The functional view

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Abstract

The purpose of the functional view is described. A number of methods or models is given to use in this view: (use) case descriptions, commercial decomposition function and feature specifications performance models and specifications, information models. The role of standards is discussed.

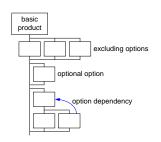
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Example personal video recorder use case contents

typical use case(s)

interaction flow (functional aspects)
select movie via directory
start movie
be able to pause or stop
be able to skip forward or backward
set recording quality

performance and other qualities
(non-functional aspects)
response times for start / stop
response times for directory browsing
end-of-movie behaviour
relation recording quality and storage

worst case, exceptional, or change use case(s)

functional

multiple inputs at the same time extreme long movie directory behaviour in case of extreme many short movies

non-functional

response time with multiple inputs image quality with multiple inputs insufficient free space response time with many directory entries replay quality while HQ recording



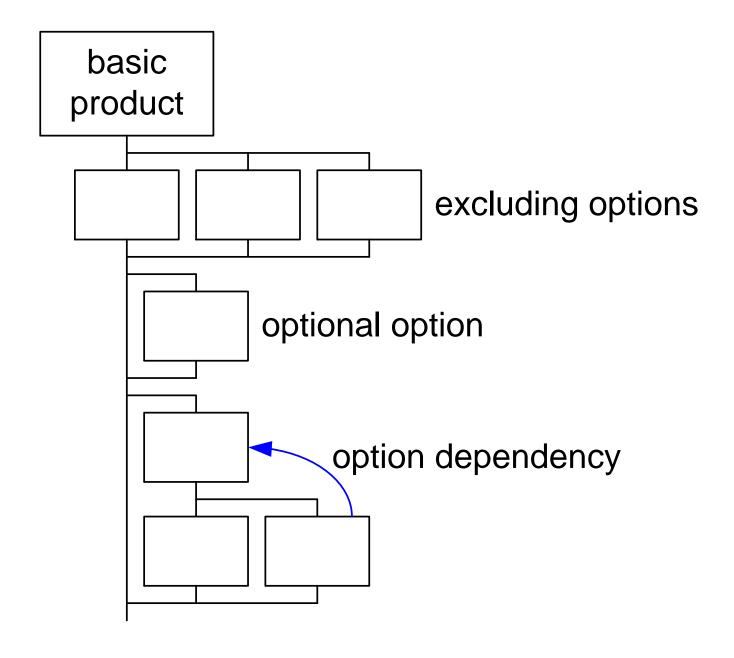
Recommendations for working with use cases

- + combine related functions in one use case
- do not make a separate use case for every function
- + include non-functional requirements in the use cases

- + minimise the amount of required worst case and exceptional use cases
- excessive amounts of use cases propagate to excessive implementation efforts
- + reduce the amount of these use cases in steps
- a few well chosen worst case use cases simplifies the design



Commercial Decomposition





Logistic decompositions for a product

commercial service decomposition decomposition saleable features replaceable items (such as consumables) goods flow decomposition stockable items purchasable items



