# Modeling and Analysis: Reasoning

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#### **Abstract**

Models are made to facilitate decision making. These decisions range from business decisions, such as Service Level Agreements, to requirements, and to detailed design decisions. The space of decisions is huge and heterogeneous. The proposed modeling approach is to use multiple small and simple models. In this paper we discuss how to reason by means of multiple models.

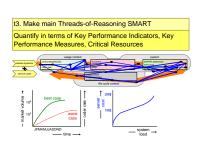
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draft

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#### content

From chaos to order: inputs, assumptions, models and decisions

Reasoning approach: stepwise top-down and bottom-up

Life cycles of models in relation to project life cycle



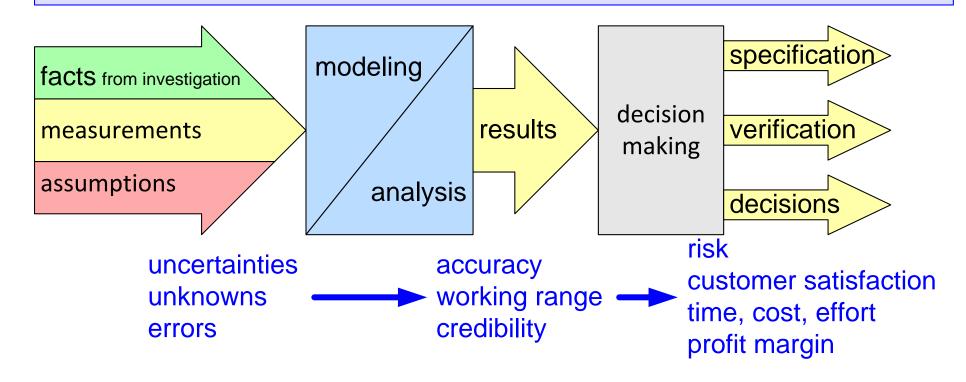
# Purpose of Modeling

How to use multiple models to facilitate decisions?

How to get from many fragments to integral insight?

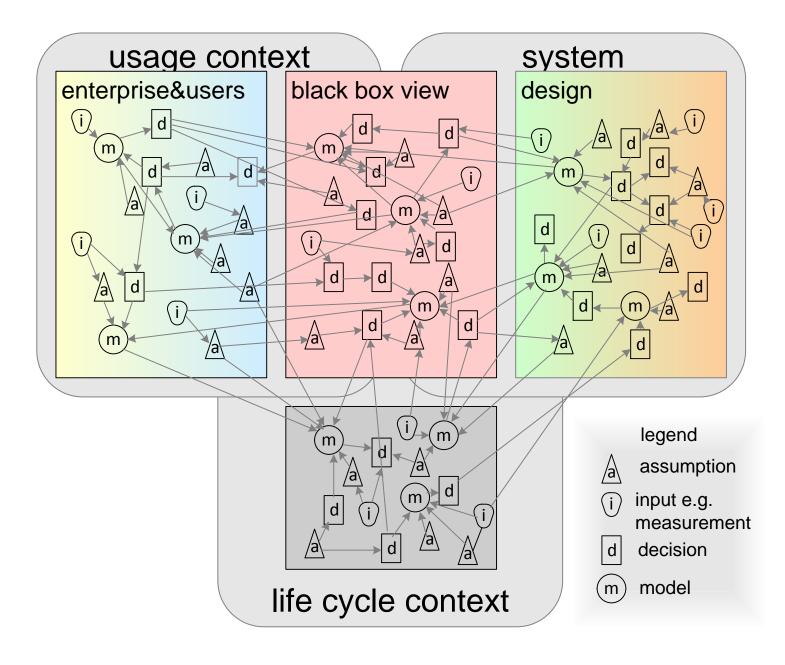
How many models do we need?

At what quality and complexity levels?



