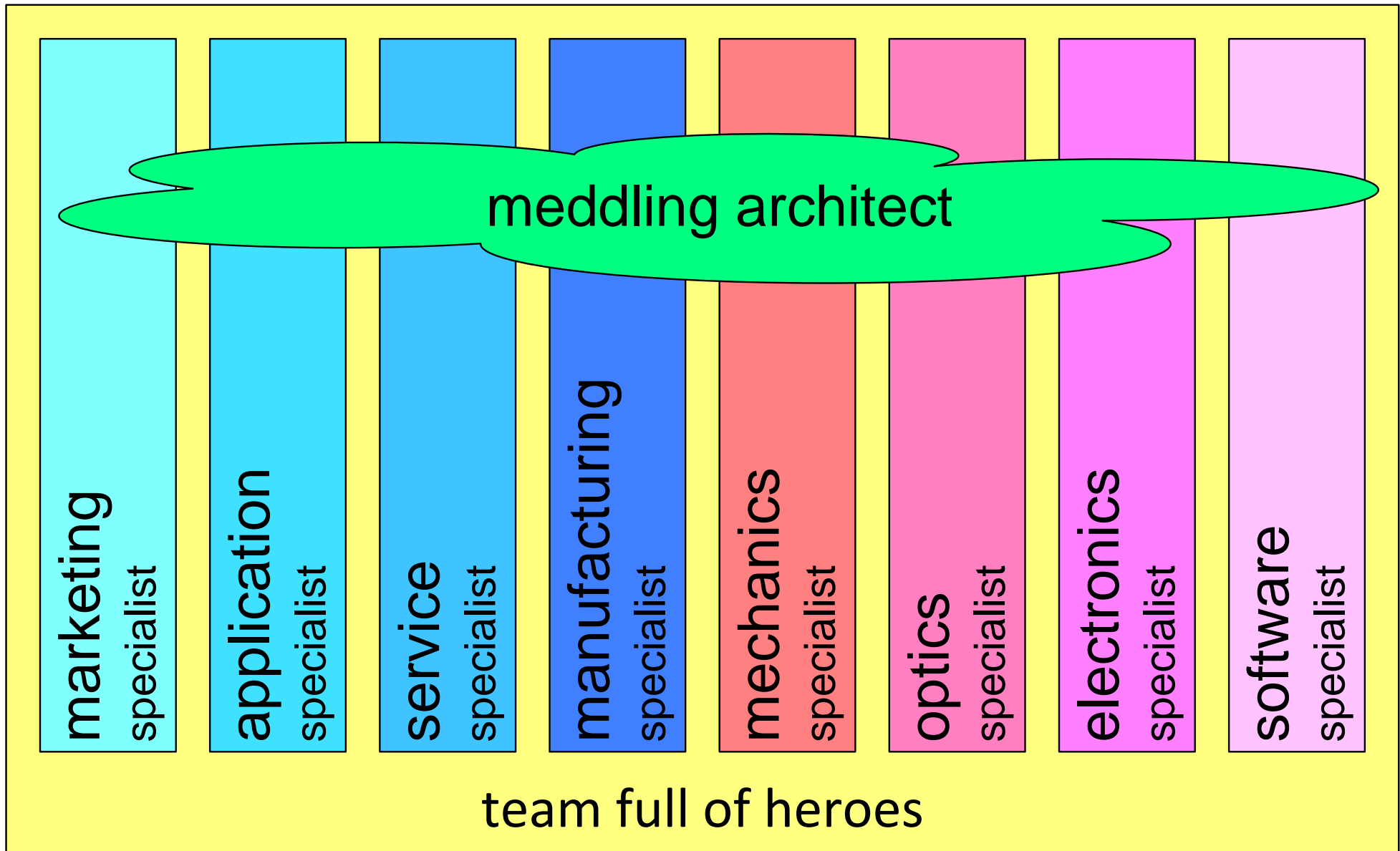


Method to detect problems: Question generator

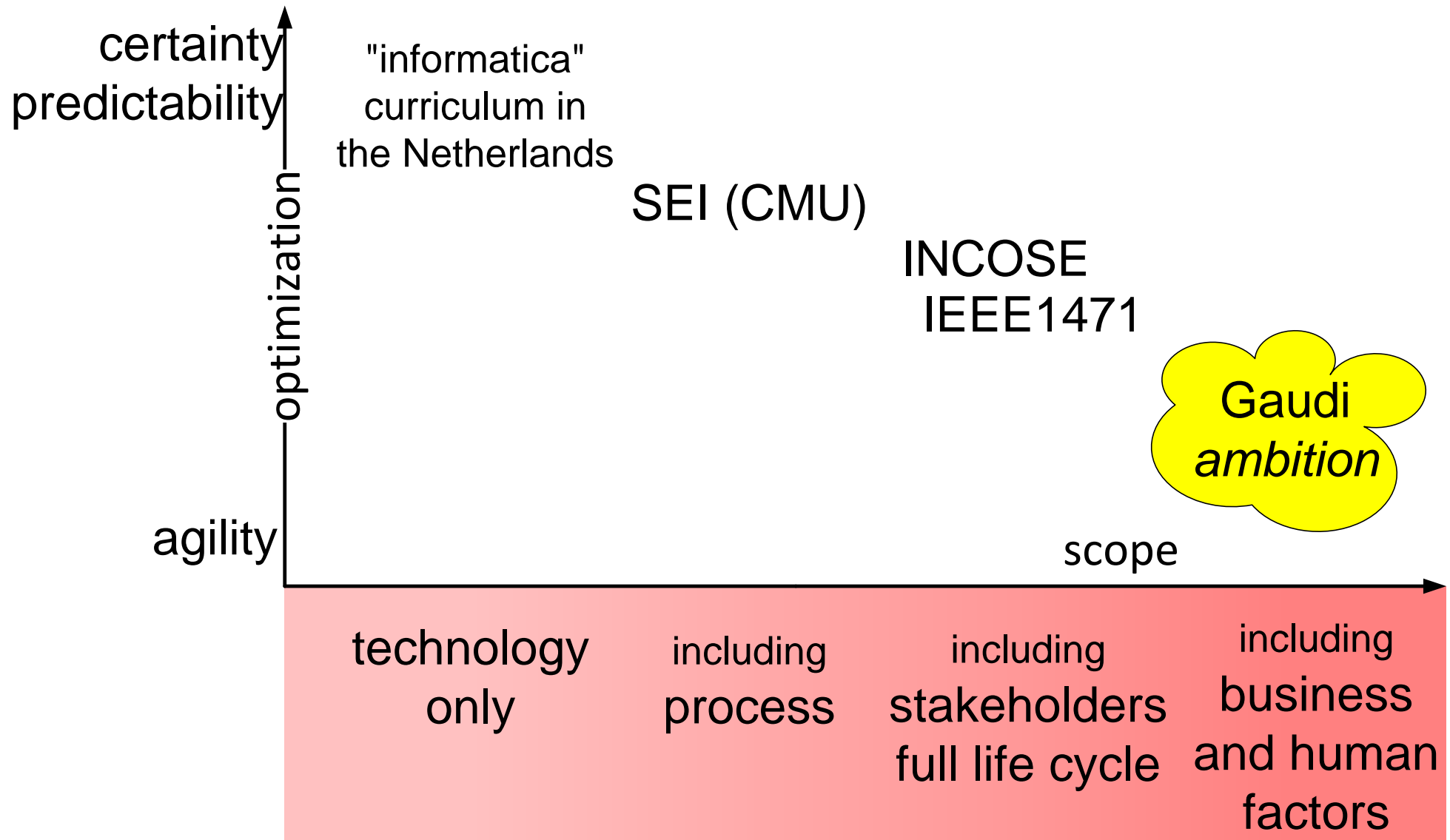
How about the **<characteristic>**
of the **<component>**
when performing **<function>**?



Conclusion



Benchmarking



Some Acknowledgements

Hammer, Dieter	Gijsbers, Rob	Penners, Maurice	van Gogh, Clemy	van der Sterren, William
Hoogenstraaten, Wil	Huis in 't Veld, Robert	America, Pierre	Wissink, Getty	Soede, Michiel
Mueller, Juergen	Joosten, Jan	Jaspers, Peter	Engelsma, Erwin	van Bommel, Luc
Gieles, Hans	Mulder, Alwin	Versteijlen, Joost	Stut, Wim	Krikhaar, Rene
Eggenhuisen, Huib	de Wit, Paul	Beelen, Peter	Luttikhuisen, Paul	van den Brink, Johan
Kloprogge, Raymond	Poesse, Jan	Blijd, Jarl	Bruin, Jan	Ham, Kees
Engel, Bas	Spaak, Wim	Dijkema, Marcel	Gooren, Huub	Bos, Erik
van Rijnsoever, Bart	Thus, Frank	Roelandt, Werner	den Dekker, Wim	Pijpers, Frank
Driesen, JGH	van Velden, Jeroen	Janson, Paul	van der Laak, Eric	Medema, Jeroen
Schelkers, Raymond	van Venrooy, Roland	Bandakka, Mahesh	Crins, Wim	Kaag, Bjorn
van der Heijden, Jaap	Dobbelsteen, Jan	Ledeboer, Jodie	Heerink, Lex	Giesselman, Timo
Vermeulen, Gerry	de Waal, Klaas	Geron, Nic	Schippers, Alef	Vos, Frans