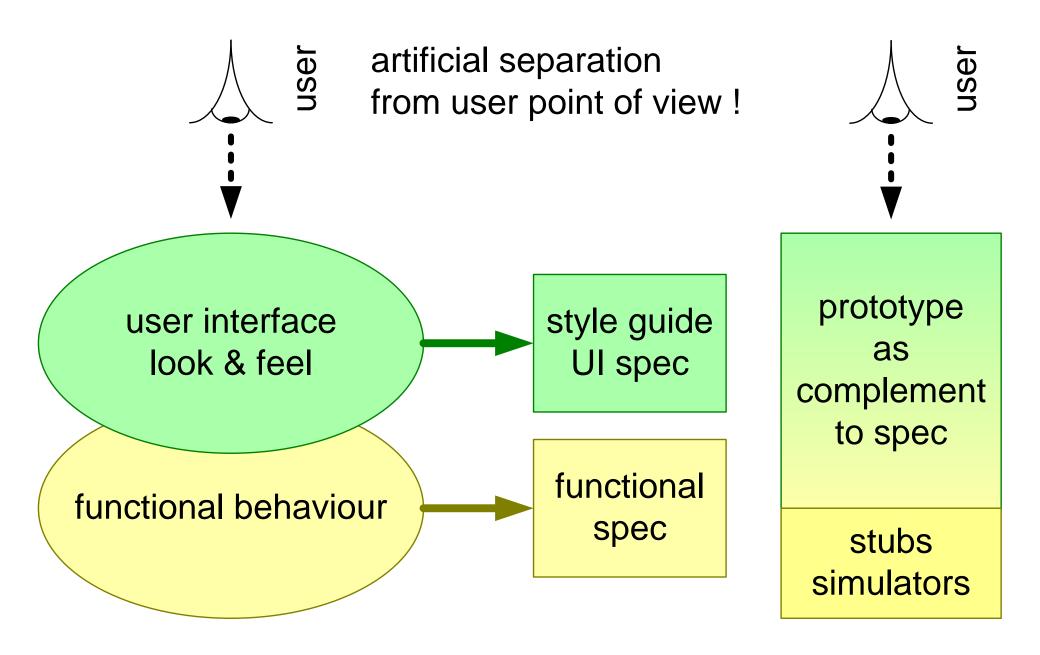
Mapping technical functions on products

technical functions	products	home cinema system	flat screen cinema TV	bedroom TV
HD display		+	+	-
SD->HD up conversion		+	+	-
HD->SD down conversion		+	+	0
HD storage		0	-	-
SD storage		0	-	0
HD IQ improvement		+	+	-
SD IQ improvement		+	+	+
HD digital input		+	+	0
SD digital input		+	+	0
SD analog input		0	+	+
6 HQ channel audio		+	0	-
2 channel audio		-	+	+

legend
+ present
o optional
- absent



Relation between user interface and functional specification





Layering of information definitions

human understanding and interpretation of the information

information model, semantic defined in terms of:

entities

relations

operations

data model or data dictionary

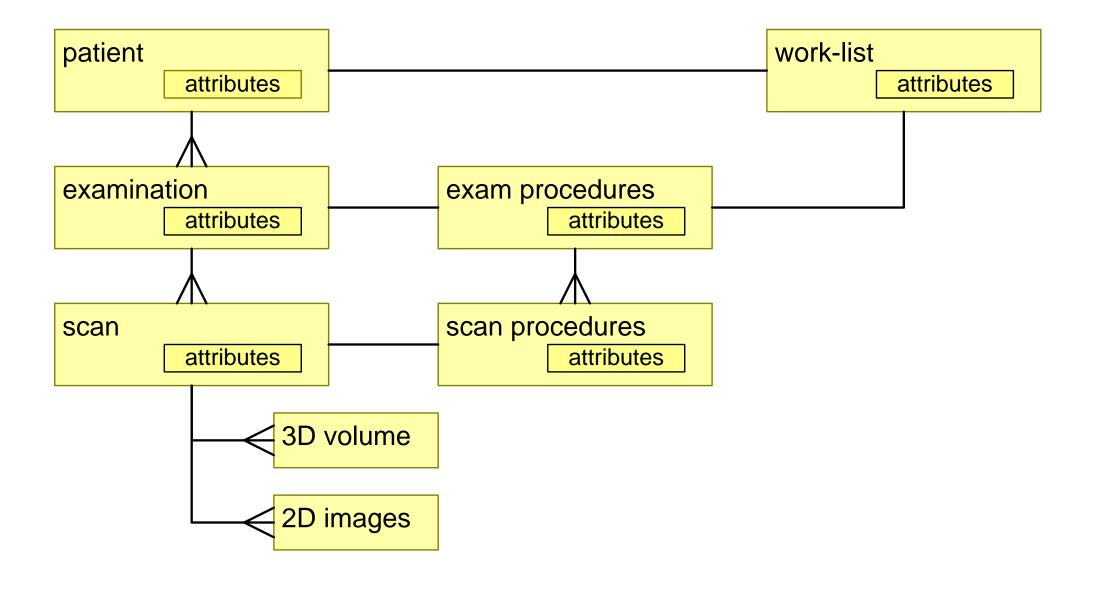
identifiers

types

ranges



Example partial internal information model





Small part of a datamodel

12 bit Image:

nx: 16 bit unsigned integer

ny: 16 bit unsigned integer

pixels[nx][ny]: 16 bit unsigned integers [0..4095]

16 bit Image:

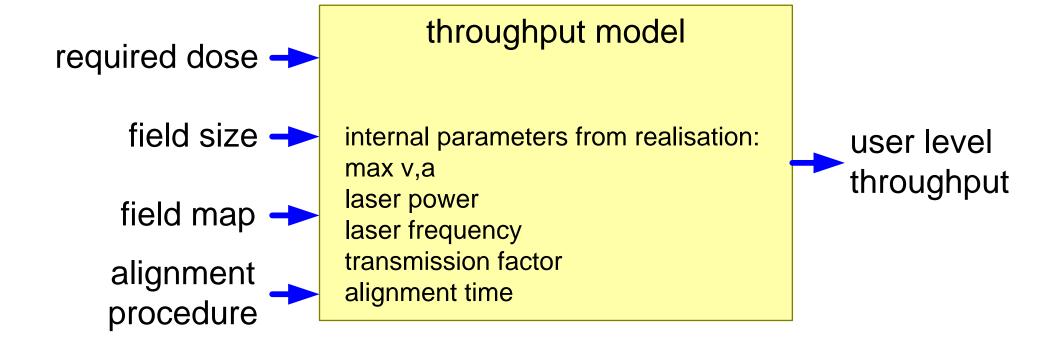
nx: 16 bit unsigned integer

ny: 16 bit unsigned integer

pixels[nx][ny]: 16 bit unsigned integers

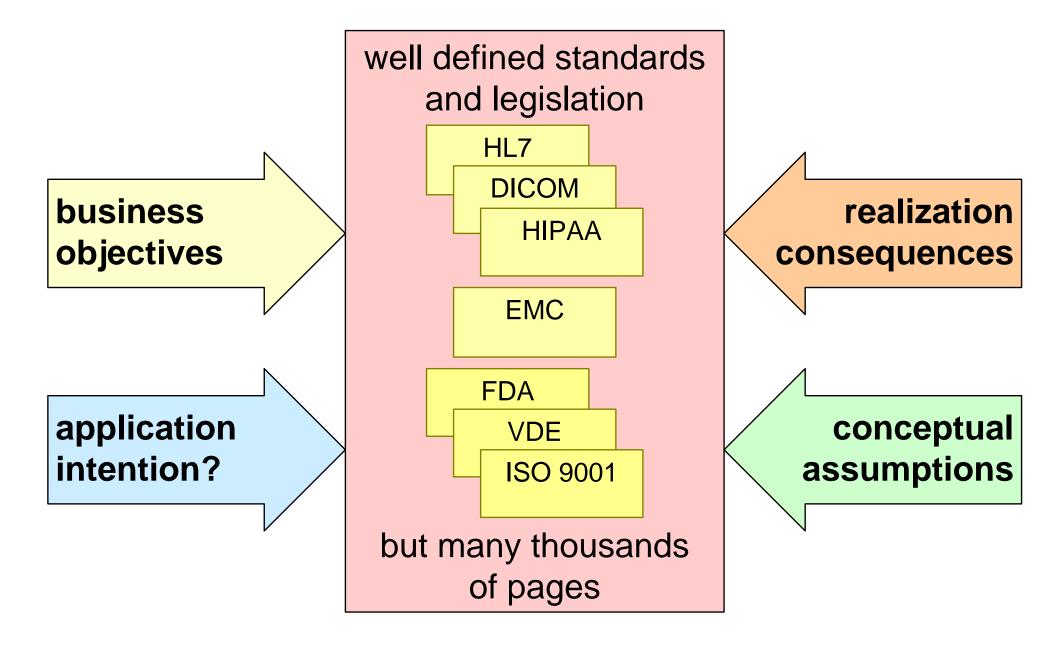


Example of performance modelling



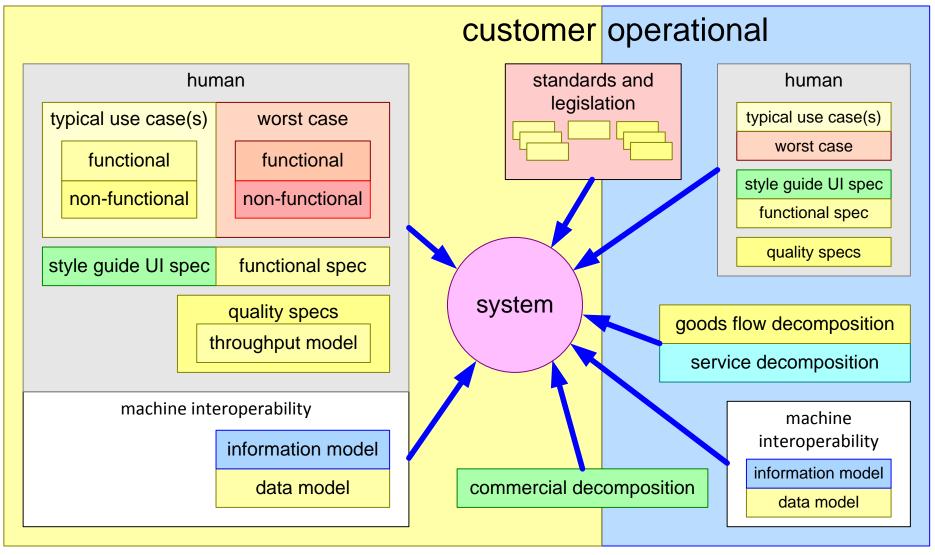


The role of standards





Functional view summary



Functional view = What: externally observable

