

# Industry Master in Systems Engineering

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## Abstract

The Systems Engineering Master education in Kongsberg requires from students that they work part-time. This document describes ideas behind the educational model with the part-time job where students build up engineering experience. This experience helps to appreciate Systems Engineering teaching, it facilitates their further personal development in becoming broader engineers.

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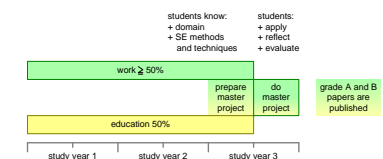
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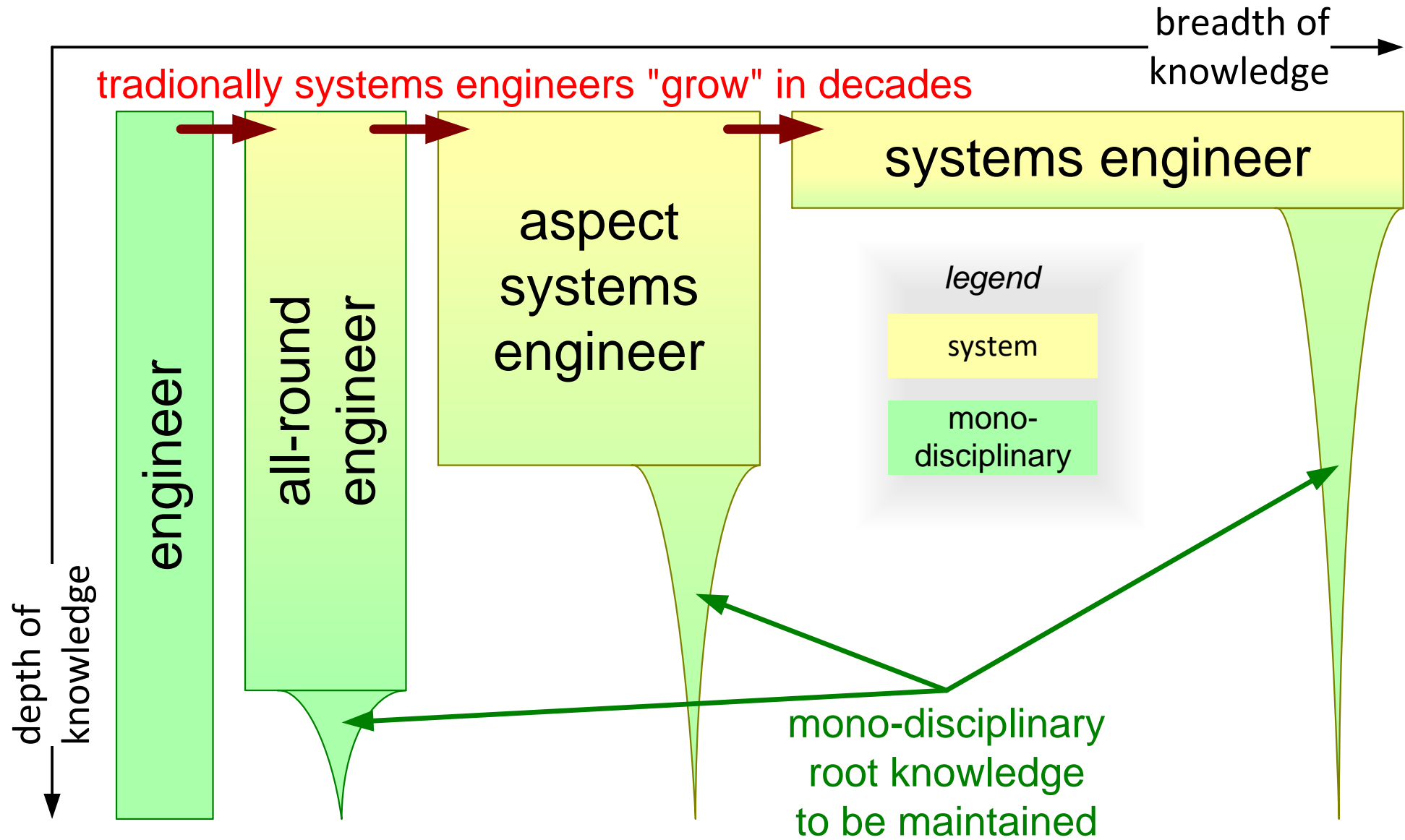
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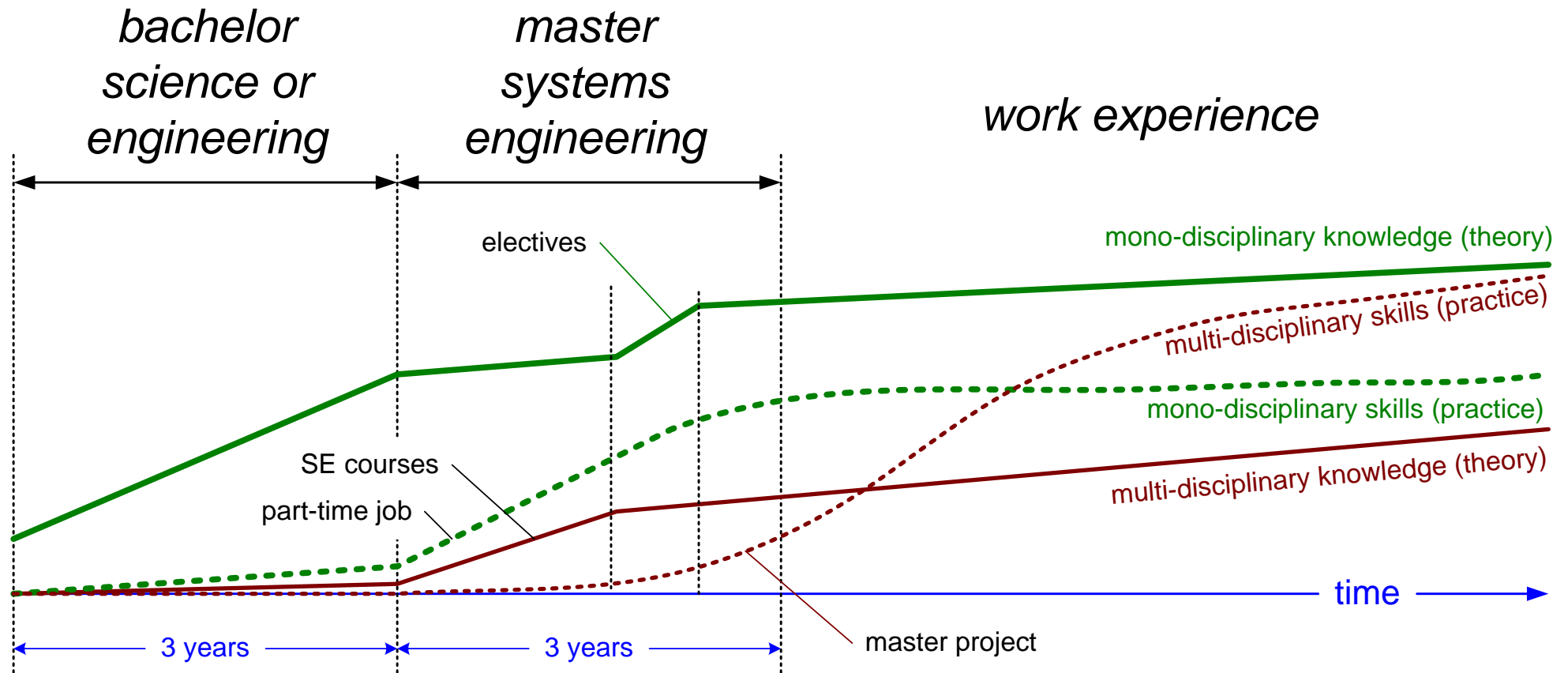
The objective of the industry master in systems engineering is to **accelerate** the **competence development** of new systems engineers, from e.g. 10..20 years in the past to 5..10 years.