Stroucken, Marc	Muijen, M	Zieringer, Peter	Schreppers, Jurgen	de Greef, Pierre
Wijnstra, Jan Gerben	Peters, Jo	Beuk, Leo	Deckers, Robert	Fischer, Stefan
Algra, Egbert	van Bommel, Pieter Jan	Koolen, Gertjan	van Balen, Auke	Pu, Xuemei
Derks, Frans	Thijssen, Henk	Koushik, Sudeendra	Huiban, Cristian	Boom, Sjirk
Faber, Albert	Boot, Gert Jan	Milosevski, Vlatko	van Loon, Gerard	ten Pierick, Henk
Aarts, Peter	Vullings, Erik	van den Broek, Ger	van den Heuvel, Patrick	Stroucken, Louis
Watabe, Yasuma	Vermeer, Ad	de Kruif, Peter	Lobo, Lincoln	Young Tai Liu
van Ouwerkerk, H	Peeters, Bob	Daenen, Steven	van de Meulenhof, Dennis	van der Steen, Marcel
Huijnen, Ton	Obbink, Henk	Soepenbergh, Gerben	Houtepen, Rob	Siereveld, Ad
Gonot, Mathieu	Bas, Han	Bingley, Peter	Hofsink, Robert	van Bakel, Gerian
van Splunter, Andre	Rankers, Adrian	Follon, Roel	Buurman, Hans	Engbers, Rene
van Rooijen, Joost	Akiwumi-Assani, Olu	Elzinga, Onno	Zondag, Eddy	van Wetten, Frank
Verberkt, Mark	Gopalan, Rajaraman	van den Donker, Piet	Veldmans, Ferdinand	Stevens, Frank
van der Linden, Wim	Misdorn, Han	Zwaans, Ben	Merkus, Paul	Wubben, Rob
Patrzalek, Jarek	Schatorie, John	Harmsze, Françoise	van Tuijl, Frank	Schellingerhout, Nico
Vergoossen, Theo	Boer, Richard	Jansen, Tom	Wouters, Kees	Vugts, John

