Modeling and Analysis: System Model

by Gerrit Muller University of South-Eastern Norway-NISE

e-mail: gaudisite@gmail.com

www.gaudisite.nl

Abstract

This presentation uses a web shop service as example system to construct a system model. The caching of pictures of the products in the shop is modeled to analyze performance, robustness, scalability and reliability of the system.

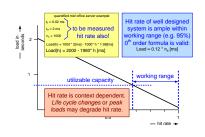
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draft

version: 0.4



Content of Modeling and Analysis System Model

content

What to model of the system

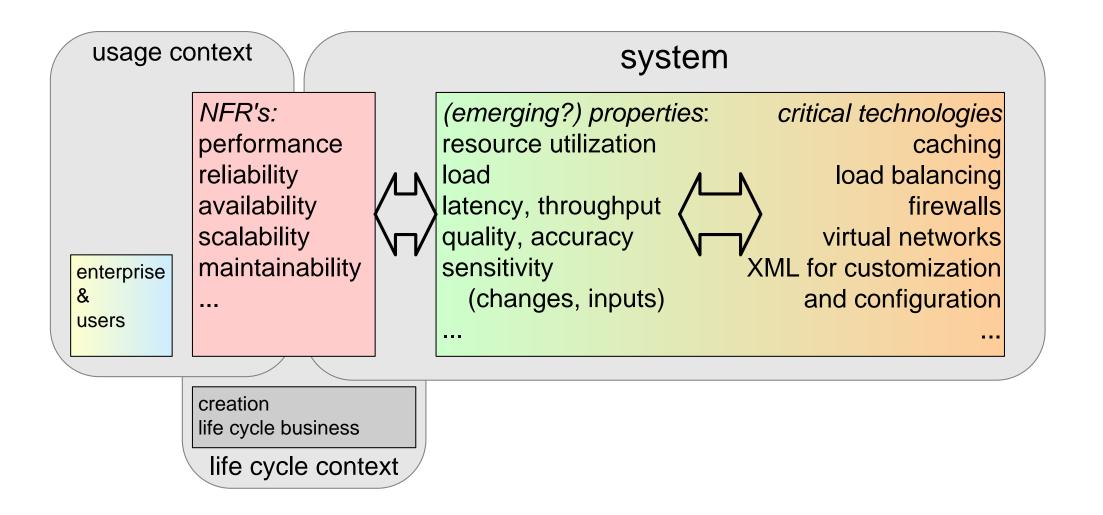
Stepwise approach to system modeling

Non Functional requirements (NFR), System Properties and Critical Technologies

Examples of web shop case



What to Model in System Context?





Approach to System Modeling

- 1. determine relevant Non Functional Requirements (NFR's)
- 2. determine relevant system design properties
- 3. determine critical technologies
- 4. relate NFR's to properties to critical technologies
- 5. rank the relations in relevancy and criticality
- 6. model relations with a high score



Web Shop: NFR's, Properties and Critical Technologies



2

system



NFR's:

performance browsing initial cost running costs reliability/availability scalability order rate maintainability effort product changes effort staff changes security