Core of the acceleration is **experiential learning**, where offering **theory** and building up **experience** happens **concurrently** and is used to **reinforce learning**.

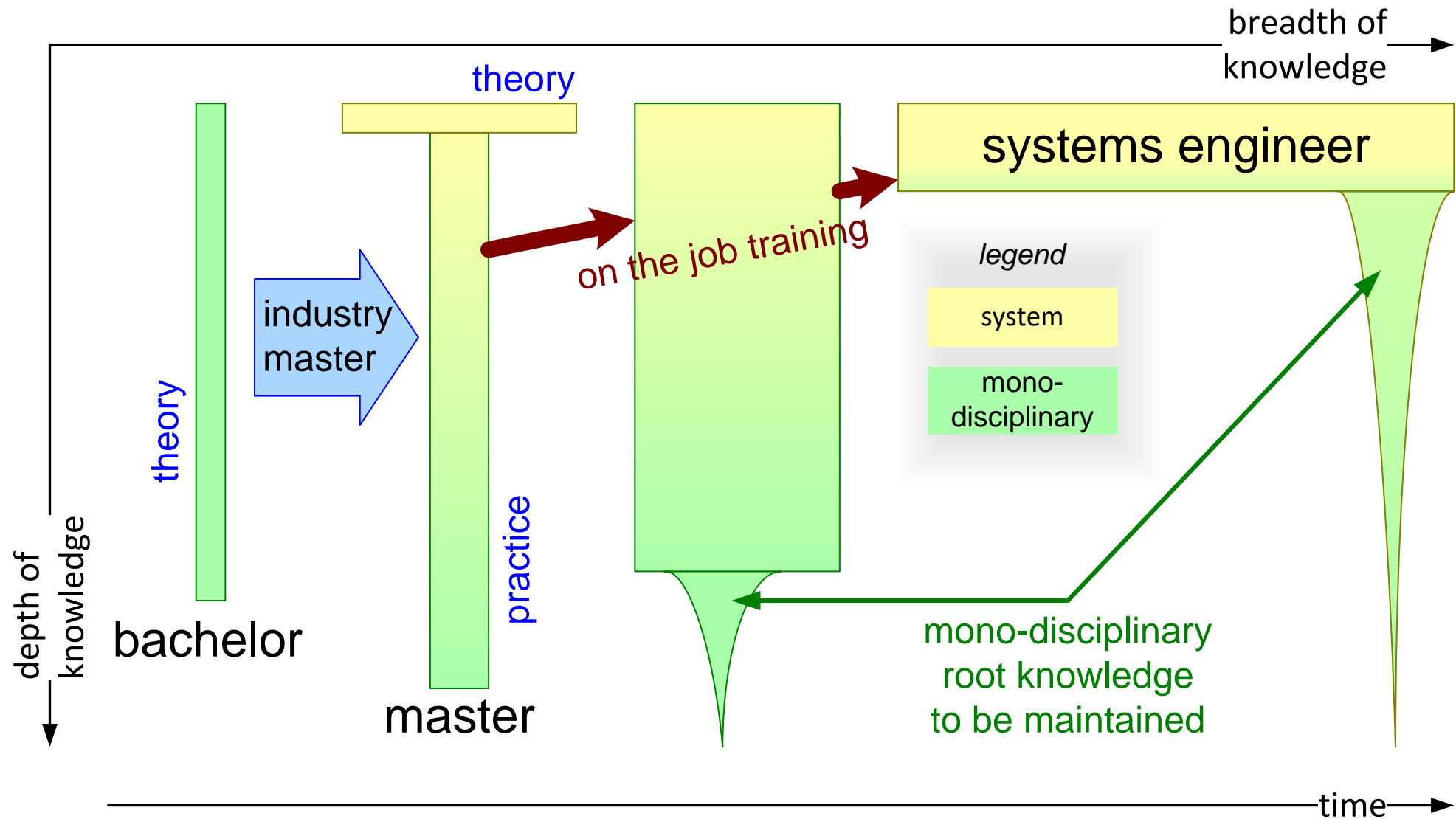
# Evolution from Engineer to Systems Engineer



# Industry Master time line



# Intended growth of Industry Master students



# Mandatory Core of the Program

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*theory oriented (with practice woven in)*