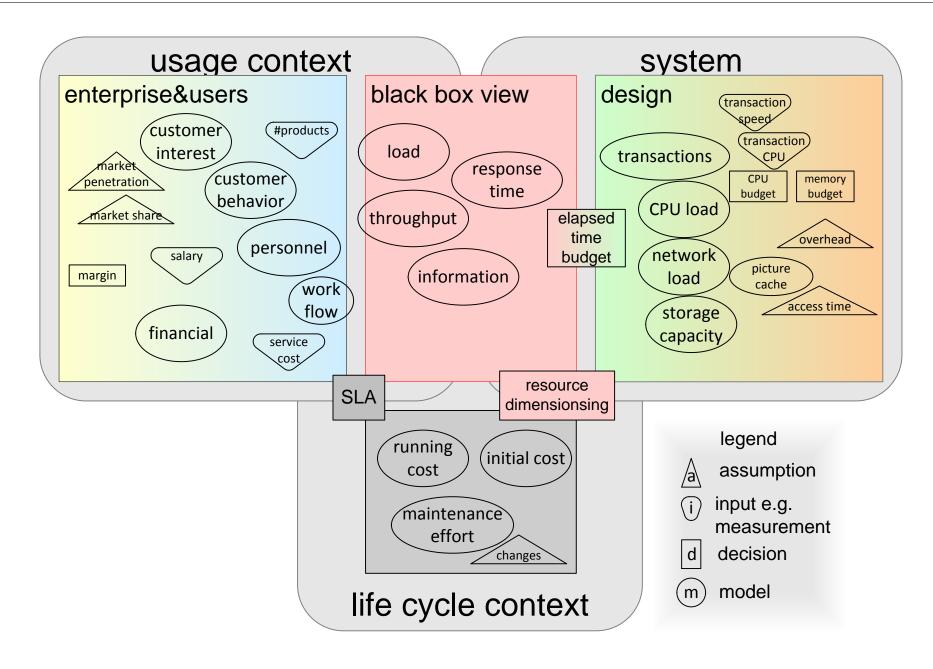


# Graph of Decisions and Models



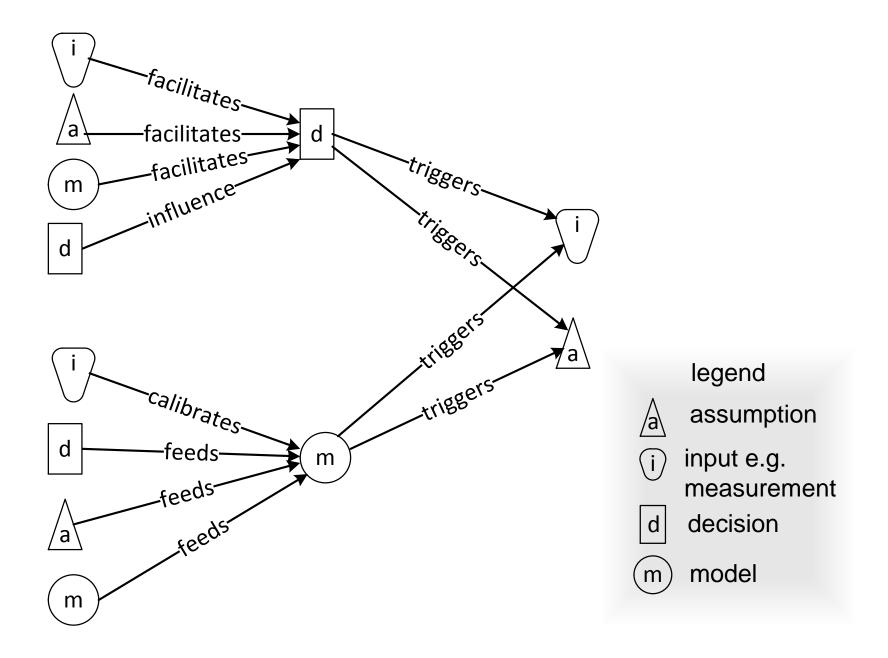


# Example Graph for Web Shop



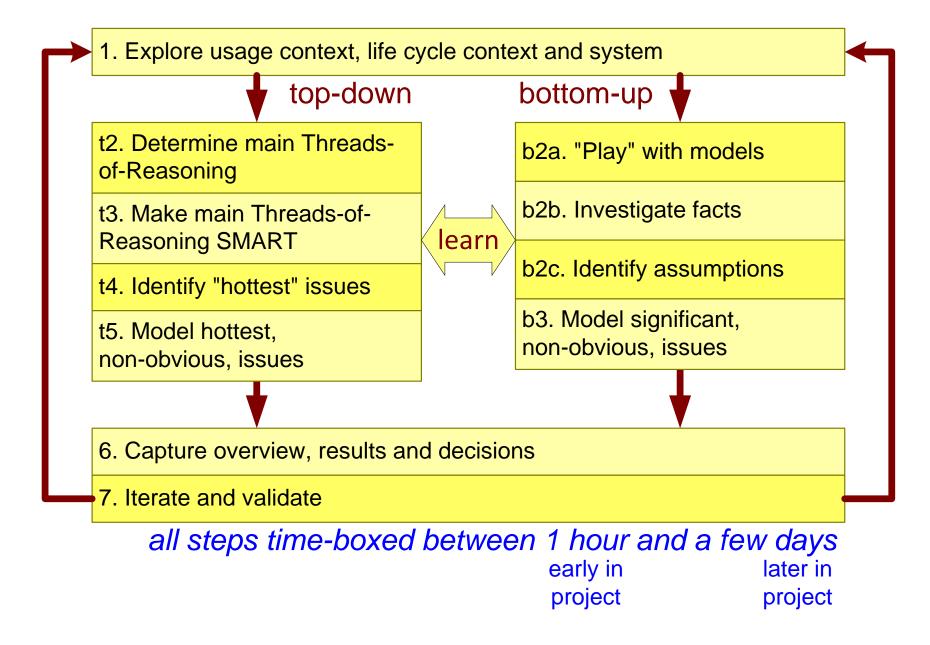


# Relations: Decisions, Models, Inputs and Assumptions





# Reasoning Approach





# 1. Explore

1. Explore usage context, life cycle context and system

Populate with "known" facts, numbers, issues from preceeding projects, available work products and stakeholders

### usage context

products&attributes customers

personnel order rate

functions interfaces price performance