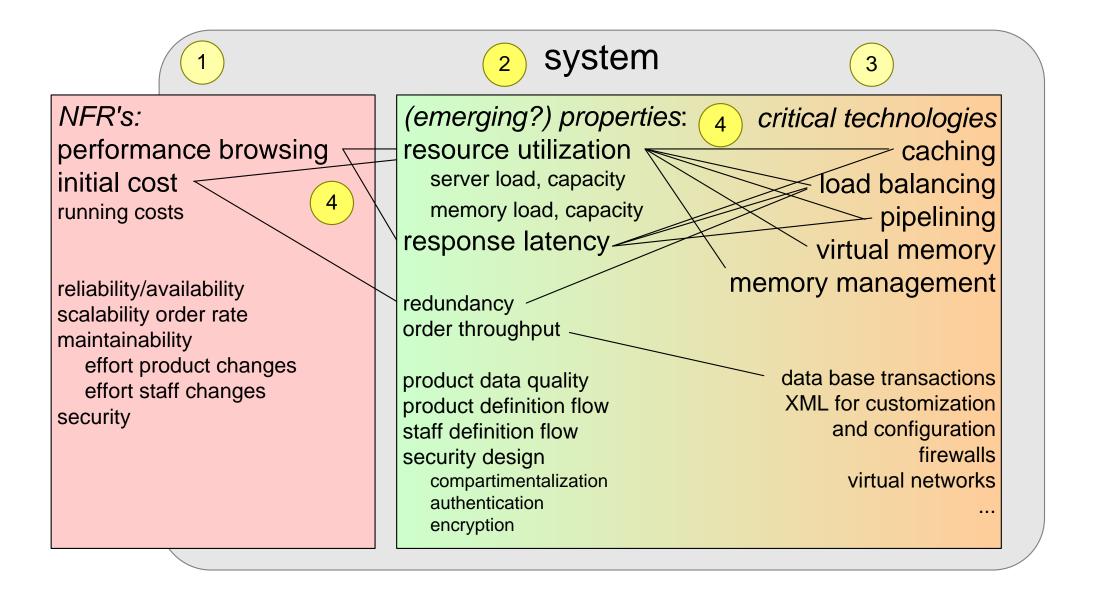
(emerging?) properties: resource utilization server load, capacity memory load, capacity response latency redundancy order throughput product data quality product definition flow staff definition flow security design compartimentalization authentication encryption

critical technologies
caching
load balancing
pipelining
virtual memory
memory management
data base transactions
XML for customization
and configuration
firewalls
virtual networks

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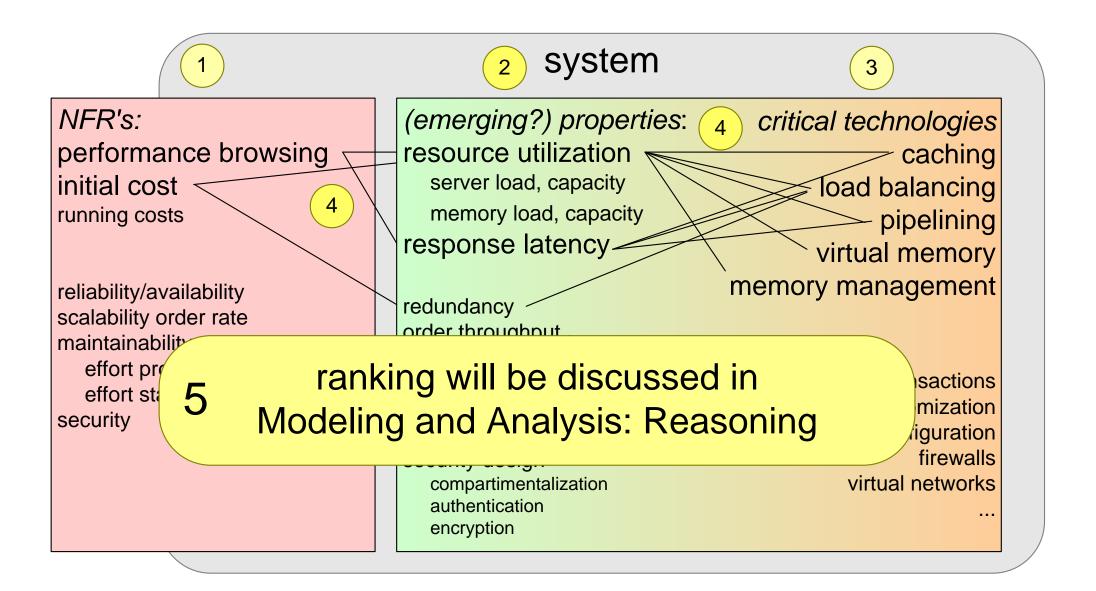