SEFS Fundamentals of Systems Engineering

SEAD Architecture and Design

SEPM Project Management of Complex Systems

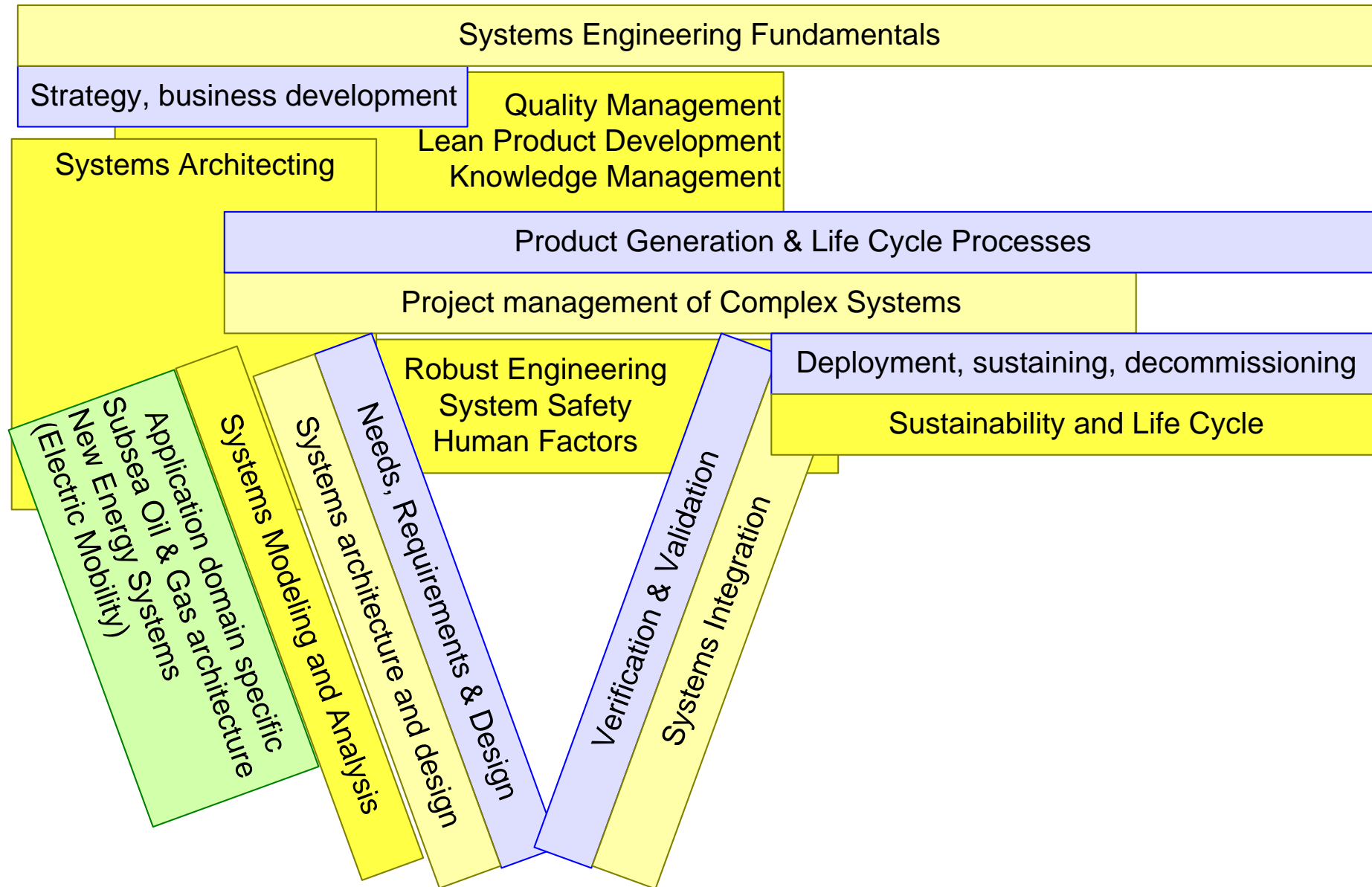
SESI Systems Integration

*facilitating experiential learning*

SERP Reflective Practice (9 workshops over 3 years)

SEMP Master Project (6 month full-time)

# Courses mapped on the V-model



# The Value proposition of the Master Program

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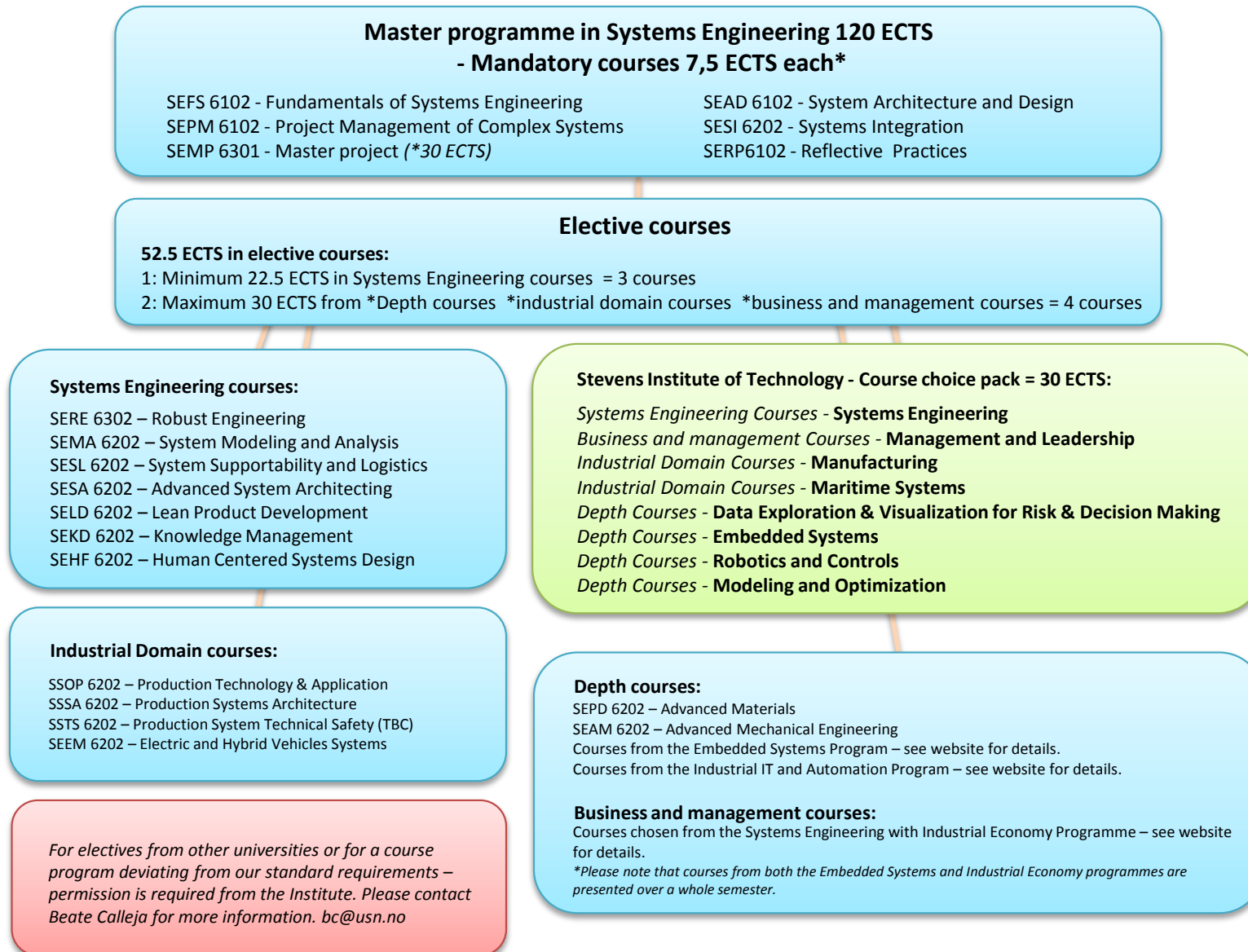
Candidates can **focus** the development of solutions on **fitness-for-purpose** through applying **systems thinking**, **architecting**, and **engineering**, and **program** and **project management**

USN-SE offers a program that covers the systems field, allowing for **customization** through electives for **individual needs**, **specific domains**, and **applications**.