#### system

SW/HW platform(s)

resources

cost

transaction load/latency

infrastructure margin services maintenance projection

life cycle context

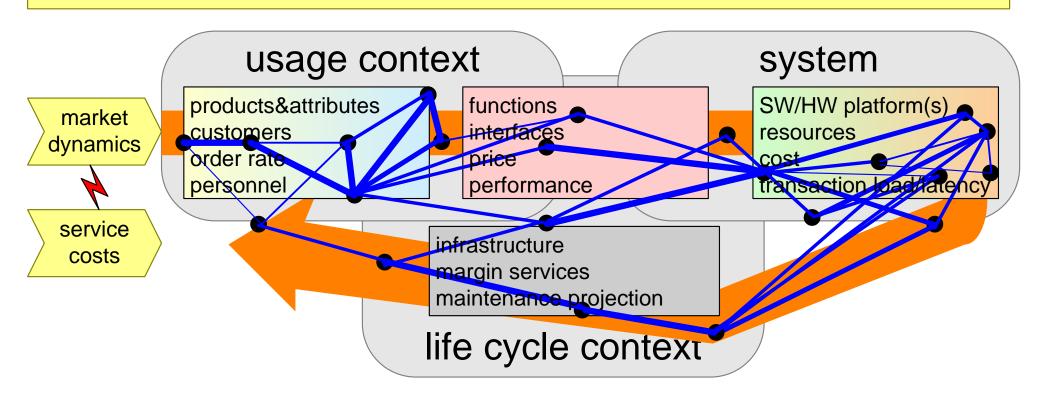


# t2. Thread-of-Reasoning

# t2. Determine main Threads-of-Reasoning

# Architecting and System Design

e.g. http://www.gaudisite.nl/ModuleTORSlides.pdf

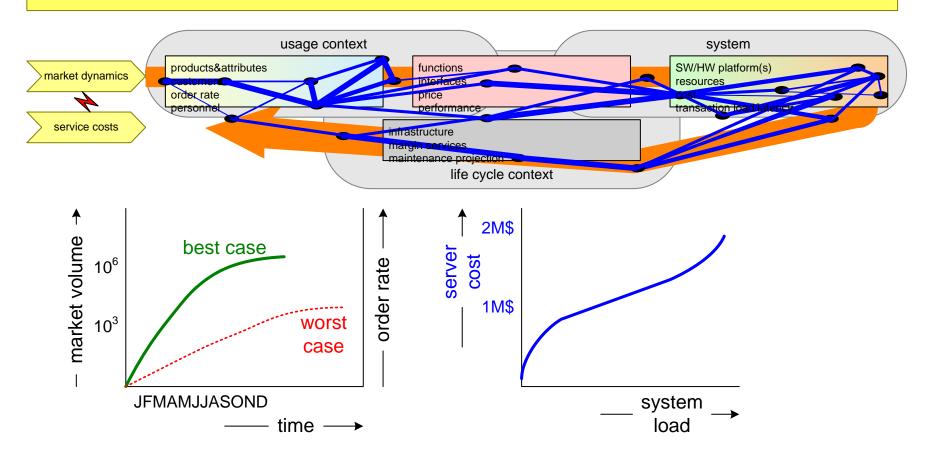




# t3. SMART'en Thread-of-Reasoning

## t3. Make main Threads-of-Reasoning SMART

Quantify in terms of Key Performance Indicators, Key Performance Measures, Critical Resources