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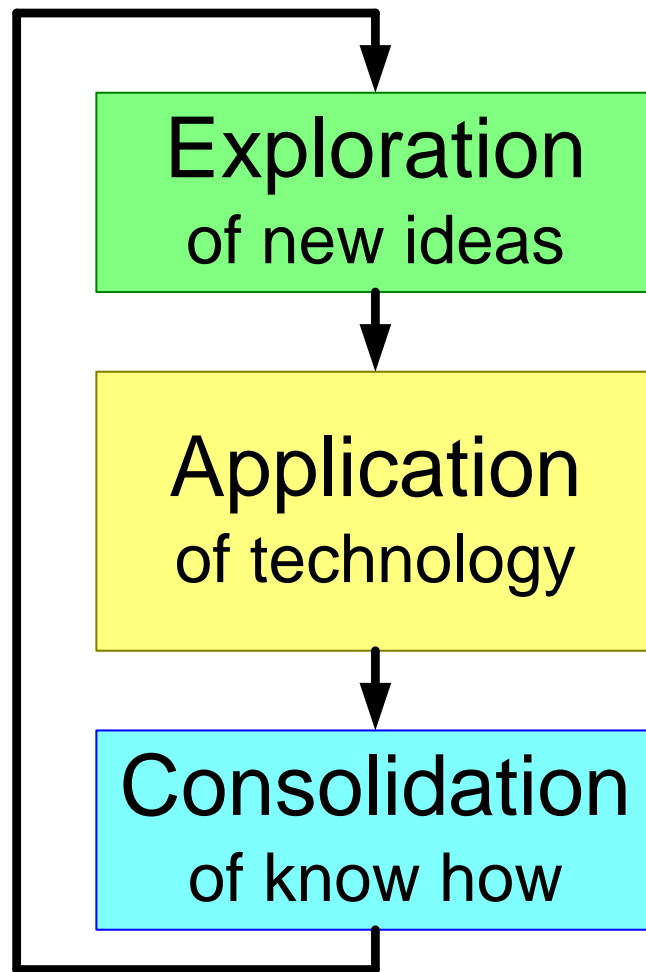
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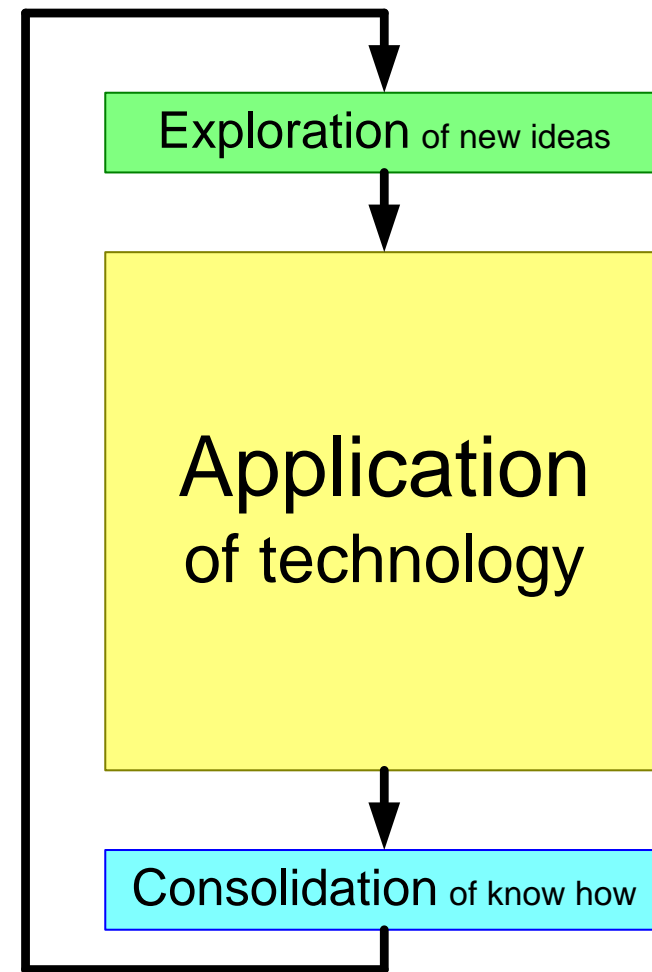
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this presentation	MeddlerOrSaviorSlides.pdf
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background information Medical Imaging	MedicalImagingPaper.pdf
original documentation Medical Imaging	oldPresentations.html