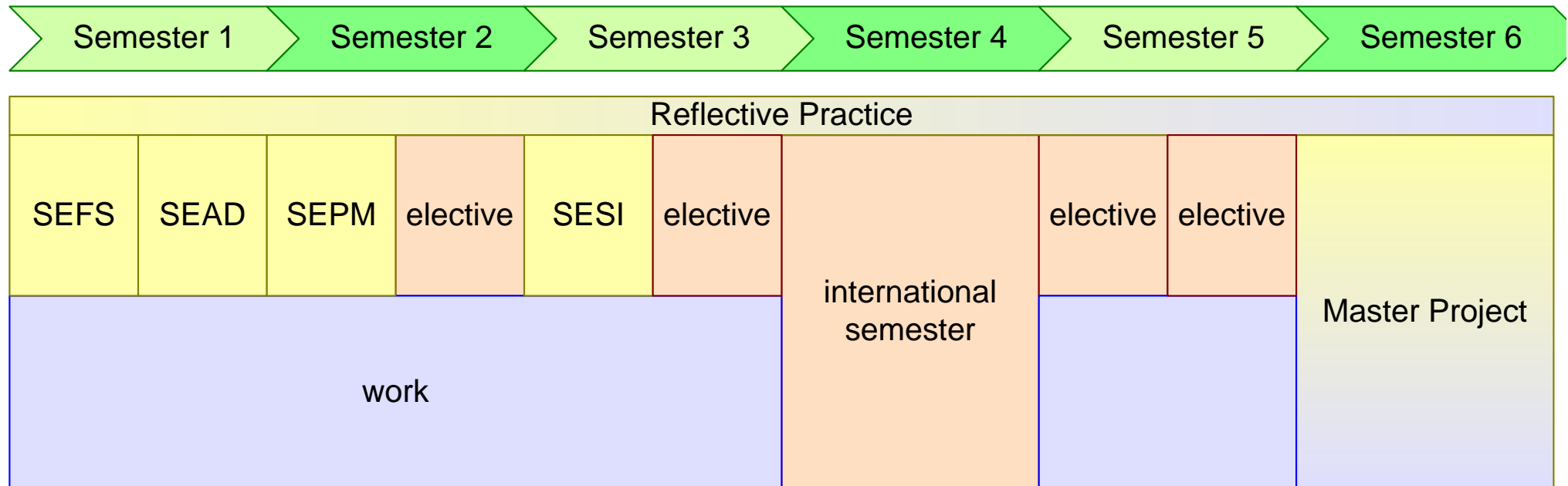
The IMSE and EMSE programs focus on **competence development**, e.g. beyond knowledge and skills: developing people that can (contribute to) **solve real-world problems** for their employers



# Program Structure; Electives



# Typical Industry Master Program Time Line



# Typical Course Schedule

week	course	week	course
3	SERE Robust Engineering	33	SERP Reflective Practice
5	SEAM Advanced Mechanical Engineering	33	SEMP Master Project preparation
6	SEAD Architecture and Design	35	SESI Systems Integration
7	SSSA Subsea Production System Architecture	36	SEFS Fundamentals of Systems Engineering
8	SESA Advanced Architecting	37	SEMA Architectural Reasoning Using Conceptual Modeling
9	SERP Reflective Practice	37	SEMP Master Project preparation
11	SESL System Supportability and Logistics	38	SESI Systems Integration
12	SEAD Architecture and Design	39	SELD Lean product Development
15	SEHF Human Centered Design	41	SEFS Fundamentals of Systems Engineering
16	SEEM Electric and Hybrid Vehicles Systems	41	SEKD Systems Engineering Knowledge Management
22	SEST Systems Thinking	42	SEPM Project Management of Complex Systems
24	SEMP Master Project preparation	44	SSTS System Technical Safety
		47	SERP Reflective Practice

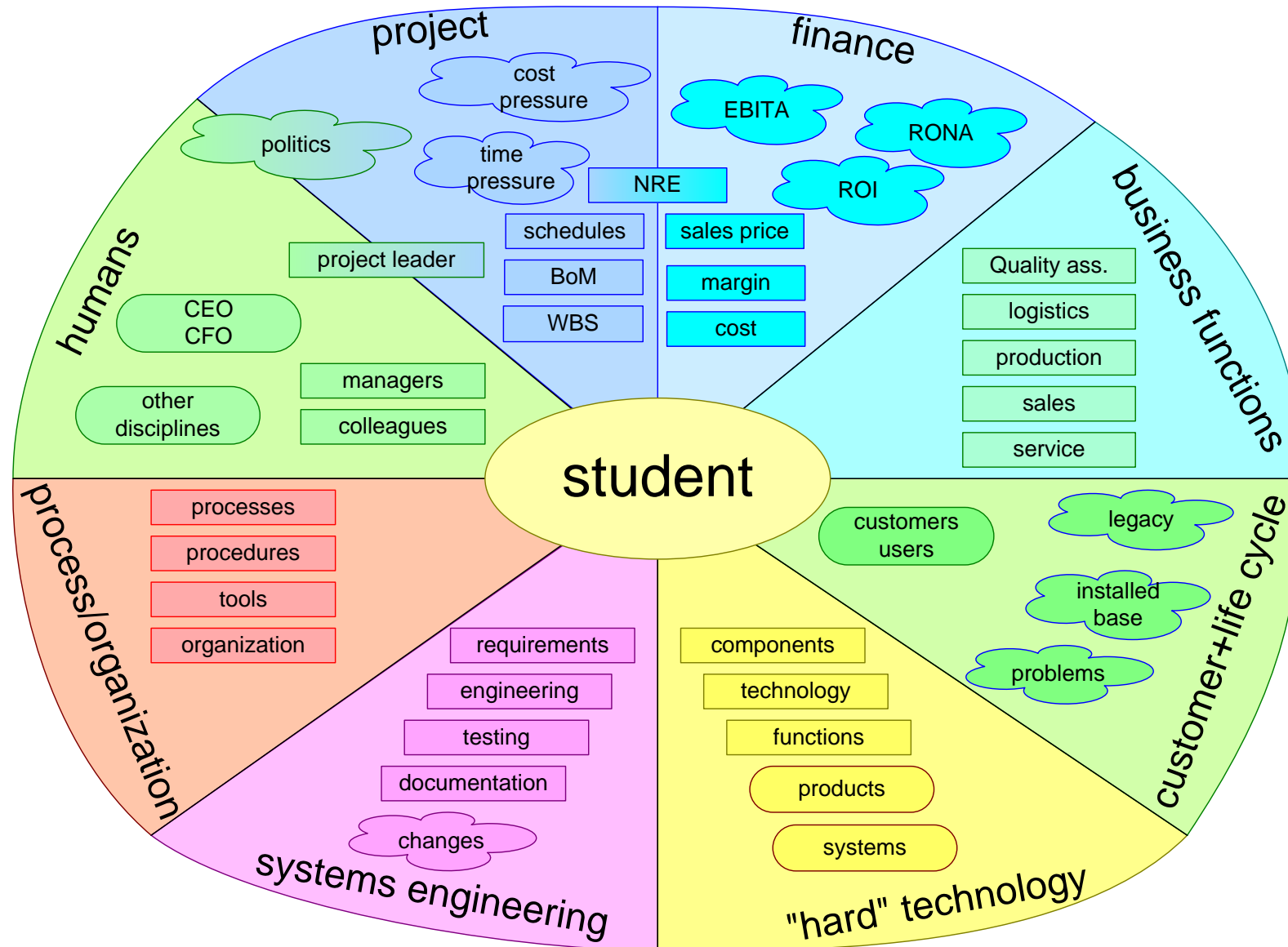
# Standard Norwegian Master Program Outcomes

<p>Knowledge The candidate...</p> <ul style="list-style-type: none"><li>• has advanced knowledge within the academic field and specialized insight in a limited area</li><li>• has thorough knowledge of the scholarly or artistic theories and methods in the field</li><li>• can apply knowledge to new areas within the academic field</li><li>• can analyze academic problems on the basis of the history, traditions, distinctive character and place in society of the academic field</li></ul>	<p>Skills The candidate...</p> <ul style="list-style-type: none"><li>• can analyze and deal critically with various sources of information and use them to structure and formulate scholarly arguments</li><li>• can analyze existing theories, methods and interpretations in the field and work independently on practical and theoretical problems</li><li>• can use relevant methods for research and scholarly and /or artistic development work in an independent manner</li><li>• can carry out an independent, limited research or development project under supervision and in accordance with applicable norms for research ethics</li></ul>	<p>General Competence The candidate...</p> <ul style="list-style-type: none"><li>• can analyze relevant academic, professional and research ethical problems</li><li>• can apply his/her knowledge and skills in new areas in order to carry out advanced assignments and projects</li><li>• can communicate extensive independent work and masters language and terminology of the academic field</li><li>• can communicate about academic issues, analyses and conclusions in the field, both with specialists and the general public</li><li>• can contribute to new thinking and innovation processes</li></ul>
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# Industry Master Program Learning Outcomes