# Intermezzo: the acronym SMART

Specific quantified

Measurable verifiable

acronym consensus

- Assignable (Achievable, Attainable, Action oriented, Acceptable, Agreed-upon, Accountable)
- Realistic (Relevant, Result-Oriented)
- Time-related (Timely, Time-bound, Tangible, Traceable)

  variation of meaning



# t4: Identify Hottest

#### t4. Identify "hottest" issues

assess explored landscape:

highest (perceived) risk

most important/valuable

most discussed

historic evidence

urgency

rank issues according to aggregated assessment

 iest value discussion

 server cost order rate
 2
 3
 2
 1
 3

 order rate transactions
 3
 3
 3
 4
 2
 3

 response time availability
 3
 5
 1
 4
 2
 2

 availability network bandwidth storage capacity
 1
 1
 1
 1
 2
 3



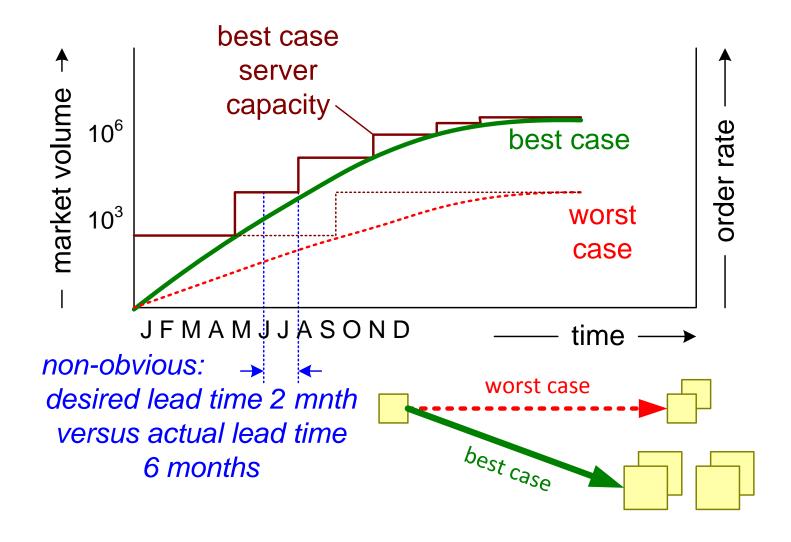
1..5 scale,1 = low risk

5 = high risk

et cetera

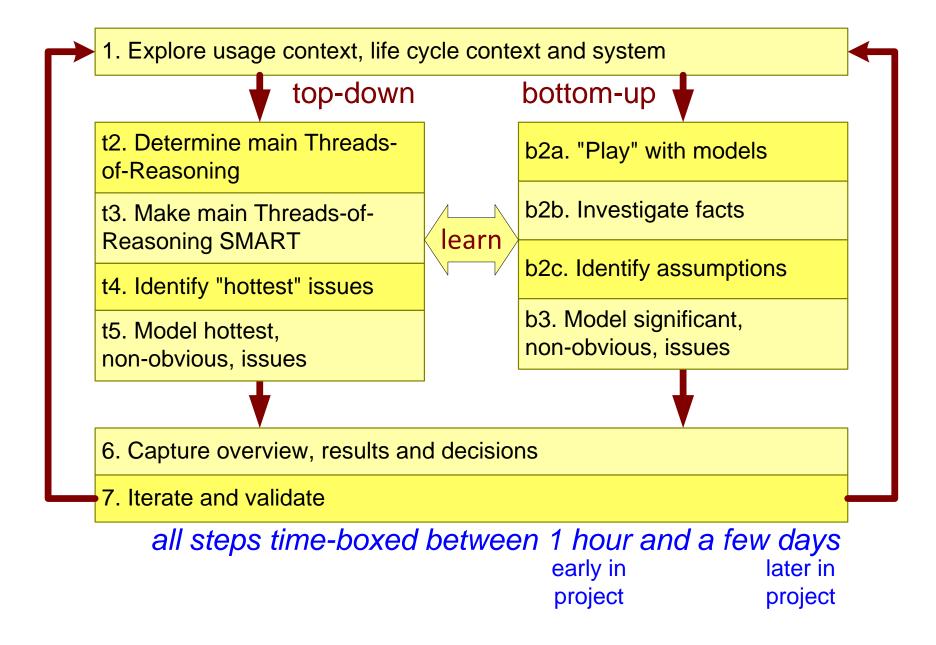
### t5: Model Hottest Issues

## t5. Model hottest, non-obvious, issues





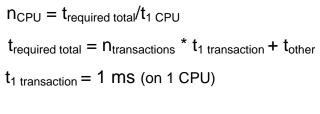
# From *top-down* to *bottom-up*

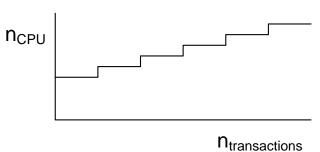




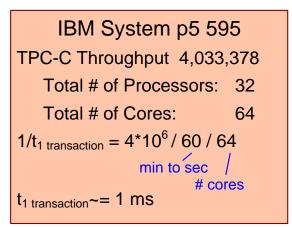
# b2abc: Bottom-up

b2a. "Play" with models	b2b. Investigate facts	b2c. Identify assumptions
vary inputs vary model structure  to understand model applicability, design quality and specification feasibility	market research measurements preceeding systems micro benchmarks literature, supplier info	What is the basis for model structure, design decision, specification, quantification et cetera?  Most assumptions are implicit and hidden!