4. Determine Relations



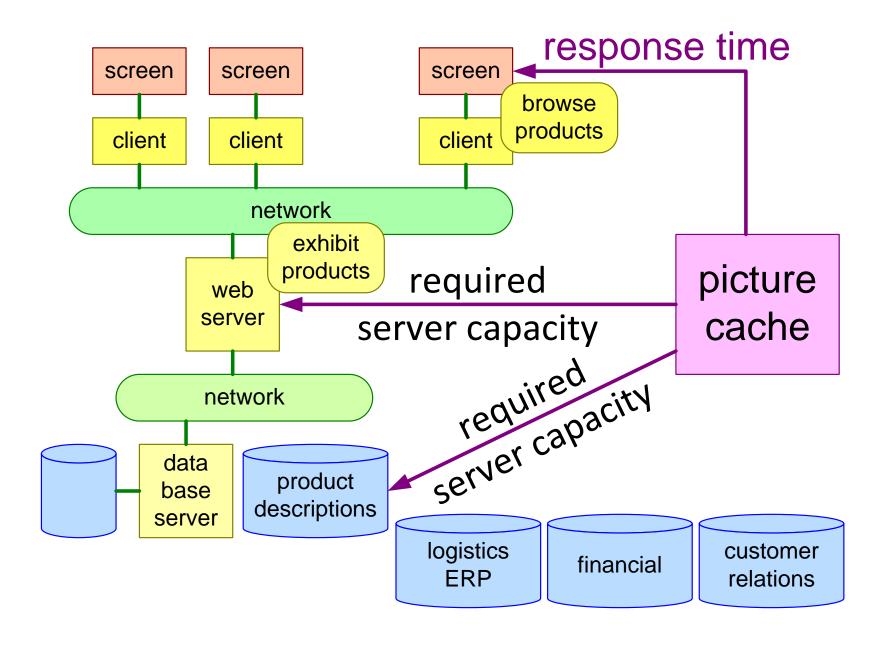


5. Rank Relations





Purpose of Picture Cache Model in Web Shop Context





Zero Order Load Model

zero order web server load model

Load =
$$n_a^* t_a$$

 $n_a = total requests$

t_a = cost per request



First Order Load Model

first order web server load model

Load =
$$n_{a,h}^*t_h + n_{a,m}^*t_m$$

 $n_{a,h}$ = accesses with cache hit

n_{a,m}= accesses with cache miss

 $t_h = cost of cache hit$

 $t_m = cost of cache miss$

$$n_{a,h} = n_a * h$$

$$n_{a,m} = n_a * (1-h)$$

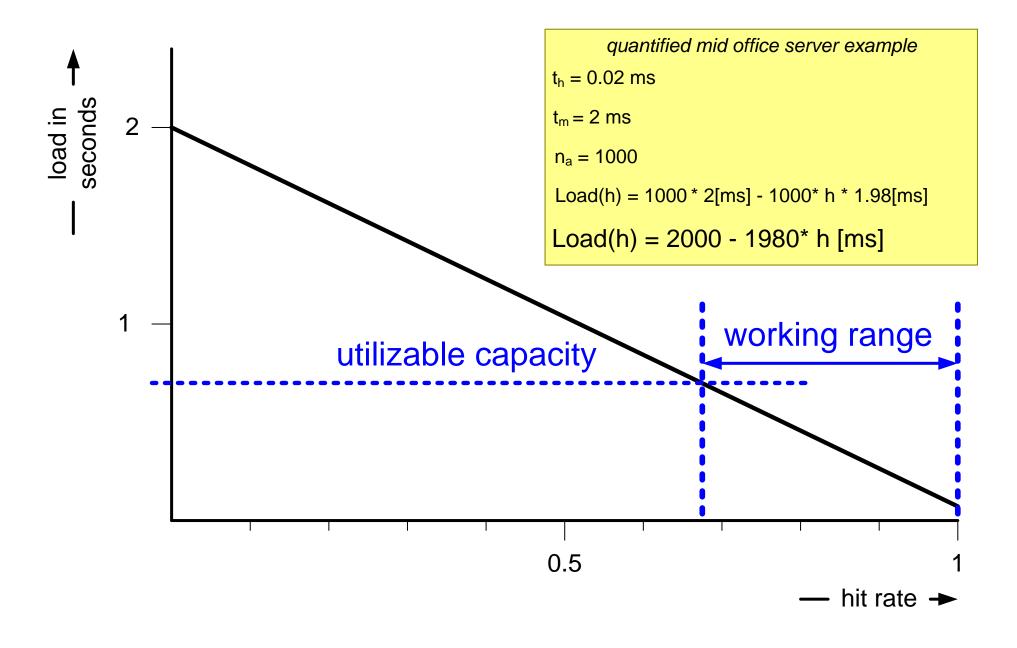
 n_a = total accesses

h = hit rate

Load(h) =
$$n_a * h * t_h + n_a * (1-h) * t_m = n_a * t_m - n_a * h * (t_m - t_h)$$