<p>Knowledge The candidate...</p> <ul style="list-style-type: none"><li>• has advanced knowledge within the interdisciplinary field of systems engineering and specialized insight in engineering, and innovation management and leadership</li><li>• has thorough knowledge of Systems Engineering and detailed knowledge of methods, techniques, and tools according to international standards and professional societies of systems engineering.</li><li>• can apply systems engineering methods and techniques to new areas within innovation and systems development</li><li>• has knowledge of fitness-for-purpose, stakeholders satisfaction, and mindset of holistic view, human-centered, and continuous improvement</li><li>• has knowledge of relevant methods for research of the innovation and systems engineering body of knowledge</li></ul>	<p>Skills The candidate...</p> <ul style="list-style-type: none"><li>• can analyze and deal critically with various sources of information and use them to structure and formulate Systems Engineering arguments</li><li>• can analyze existing theories, methods and interpretations in the interdisciplinary field of systems engineering and work independently on practical and theoretical problems</li><li>• can apply theoretical knowledge of Systems Engineering to problems encountered in his work independently and as part of an engineering team</li><li>• can use Systems Engineering methods and techniques to make system designs with fitness-for-purpose and stakeholders satisfaction</li><li>• can carry out an independent, limited research of the systems engineering body of knowledge or innovation and systems development project under supervision and in accordance with applicable norms for research ethics</li><li>• can apply the mindset of holistic view, human-centered, continuous improvement and leadership in systems development</li></ul>	<p>General Competence The candidate...</p> <ul style="list-style-type: none"><li>• can analyze and synthesize systems engineering problems in the broader social, ethical, economical, industrial context</li><li>• can apply his/her knowledge and skills in new areas in order to carry out advanced innovation and systems development assignments and projects</li><li>• can communicate extensive independent work and master's language and terminology of the interdisciplinary field of systems engineering</li><li>• can communicate, as a broad technical engineer, systems engineering related issues, analyses and conclusions with a broad variety of stakeholders</li><li>• can contribute to new thinking and innovation processes in innovation and systems development</li><li>• can use his insights in the fields of ethics, work-life, business, market, applications, processes, and organizations</li><li>• can develop into a full systems engineer within five to ten years.</li><li>• can be qualified to embark on the road to becoming a highly qualified systems engineer, with the capability of supervising complex endeavors in private or public enterprises.</li></ul>
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# Overload of Impressions for Fresh Bachelors



# What is Competence?

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Attitude (perseverance, faith, critical, constructive, etc.)

*train*

Ability (know when to use what skill and knowledge)

*apply/use often, experience*

Skills (calculate missing angle, calculate hypotenusa)

*exercise*

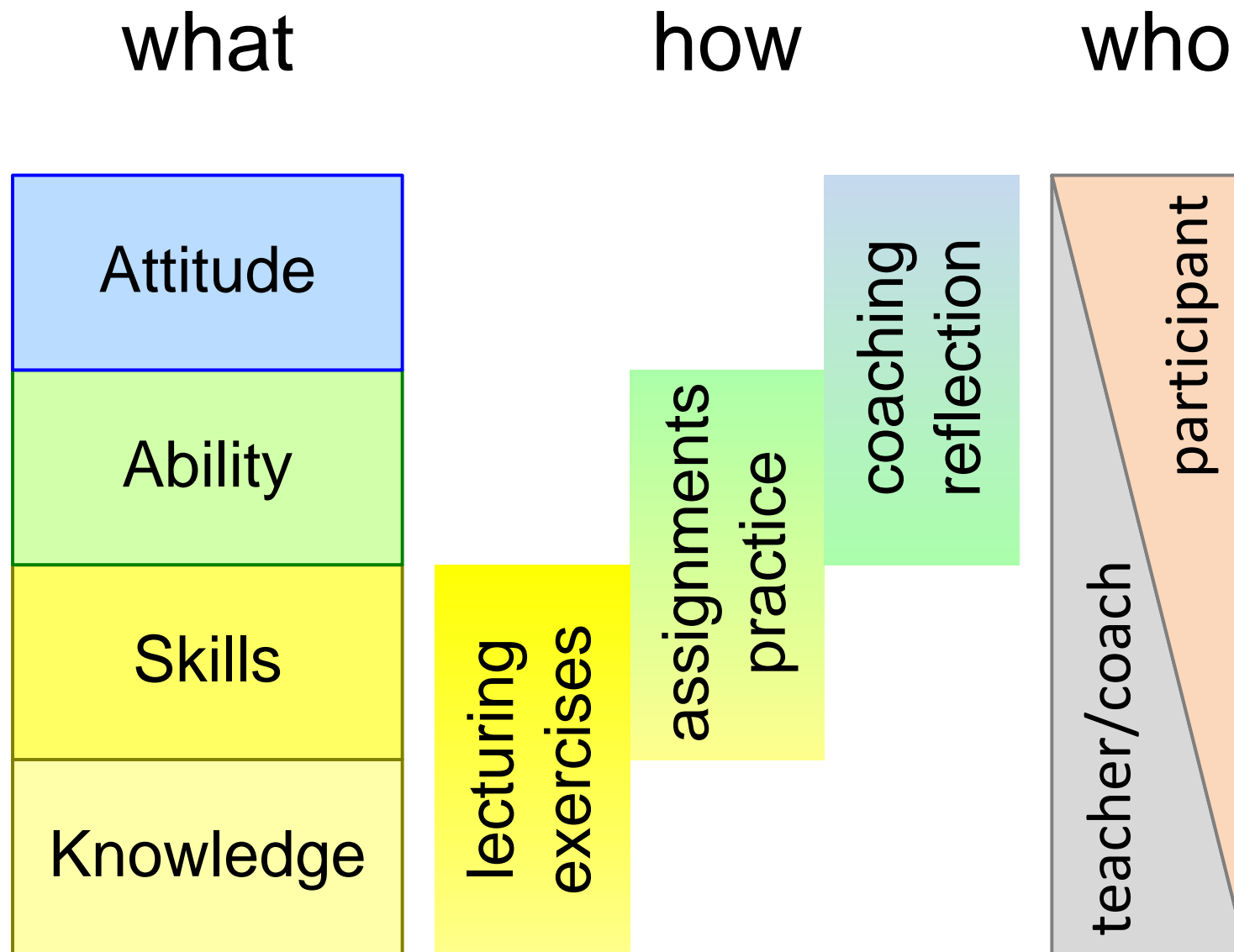
Knowledge (triangle has 3 corners, sum of angles is 180 degrees, Pythagoras  $c^2 = a^2 + b^2$ )