http://www.tpc.org/tpcc/results/ tpcc\_perf\_results.asp



server load dominated by transactions
transaction load scales linear
TPC-C is representative
what is the effect of other TPC-C workload?



# Bottom-up, more detailed steps

Make a list of technologies, components and resources to be used transactions, data base engine, memory, disk

Make a list of important qualities

performance, reliability, security, maintainability

Make a characterization matrix of technologies, components and resources versus qualities

1..5 scale,1 = low risk5 = high risket cetera

Perform step 2abc on most critical

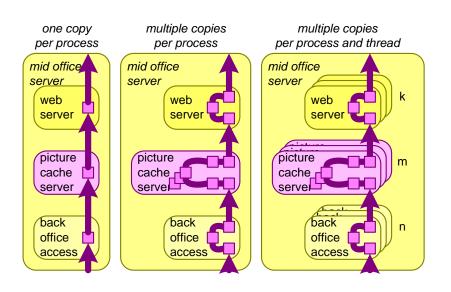
class 4 and 5 risks

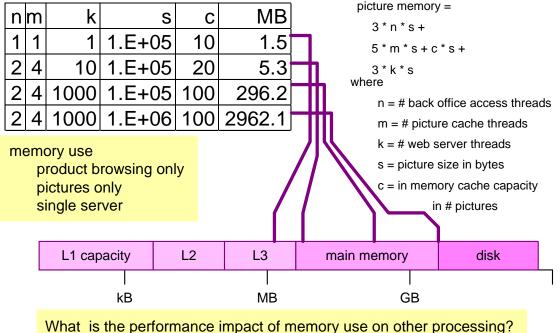


# b3: Model Significant Issues

b3. Model significant, non-obvious, issues

for example, memory use in server(s) for picture transfers and buffering







# Learning Concurrent Bottom-up and Top-down

# top-down learn bottom-up

top-down: what is *hidden* in details?

top-down: do we address the relevant decomposition?

bottom-up: do we address relevant details?

bottom-up: what details have significant impact?

order rate

(and evolution over time)

is highly speculative

risk

transactions

dominate

server load&cost



# Example top-down and bottom-up

top-down:

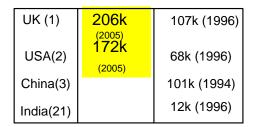
what is impact of

catalogue size and changes?

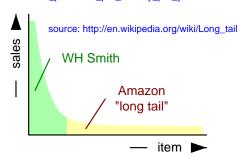
bottom-up:

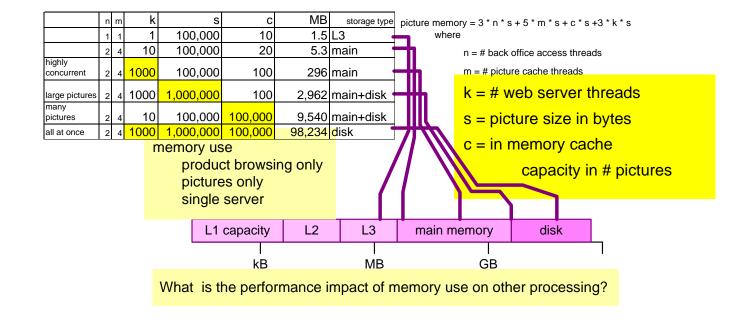
what is relevant concurrency (k), cache size (c), or picture size (s)?