Answers to frequently asked questions

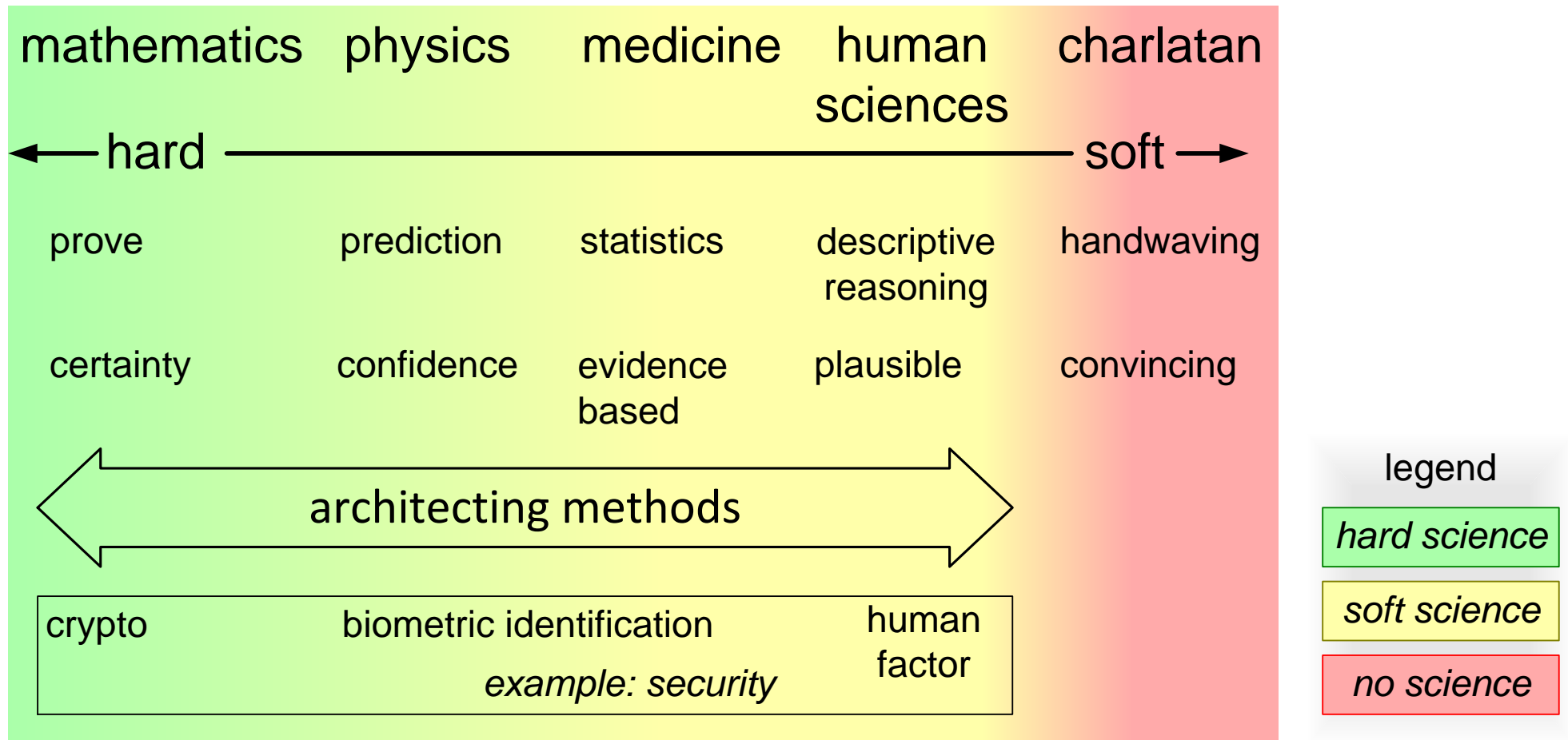


Research