*learn*

Competence = Knowledge + Skills + Ability + Attitude

# Competence Program Partitioning

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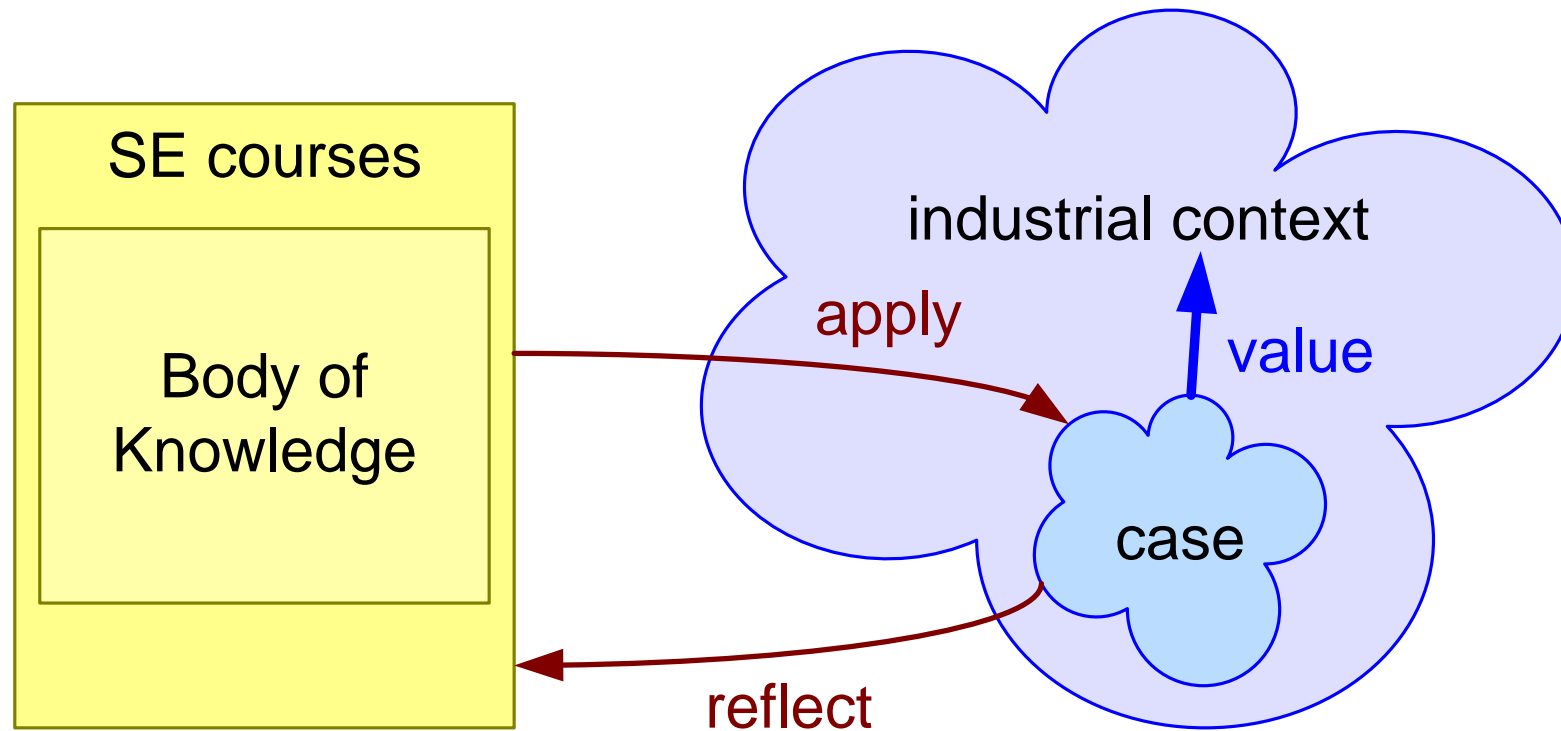
# Course Format and Pedagogic

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<i>Prepare</i> e.g. reading or online 0 to 20 hrs.	<i>Intense course</i> lecturing, discussion, and in-class group work 40 hrs.	<i>10 week homework assignment</i> case-based, individual or group work, with supervision 140 to 160 hrs.
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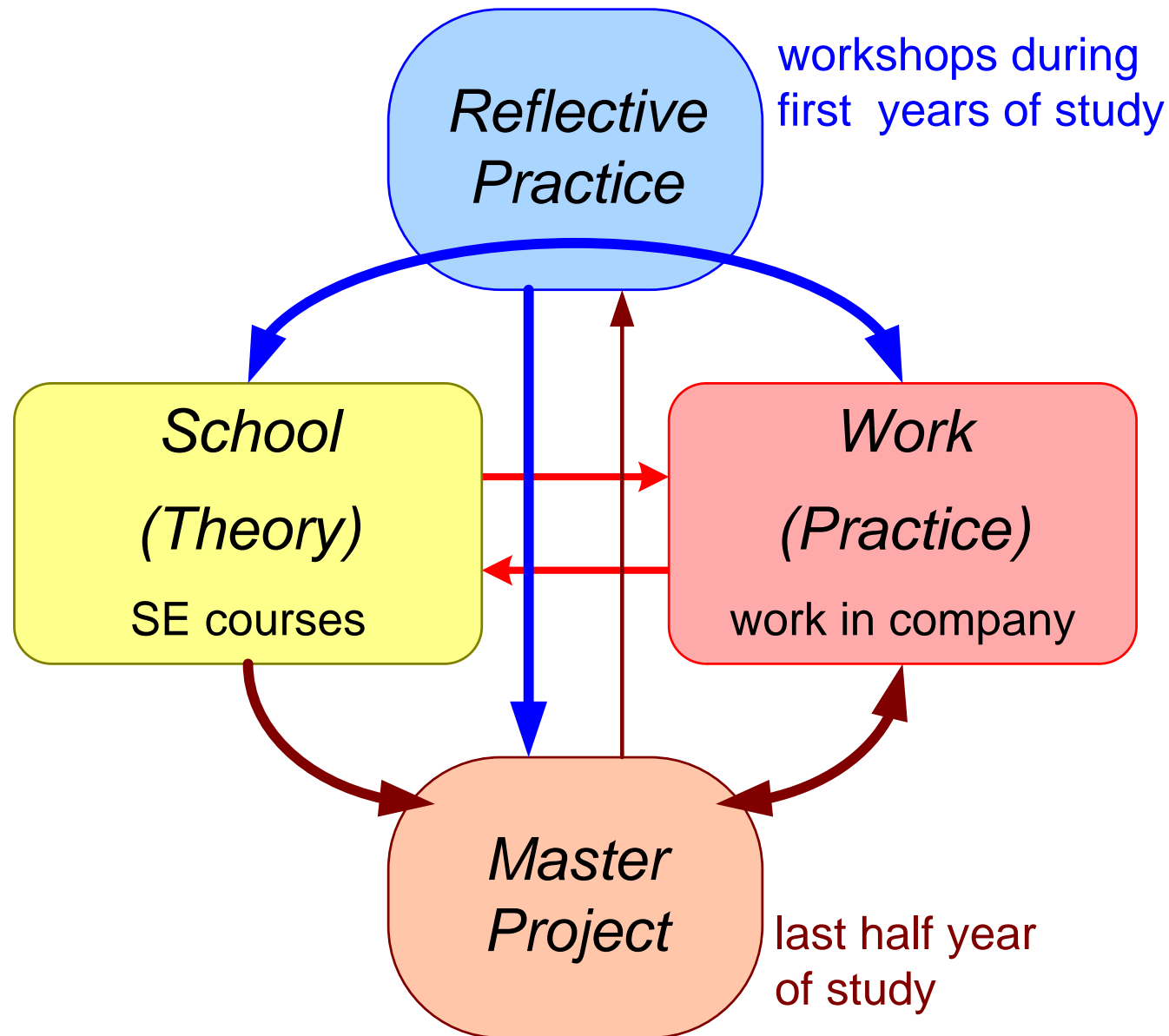
- Students travel 4 times per year
- Study and work planning is flexible
- Active learning, case-based
- Actual industry cases are possible (depends on course)