#### new books per year



source: http://en.wikipedia.org/wiki/ Books published per country per year

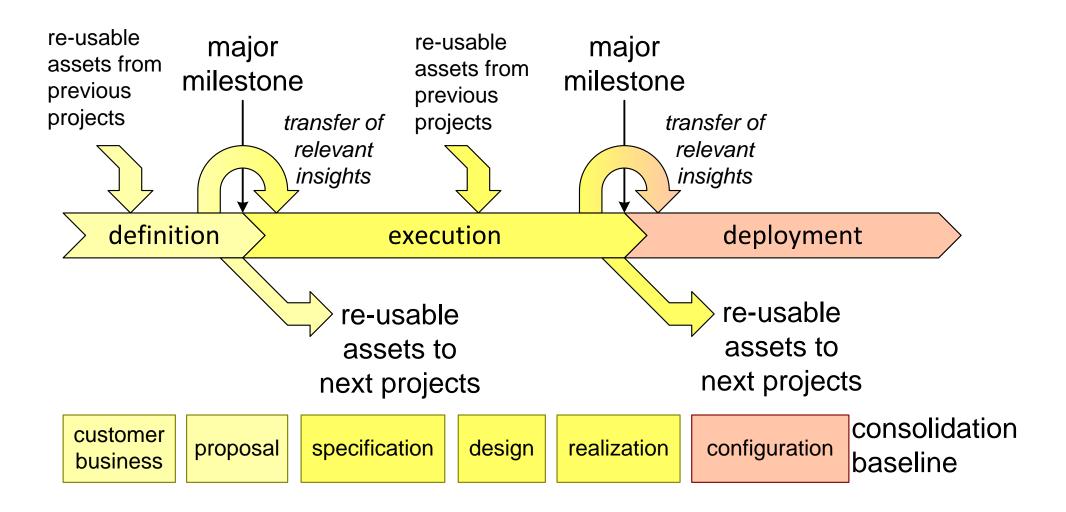






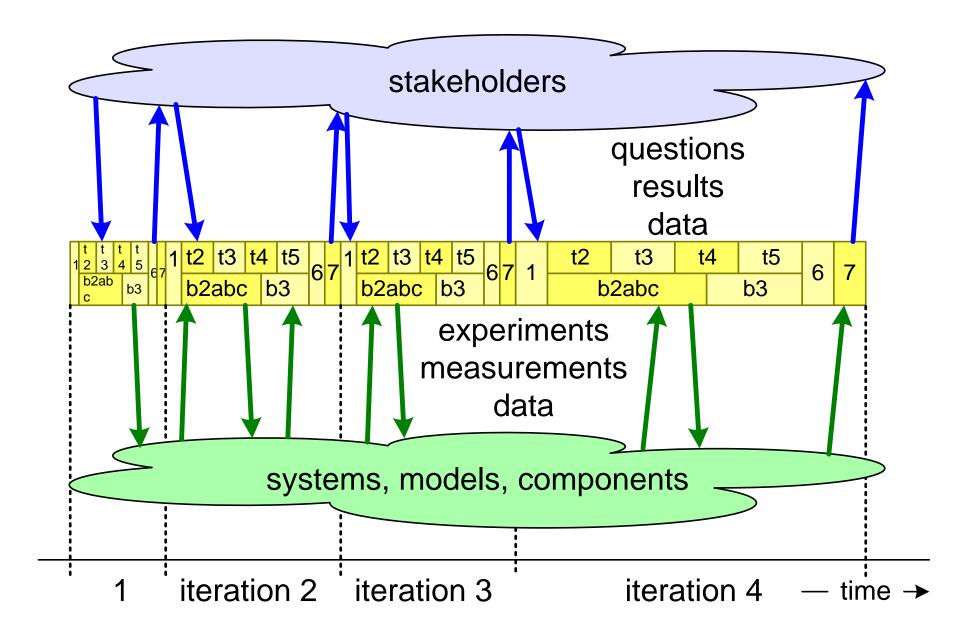
# 6. Capture overview, results and decisions