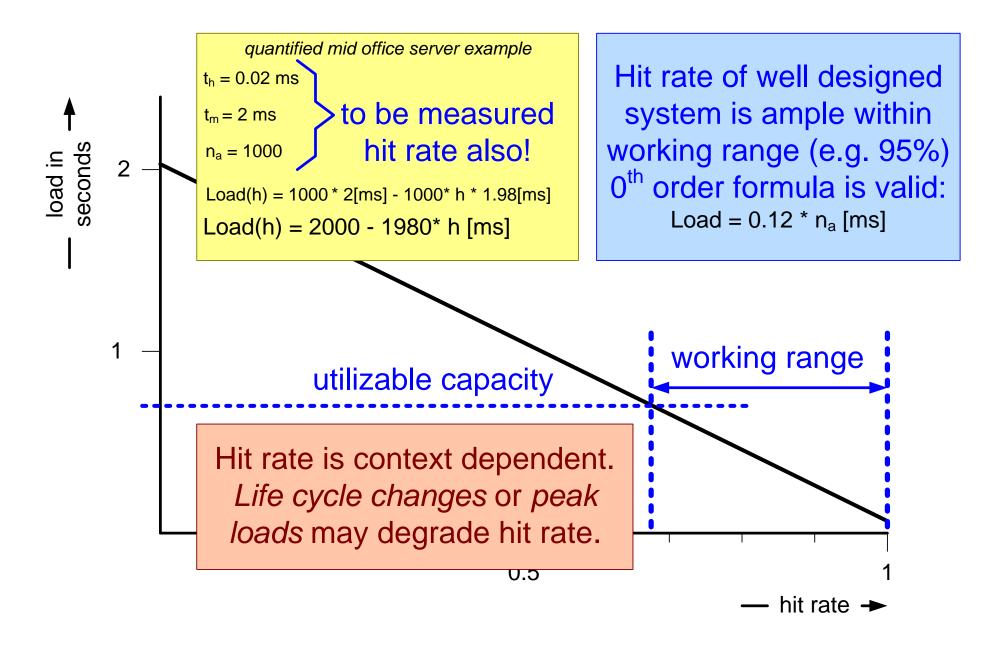


Quantification: From Formulas to Insight



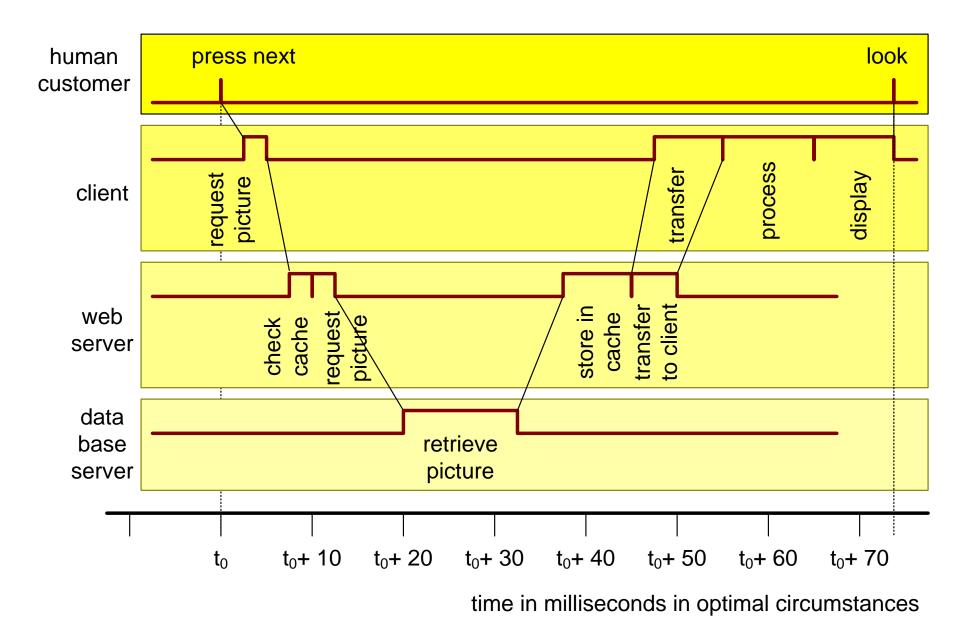


Hit Rate Considerations