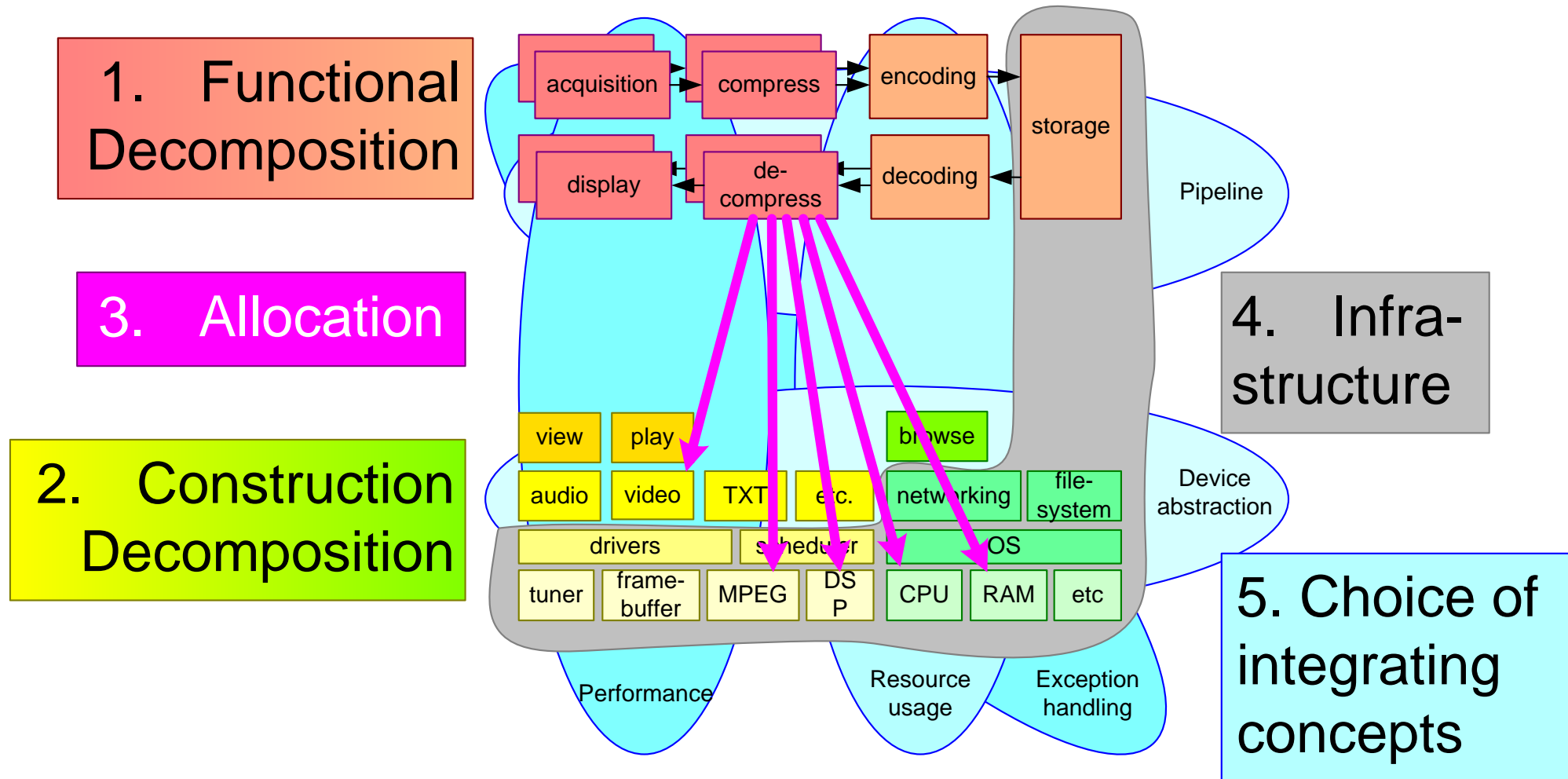


Product Division

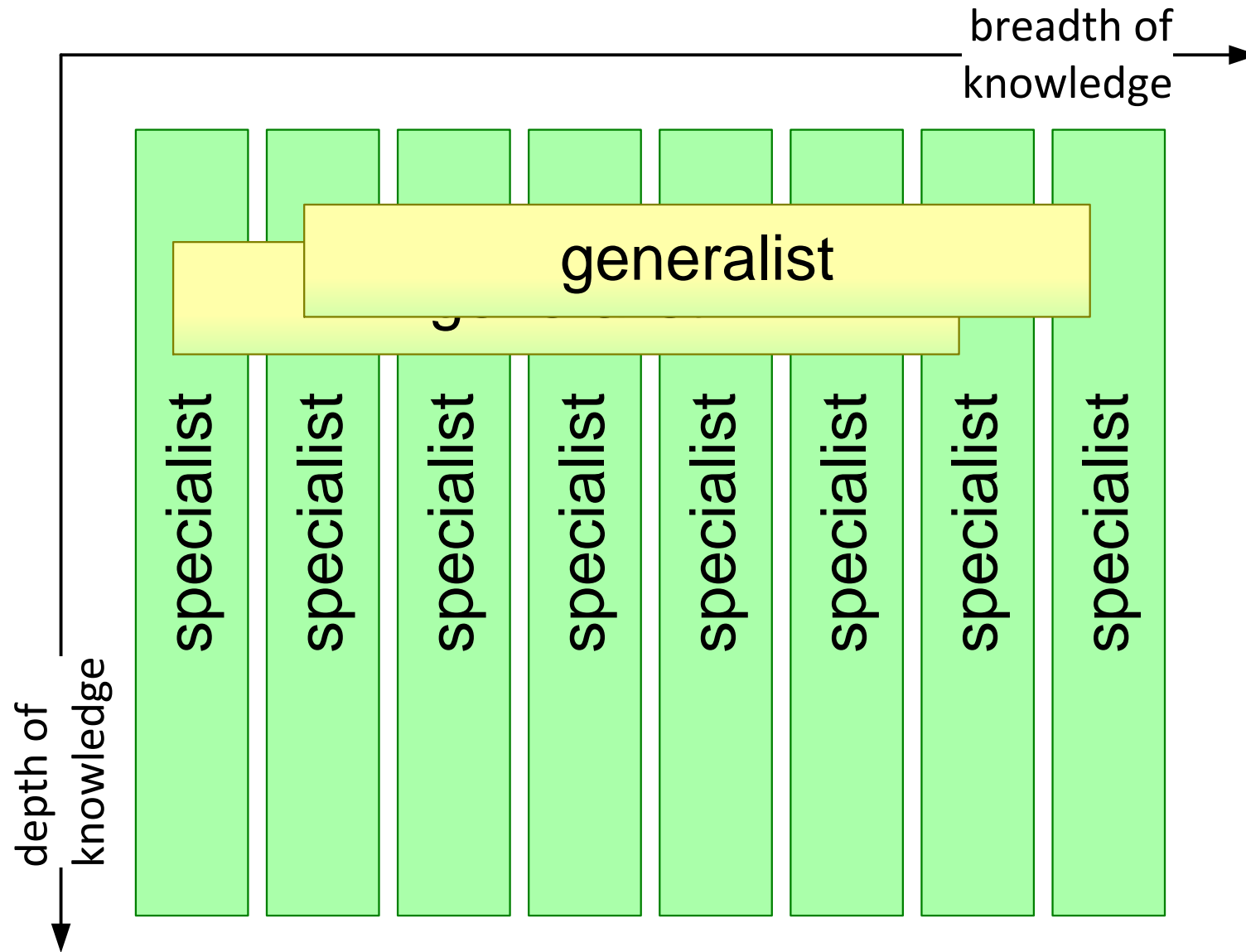
Is architecting scientific?