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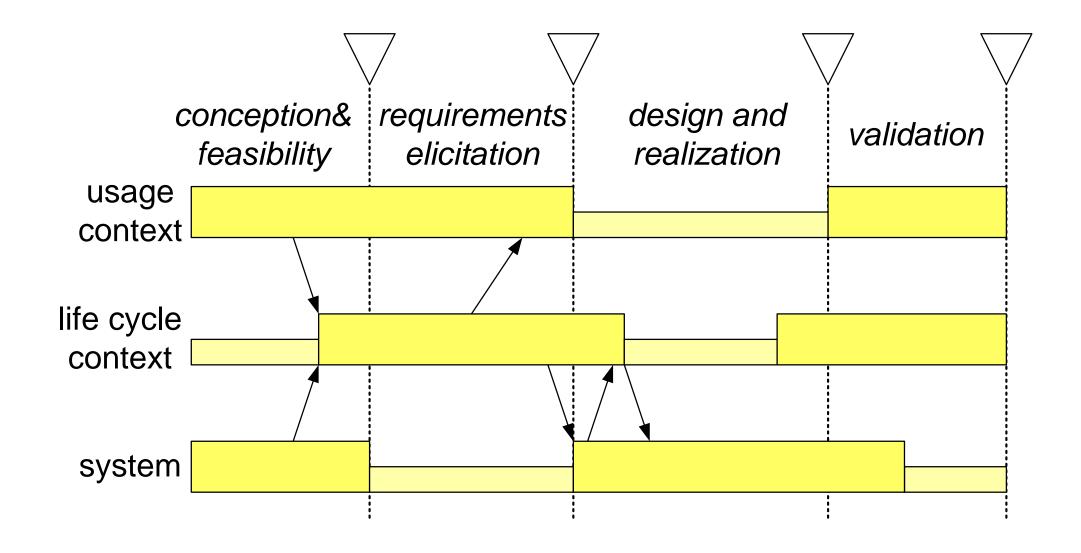