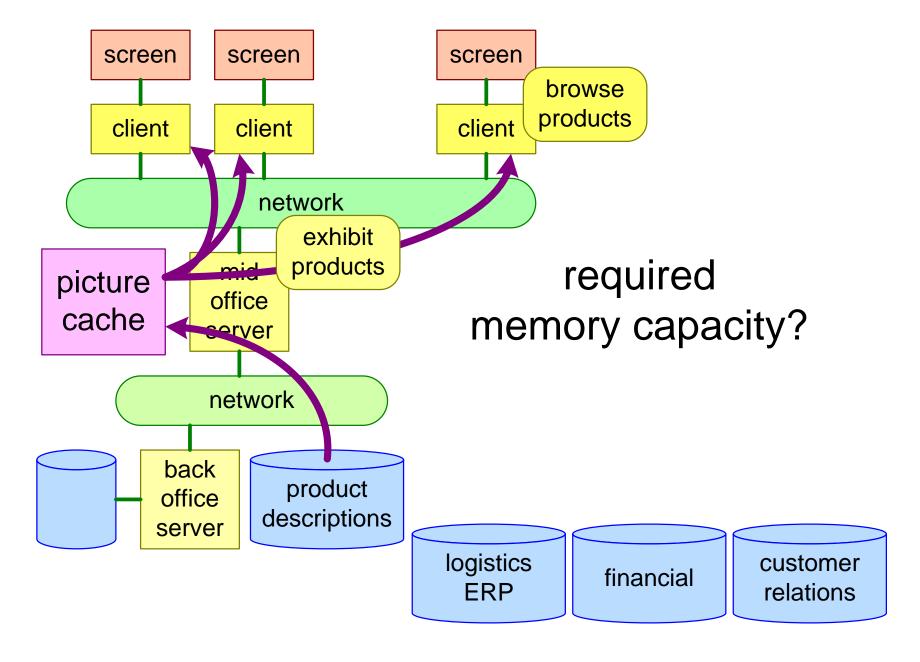


Response Time



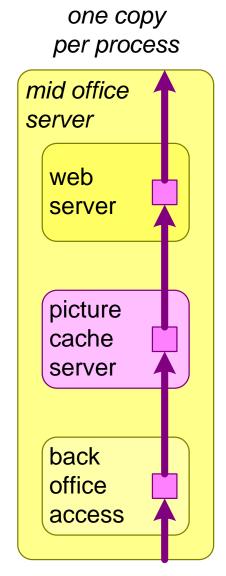


What Memory Capacity is Required for Picture Transfers?