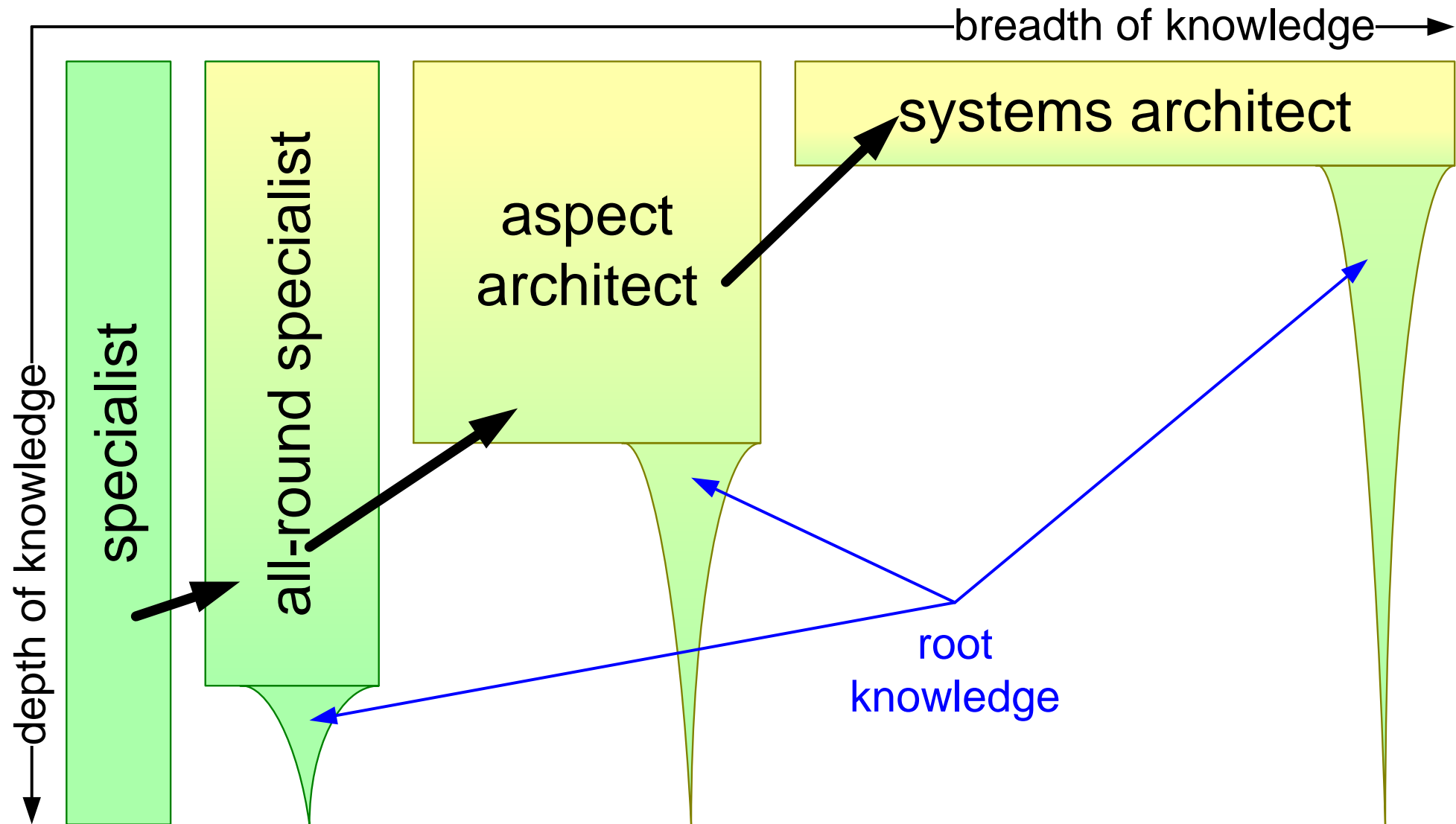
Guiding how



The architect as integrator

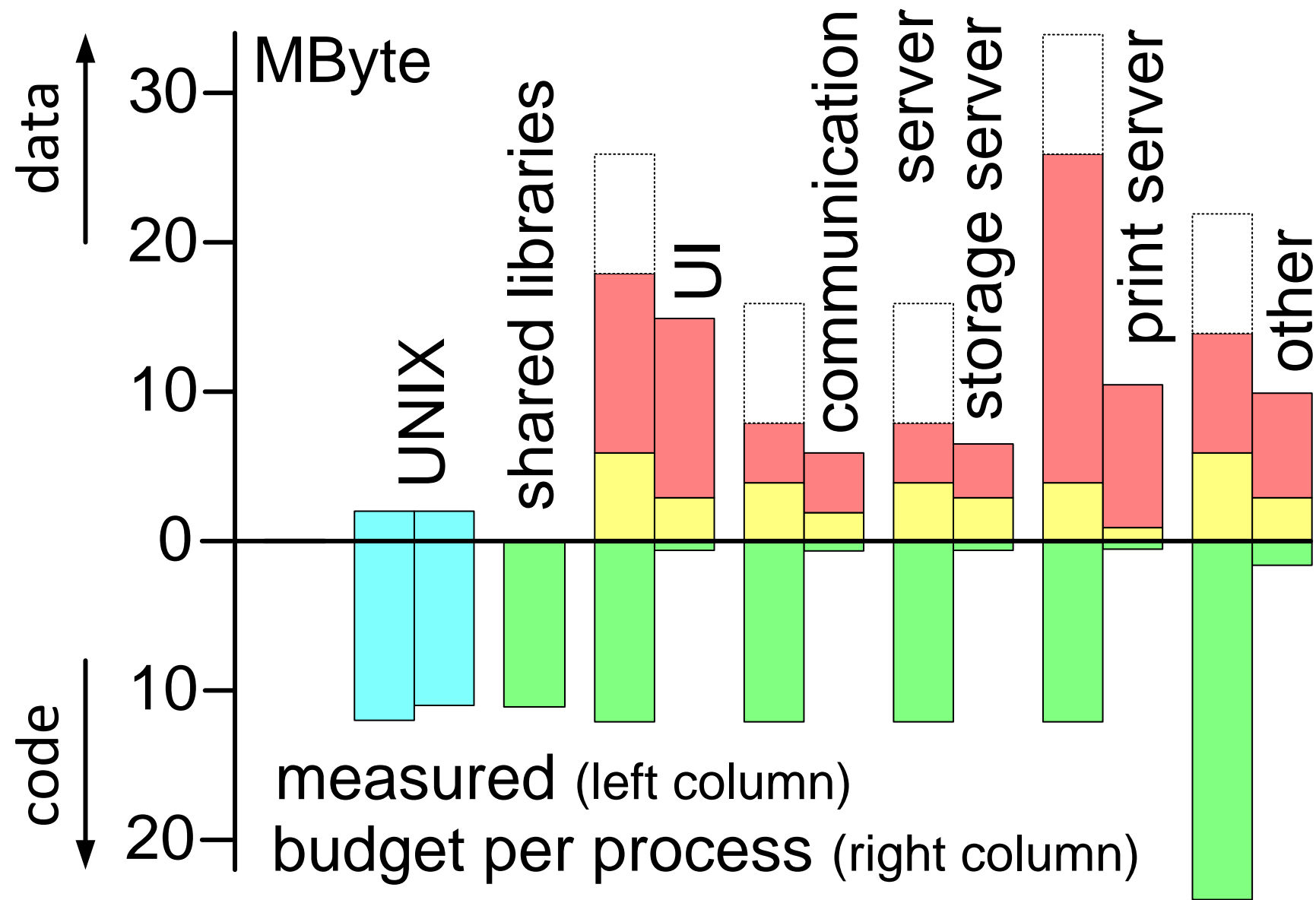


The architect maintains technical roots



sheets that didn't make it into the final presentation

Memory Budget; too detailed



Engineers perception; too detailed, too much text

Engineers feeling caused by architect's activity illustrated by examples of architect behavior

Which can be nasty,
if you don't have any answer

- Asks questions

How much memory do you use ?

Or worse, a problem is hiding
underneath

- Identifies risks and problems

