Architecting System Performance; Course Overview

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Abstract

Course overview of the course Architecting System Performance.

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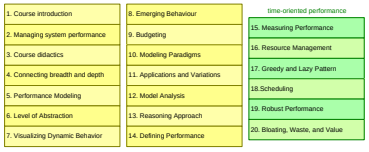

Nuggets Architecting System Performance

1. Course introduction	8. Emerging Behaviour	time-oriented performance
2. Managing system performance	9. Budgeting	15. Measuring Performance
3. Course didactics	10. Modeling Paradigms	16. Resource Management
4. Connecting breadth and depth	11. Applications and Variations	17. Greedy and Lazy Pattern
5. Performance Modeling	12. Model Analysis	18.Scheduling
6. Level of Abstraction	13. Reasoning Approach	19. Robust Performance
7. Visualizing Dynamic Behavior	14. Defining Performance	20. Bloating, Waste, and Value

Assignments in Face-to-Face Module

0. elevator case

supersystem	system	subsystem

1. sketch the problem

goal | use case | key performance parameters | main concepts | critical technologies

2. make conceptual model of the current situation

- model dynamic behavior
- model 0-order kpp using functions (as simple as possible)
- quantify contribution to kpp using observed data

3. explore customer and business relevance

- develop story
- model workflow and performance
- model customer value as function of kpp

4. make conceptual model of potential solutions

- model the foreseen solution
- model & compare 2 alternative solutions

5. list questions and uncertainties, reformulate problem and goal, and formulate gaps and options

6. develop an elevator pitch to report you findings and recommendations to management