### 7. Iterate and Validate



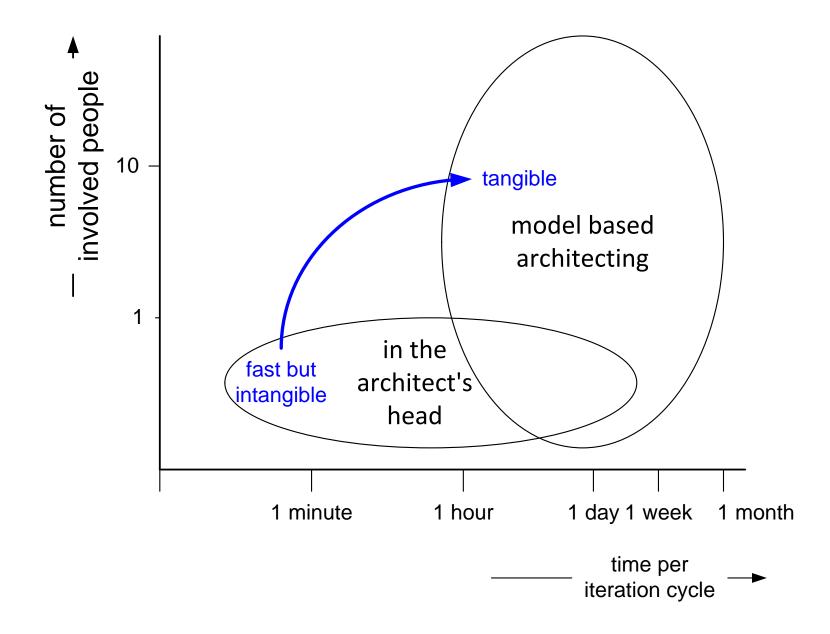


# Focus is Shifting during Project



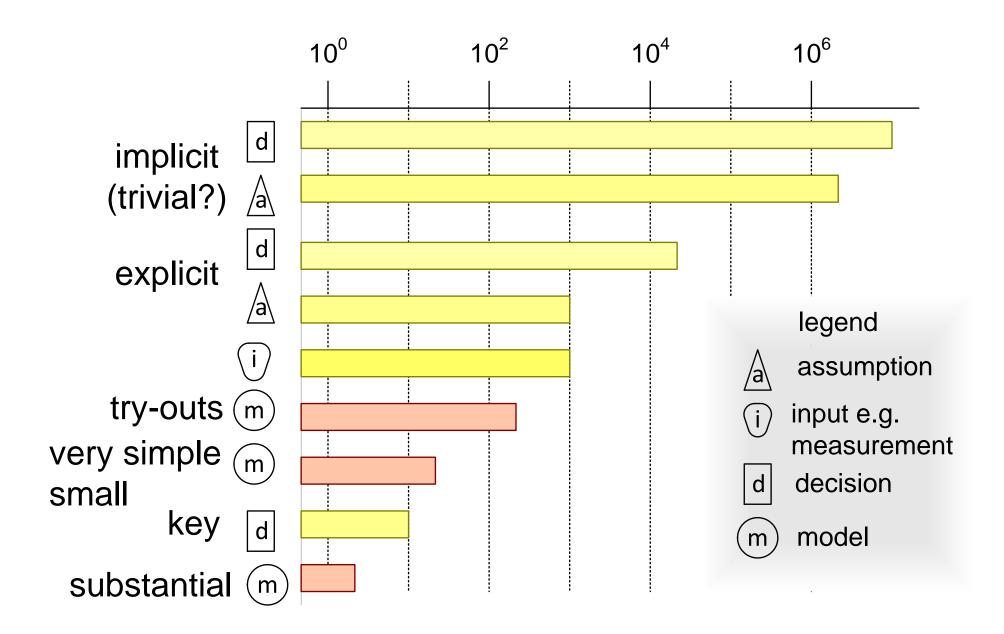


# **Models Support Communication**



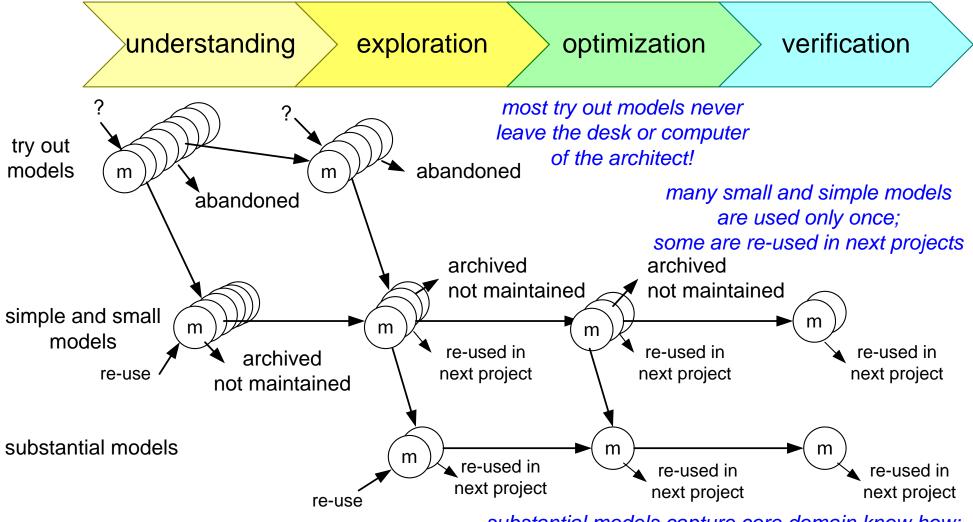


# Frequency of Assumptions, Decisions and Modeling





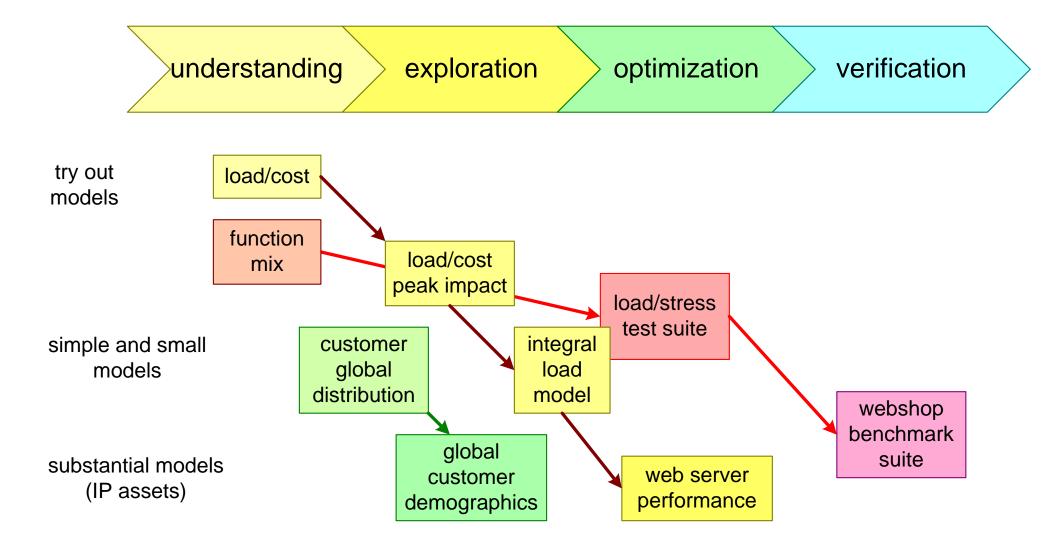
# Life Cycle of Models



substantial models capture core domain know how; they evolve often from project to project. creation and evolution of intellectual property assets



# Examples of Life Cycle of Models





#### **Conclusions**

Top-down and bottom-up provide complementary insights

Key words for selection: hottest, non-obvious, significant, relevant

Multiple small models are used in combination

Some models evolve from very simple to more substantial

Techniques, Models, Heuristics of this module

Threads-of-reasoning

**SMART** 

Key Performance Indicators, Key Performance Measures, Critical Resources

Ranking matrices