# Objectives of Master Project

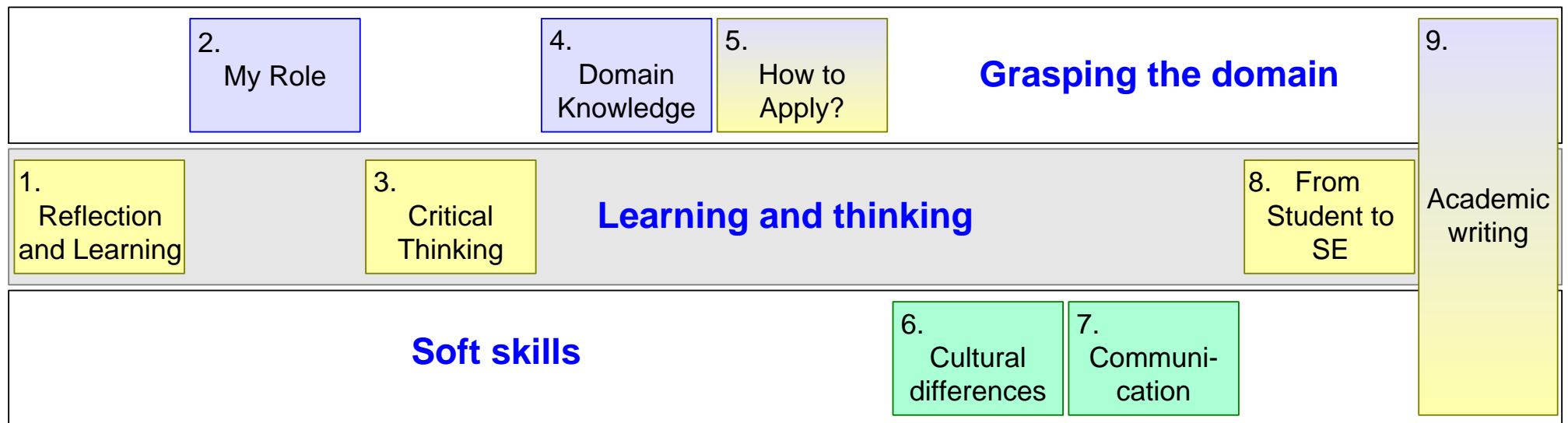


**Apply** part of the SE body of knowledge in practice and **evaluate** and **reflect** on its application, while **providing value** to the industrial sponsor

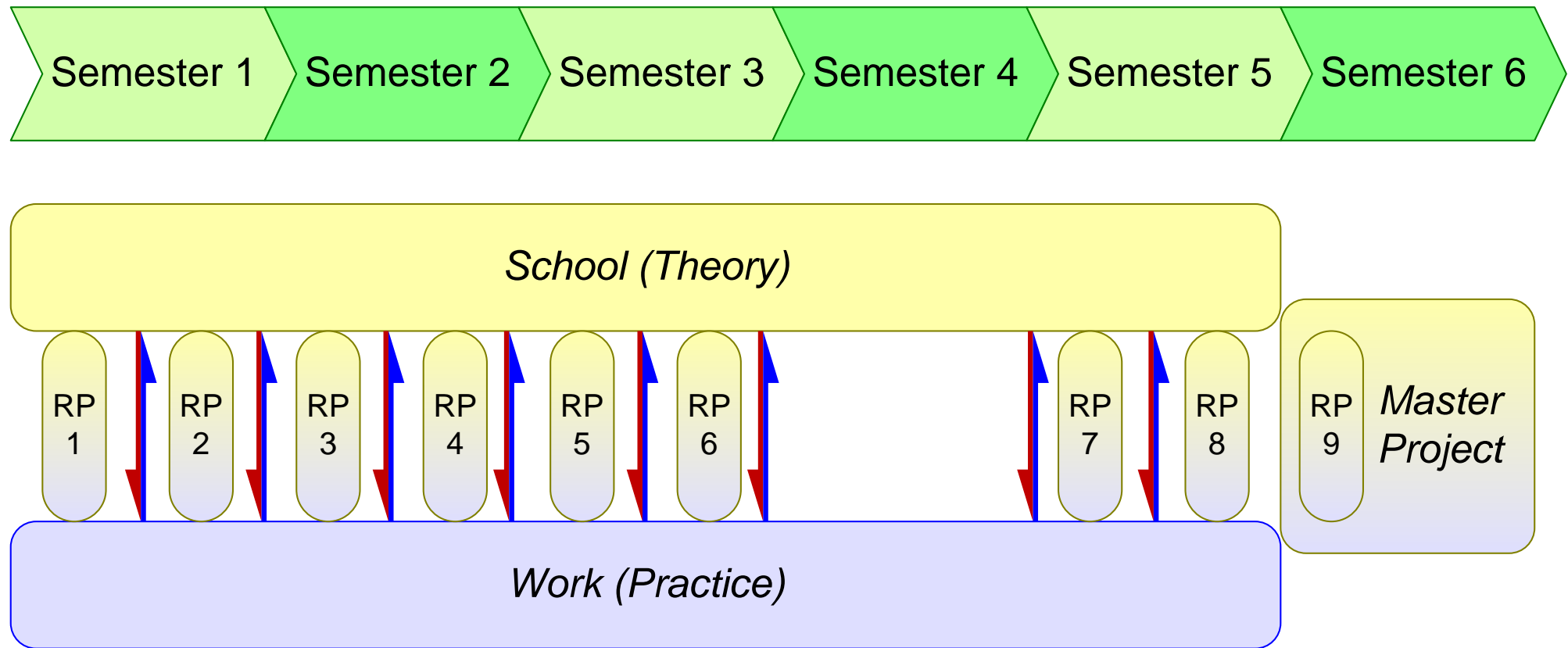
# RP: Stimulate Students to Relate Theory and Practice



