Modeling and Analysis: Measuring

by Gerrit Muller University of South-Eastern Norway-SE
e-mail: gaudisite@gmail.com
www.gaudisite.nl

Abstract

This presentation addresses the fundamentals of measuring: What and how to measure, impact of context and experiment on measurement, measurement errors, validation of the result against expectations, and analysis of variation and credibility.

Distribution

This article or presentation is written as part of the Gaudí project. The Gaudí project philosophy is to improve by obtaining frequent feedback. Frequent feedback is pursued by an open creation process. This document is published as intermediate or nearly mature version to get feedback. Further distribution is allowed as long as the document remains complete and unchanged.

March 6, 2021 status: preliminary draft version: 1.2







Measuring Approach: What and How

И	vhat			
	1. What do we need to know?	-		
	2. Define quantity to be measured. initial model			
	3. Define required accuracy purpose			
	4A. Define the measurement circumstances fe.g. by use cases		LD LD	
	4B. Determine expectation historic data or estimation		erati	
	4C. Define measurement set-up	-	it€	
	5. Determine actual accuracy uncertainties, measurement error			
	6. Start measuring			
	7. Perform sanity check expectation versus actual outcome		V	
h	OW			



1. What do We Need? Example Context Switching





2. Define Quantity by Initial Model



3. Define Required Accuracy



purpose drives required accuracy



Intermezzo: How to Measure CPU Time?



4A. Define the Measurement Set-up











200 Mhz, 5 ns cycle: 190 ns







simple SW model of context switch: save state P1 determine next runnable task update scheduler administration load state P2 run P2	Estimate how many instructions and memory accesses are needed per context switch
input data HW: $t_{ARM instruction} = 5 \text{ ns}$ $t_{memory access} = 190 \text{ ns}$	Calculate the estimated time needed per context switch



Determine Expectation Quantified

nstructions memory accesses simple SW model of context switch: Estimate how many save state P1 10 1 50 2 determine next runnable task instructions and memory accesses 1 20 update scheduler administration load state P2 are needed per COntext Switch 10 1 run P2 10 1 + 100 6 input data HW: Calculate the estimated time 500 ns $t_{ARM instruction} = 5 \text{ ns}$ needed per context switch t_{memory access} = 190 ns 1140 ns _ 1640 ns

round up (as margin) gives expected $t_{context switch} = 2 \mu s$



4C. Code to Measure Context Switch

Task 1

Time Stamp End Cache Flush Time Stamp Begin Context Switch

Time Stamp End Cache Flush Time Stamp Begin Context Switch Time Stamp End Cache Flush Time Stamp Begin Context Switch

Task 2

Time Stamp End Cache Flush Time Stamp Begin Context Switch



Measuring Task Switch Time





Understanding: Impact of Context Switch









$$t_{duration} = t_{end} - t_{start}$$

- $t_{start} = 10 + -2 \mu s$
- $t_{end} = 14 + -2 \mu s$

systematic errors: add linear

stochastic errors: add quadratic

 $t_{duration} = 4 +/- ? \mu s$



Measurements have

stochastic variations and systematic deviations

resulting in a range rather than a single value.

The inputs of modeling,

"facts", assumptions, and measurement results,

also have stochastic variations and systematic deviations.

Stochastic variations and systematic deviations

propagate (add, amplify or cancel) through the model

resulting in an **Output range**.



ARM9 200 MHz t_{context switch} as function of cache use

cache setting	t _{context switch}
From cache	2 µs
After cache flush	10 µs
Cache disabled	50 µs



7. Expectation versus Measurement

suc	Ś		expected t _{context}	switch		= 2 µs	How to evoluin?
nstructio	remory		measured t _{context}	switch [:]	_	10 µs	
	on ⊇				ſ		
	_	si	mple SW model of context switc	h:		potentially r	nissing in expectation:
10	1		save state P1				
50	2		determine next runnable task			memory acc	esses due to instructions
20	1		update scheduler administration	า		~10 instru	uction memory accesses ~= 2 μs
10	1		load state P2			memory ma	nagement (MMU context)
10	1_+		run P2			complex pro permissions	cess model (parents,)
100	6					bookkeeping	a e a performance data
		in	put data HW:				
5	00 ns	t∧	PM instruction = 5 ns			layering (fun	ction calls, stack handling)
Ū	00110	-A				the combina	tion of above issues
1140 ns +		t _m	emory access = 190 NS				
1640 ns			However, measur	reme	en.	nt seems	to make sense



t _{overhe}	ad =	N context switch	* t _{cor}	text switch	
Naantaya ayaitab	t _{context} swite	_{ch} = 10µs	$t_{context \ switch} = 2\mu s$		
(S ⁻¹)	t _{overhead}	CPU load overhead	t _{overhead}	CPU load overhead	
500	5ms	0.5%	1ms	0.1%	
5000	50ms	5%	10ms	1%	
50000	500ms	50%	100ms	10%	

15r

ESI

Summary Context Switching on ARM9

goal of measurement

Guidance of concurrency design and task granularity

Estimation of context switching overhead

Cost of context switch on given platform

examples of measurement

Needed: context switch overhead ~10% accurate

Measurement instrumentation: HW pin and small SW test program

Simple models of HW and SW layers

Measurement results for context switching on ARM9



Summary Measuring Approach

Conclusions

Measurements are an important source of factual data.

A measurement requires a well-designed experiment.

Measurement error, validation of the result determine the credibility.

Lots of consolidated data must be reduced to essential understanding.

Techniques, Models, Heuristics of this module

experimentation

error analysis

estimating expectations



This work is derived from the EXARCH course at CTT developed by *Ton Kostelijk* (Philips) and *Gerrit Muller*.

The Boderc project contributed to the measurement approach. Especially the work of

Peter van den Bosch (Océ),

Oana Florescu (TU/e),

and Marcel Verhoef (Chess)

has been valuable.