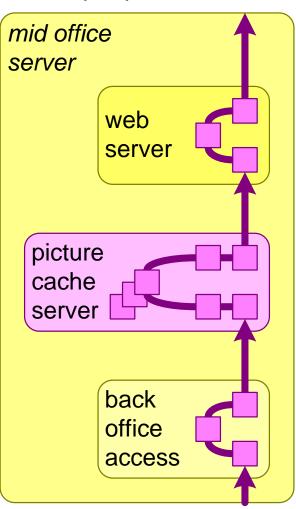




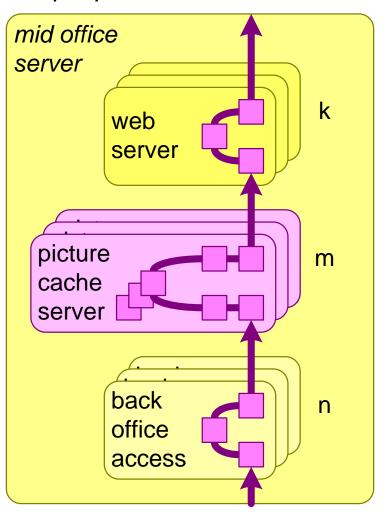
Process View of Picture Flow in Web Server



multiple copies
per process



multiple copies per process and thread





Formula memory Use Web Server

picture memory =

$$3*n*s+$$

where

n = # data base access threads

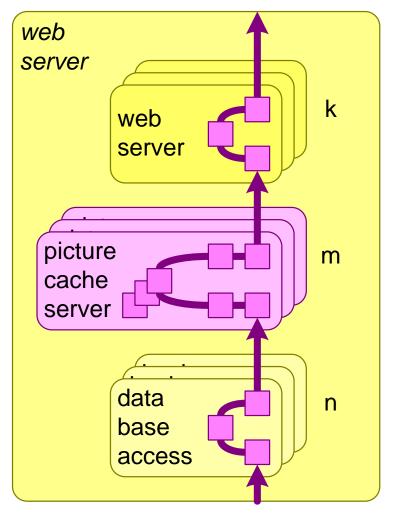
m = # picture cache threads

k = # web server threads

s = picture size in bytes

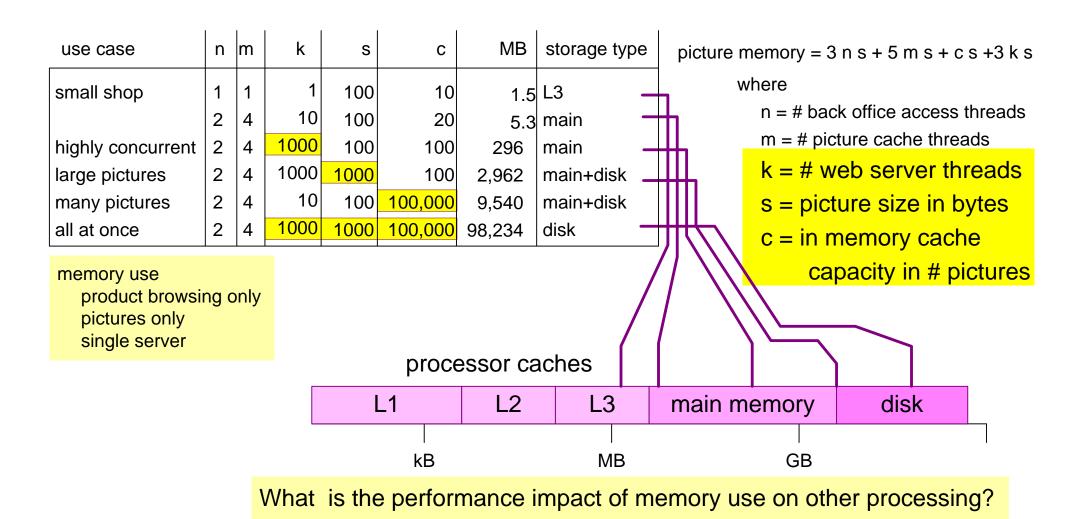
c = in memory cache capacity in # pictures