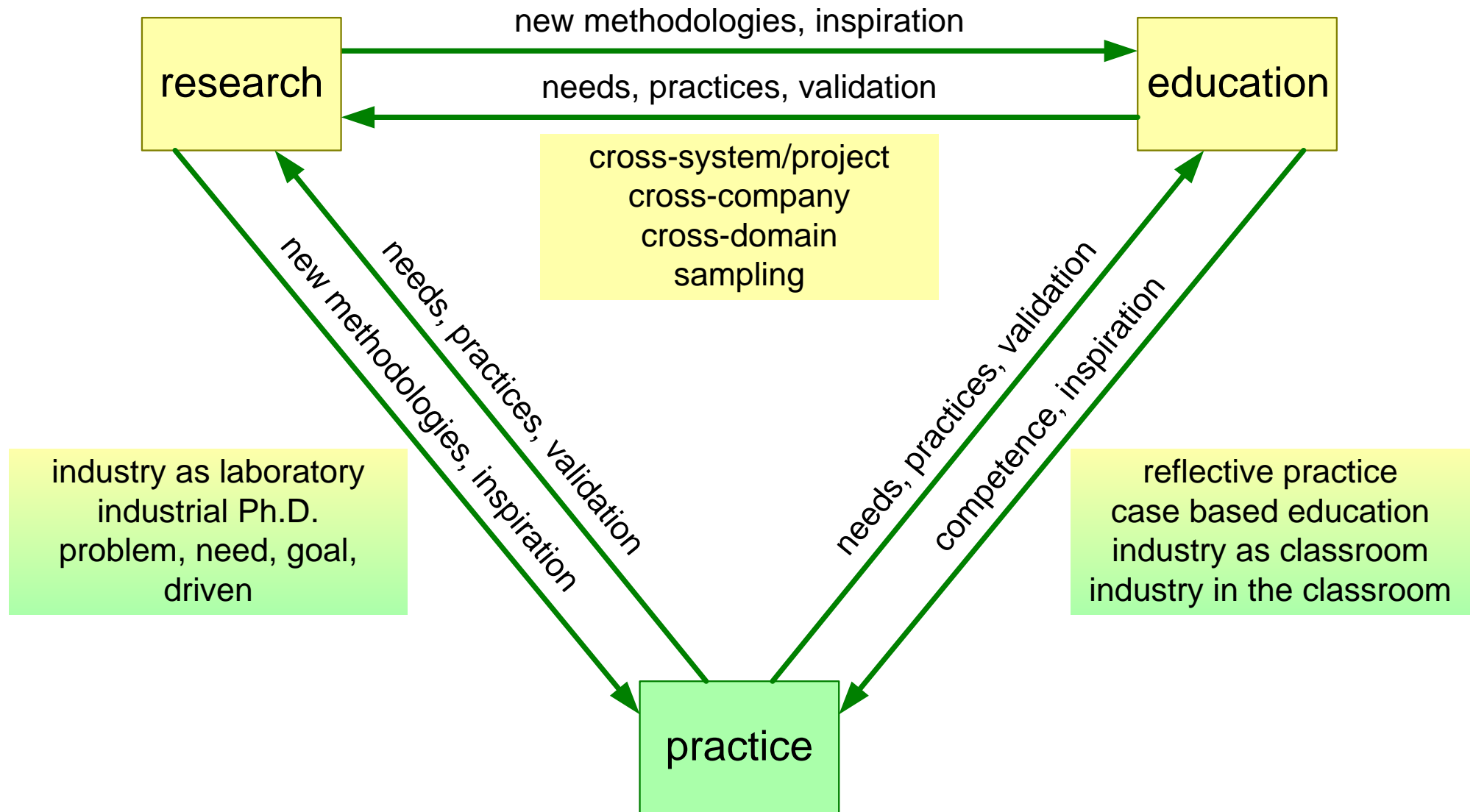
# Reflective Practice; 9 Workshops in 3 Years



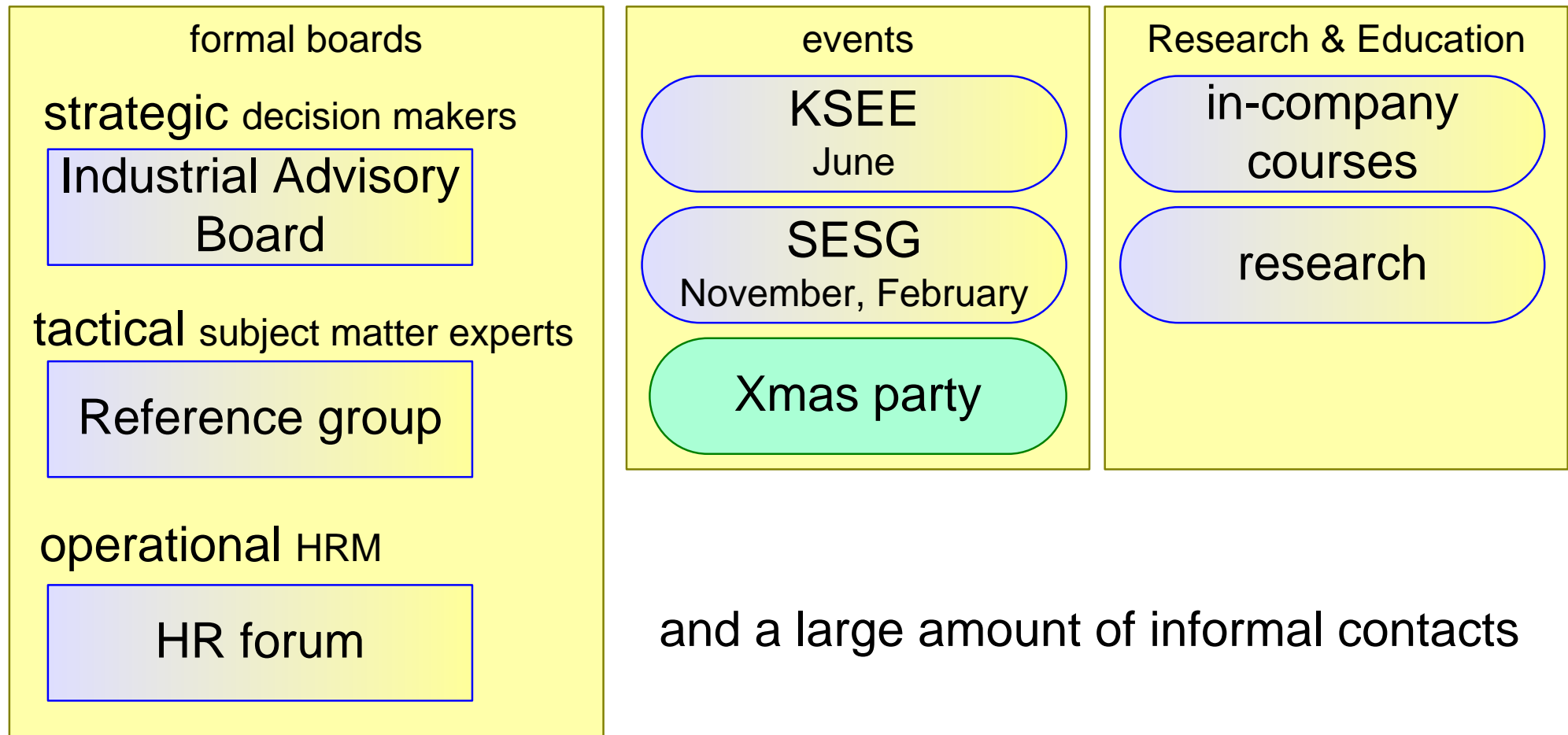
# Reflective Practice Connects Study and Work



# Connecting Practice, Education, and Research



# Industrial Networking



# Neighboring Disciplines