Your functions together
use more memory than provided

A judgement is given

- Voices opinions

That is too much

Meddling in my backyard,
without any substantial
know how

- Does have **holes** in
know how

Takes decisions without
knowing how memory intensive
a hashed dictionary is

While we are busy with
detailed bug fixing and
maintenance

- Does the nice work

Makes a toplevel design,
for instance a memory budget

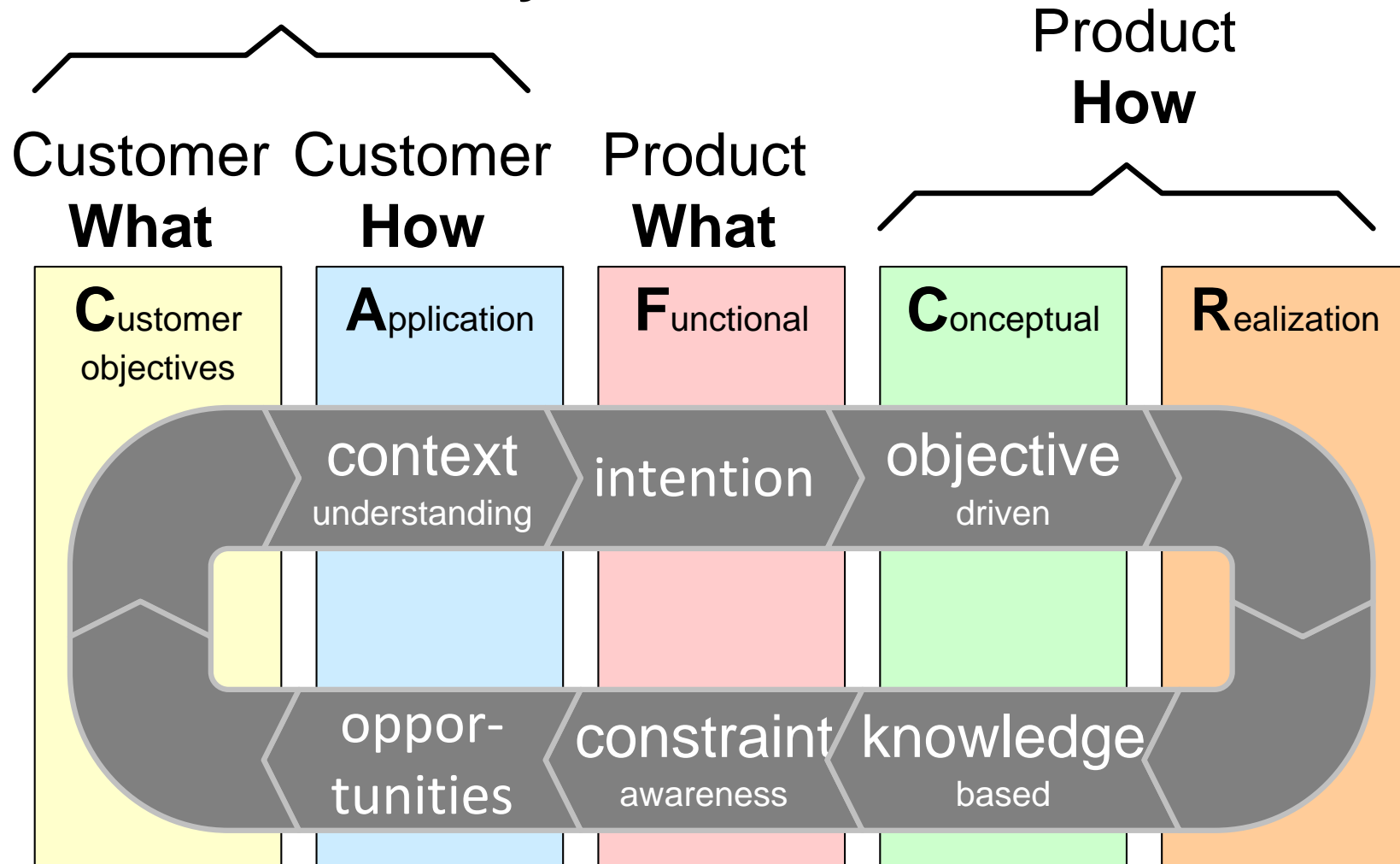
Every question or problem
explodes into an even more
extensive set of questions
and problems