multiple copies per process and thread





Web Server Memory Capacity

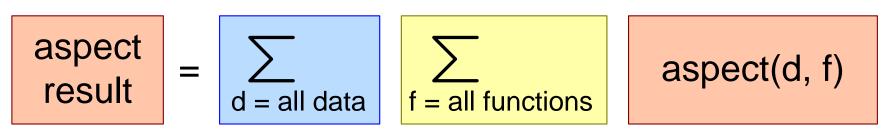




We Have only Modeled a Small Part of the System...

function browse/exhibit products sales, order intake, payments track, order handling stock handling financial bookkeeping customer relation management update catalogue advertize after sales support

data	picture	structured (product attributes, logistics,) program code
aspect	server memory use response time server load	network use reliability any resource, any NFR



ignoring other dimensions such as applications, users, circumstances

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... to Understand Some of the Systems Aspects

static

mostly assumptions and coarse estimates

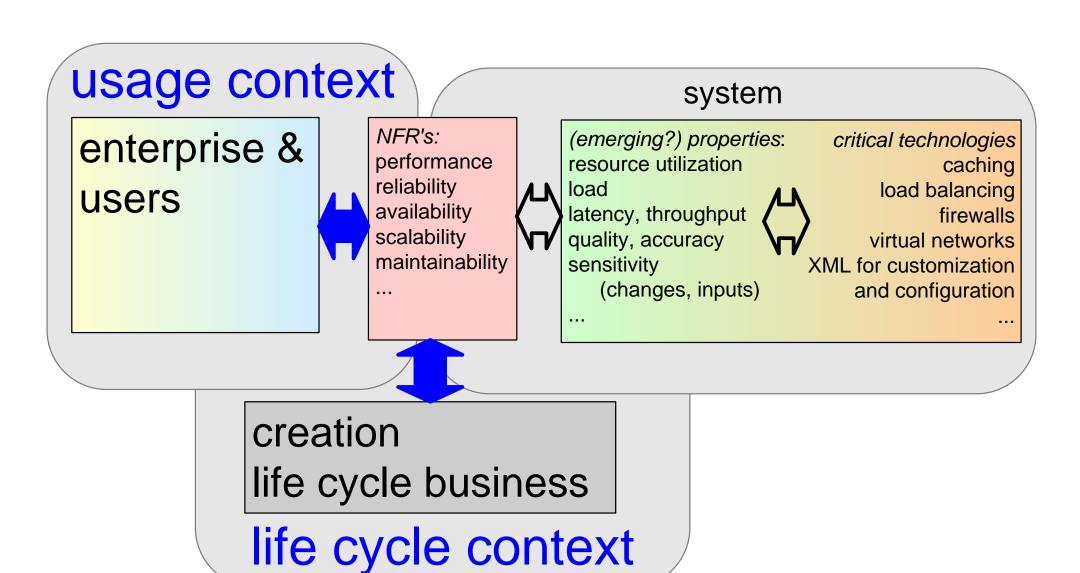
some insight in:

what are key design issues

what are relevant use case areas



Refinement After Context Modeling





Summary

Conclusions

Non Functional Requirements are the starting point for system modeling

Focus on highest ranking relations between NFR's and critical technologies

Make simple mathematical models

Evaluate quantified instantiations

Techniques, Models, Heuristics of this module

Non functional requirements

System properties

Critical technologies

Graph of relations