- Does not provide definite
answers or solutions

What happens if we have many
small images? Or if we have very
large images?

Integrating CAFCR; too glossy

What does Customer need
in Product and **Why?**



Architect characteristics; too detailed, too much text

Engineers perception

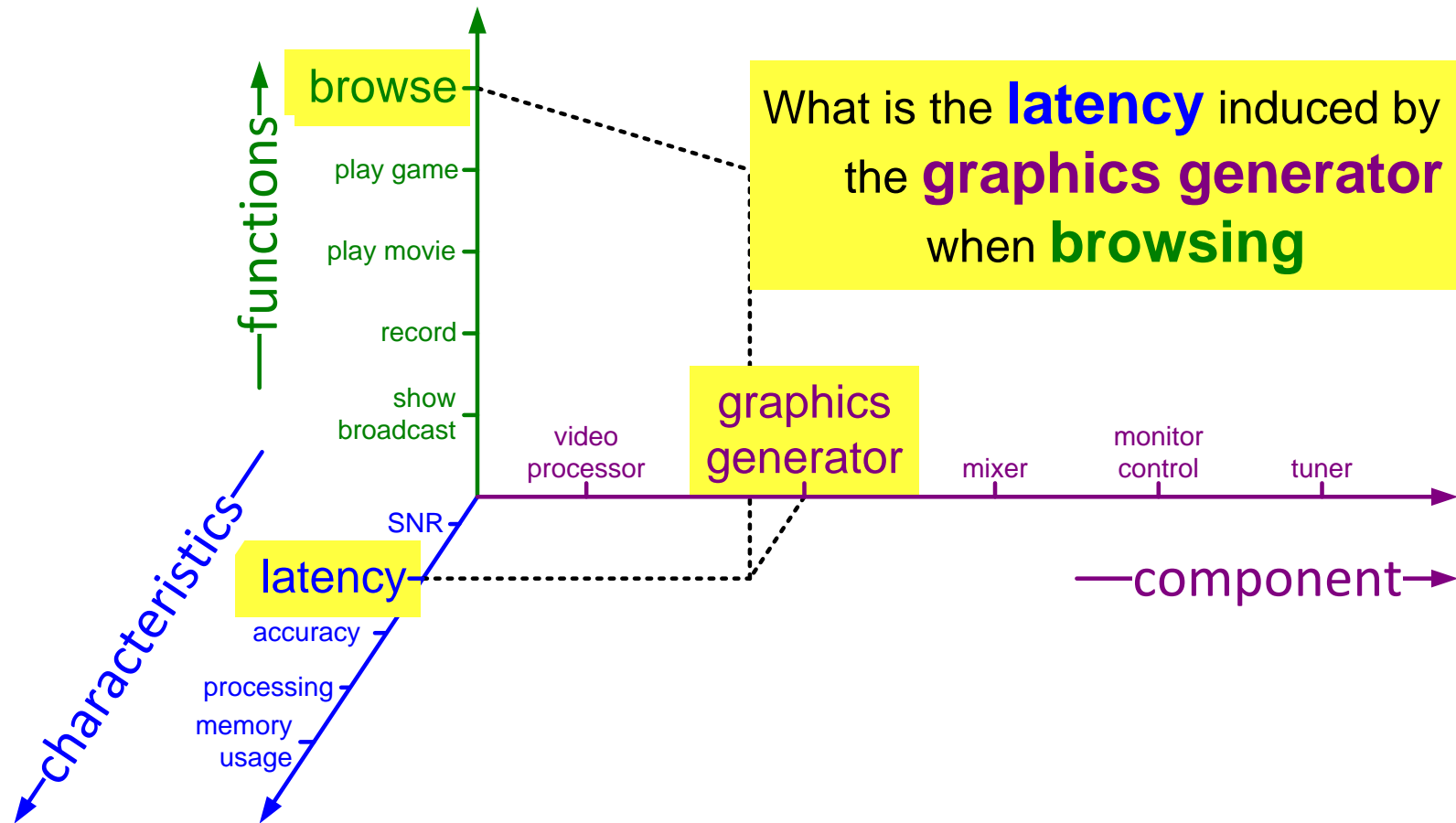
- Asks questions
- Identifies risks and problems
- Voices opinions
- Does have **holes** in know how
- Does the nice work
- Does not provide definite answers or solutions

Required characteristic of the architect

Questions are the primary tool of an architect

- + Prevention is valuable
- + Focus, selection is key, which requires vision and choices
- + Sometimes the architect needs to dive in deep
- + There is more nice work needed than we ever can do
- + Keeps repeating the previous actions

How about the **<characteristic>**
of the **<component>**
when performing **<function>**?



Architecture Awareness Phases; too complex

